Filling Three

**Number**

**Unit 3 Line Master 1a**

**Goal:** Counting by one-fifths to be the first to reach 3.

**How to Play:**

● **Player A:** Start at 0. Count 1, 2, or 3 one-fifths.
Draw jumps on the line and write a fraction to label
where you land.

● **Player B:** Start where Player A ended.
Count on 1, 2, or 3 one-fifths.

● Draw the jumps and label where you land.
If you land beyond 1, record the fraction as a mixed number.

● Continue to take turns until one player reaches 3.

● Play again.



 Filling Four

**Number**

**Unit 3 Line Master 1b**

ounting by one-fourths to be the first to reach 4.

**How to Play:**

● **Player A:** Start at 0. Count 1, 2, or 3 one-fourths.
Draw jumps on the line and write a fraction to label
where you land.

● **Player B:** Start where Player A ended.
Count on 1, 2, or 3 one-fourths. Draw the jumps and label
where you land. If you land beyond 1, record the fraction
as a mixed number.

● Continue to take turns until one player reaches 4.

● Play again.

