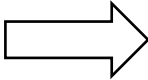
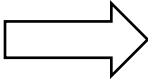
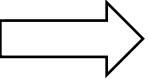
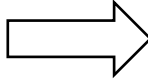
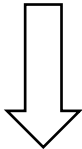
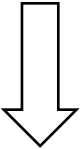
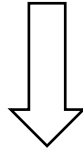
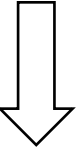
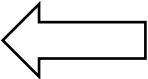
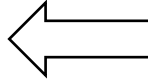
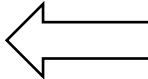

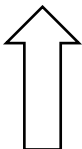
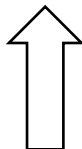
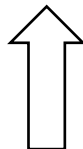
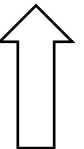
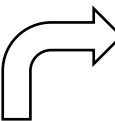
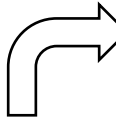
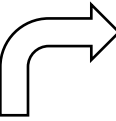
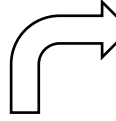
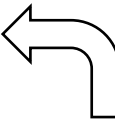
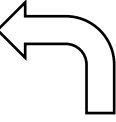
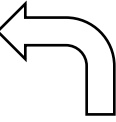
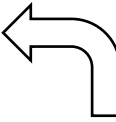


Name \_\_\_\_\_ Date \_\_\_\_\_

Patterning and Algebra  
Unit 3 Line Master 3

## Coding Cards

Use these cards to help visualize the movements on the grid and to write code.

				1	1
				2	2
				3	3
				4	4
				5	5
				]	]
