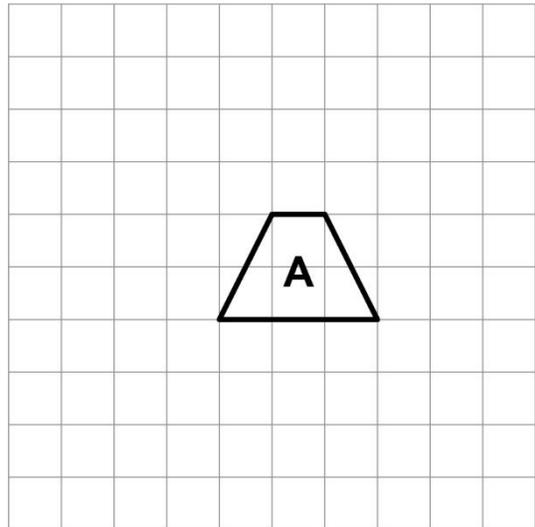
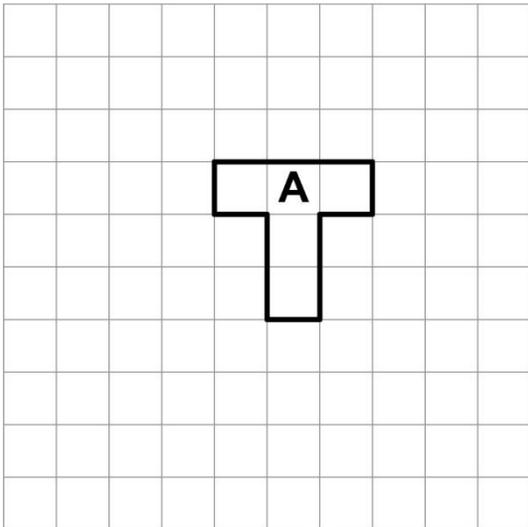
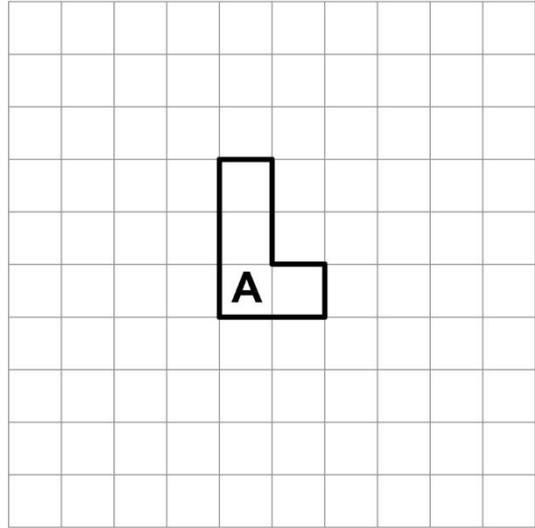
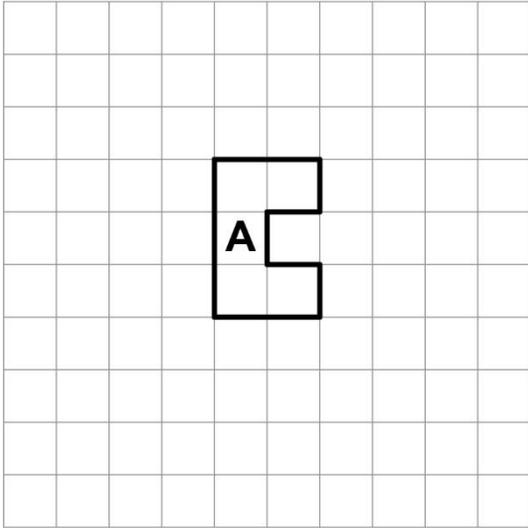


# Playing Grids



# Playing Grids (cont'd)

