

# Spin and Compare

Play with a partner.

## Materials:

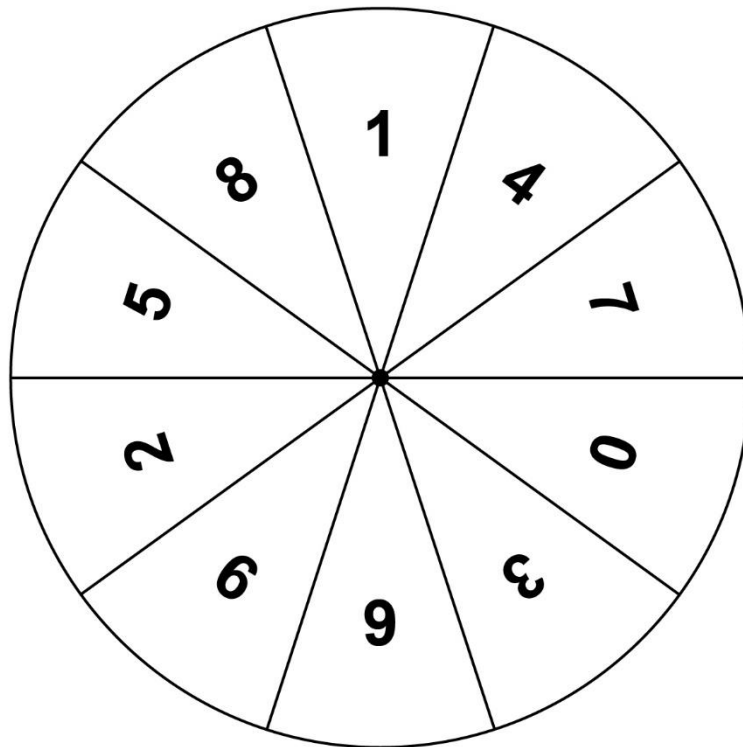
- Open paperclip as pointer

## What to Do

Each of you spins the pointer to create a 5-digit or a 6-digit number.

or

Spin once for each digit.  
You decide on its place-value position.  
Try to create the greatest number you can.  
Compare numbers with your partner.  
The player with the greater number scores 1 point.  
Play until one of you reaches 10 points.



**Number**  
**Unit 1 Line Master 7b**

### Spin and Compare (cont'd)

Player 1	or	Player 2

**Variation:**  
Score a point when you make a smaller number than your partner.