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| **Exploring Polygons and Prisms** |
| Recognizes that a close approximation of a polygon is not the same as a polygon“The Yield sign approximates a triangle, but it isn’t a triangle because the corners are rounded.” | Identifies relationships between sides of a polygon, and faces of a prism by measuring“A rectangular prism has opposite faces parallel and adjacent faces perpendicular.” | Recognizes and names different quadrilaterals“These are all quadrilaterals because they have 4 sides. Each one has a special name.” | Identifies and describes geometric properties of different quadrilaterals“A parallelogram has opposite sides equal and parallel, opposite angles equal, and adjacent angles supplementary.” |
| **Observations/Documentation** |
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| **Exploring Polygons and Prisms (cont’d)** |
| Classifies quadrilaterals in a hierarchy and names them in different ways “A rectangle is a parallelogram because it has opposite sides equal and parallel, and opposite angles equal.” | Describes various triangles by side length *A black triangle with red lines  Description automatically generated with low confidence*“I know the first is scalene, the second is isosceles, and the third is equilateral by looking at the number of equal sides.” | Classifies triangles using geometric properties related to angles *A picture containing line, diagram  Description automatically generated*“The first triangle is an acute triangle because it has all acute angles. The second triangle is an obtuse triangle because it has an obtuse angle.” | Verifies that geometric properties of a polygon do not change after a transformation“After a rotation, the side lengths and angle measures of the polygon don’t change.” |
| **Observations/Documentation** |
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