

The Street Party

Line Master 1 (Assessment Master)

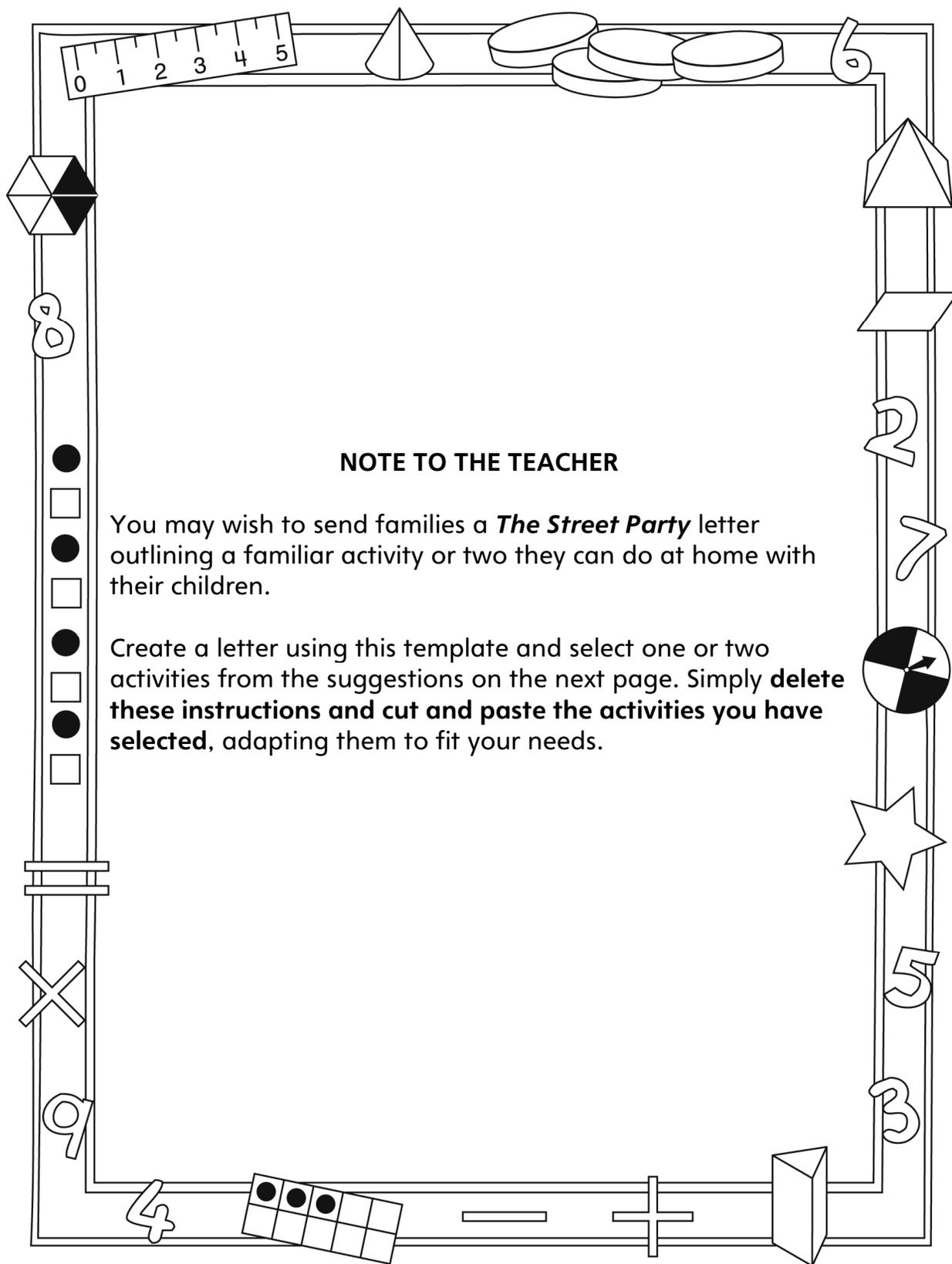
Name: _____

| Add and Subtract to 1000 | Not observed | Sometimes | Consistently |
|--|---------------------|------------------|---------------------|
| Estimates sums and differences | | | |
| Models and symbolizes addition and subtraction | | | |
| Develops mental and personal addition and subtraction strategies | | | |
| Compare and Order Numbers to 1000 | | | |
| Compares quantities and numbers to 1000 | | | |
| Orders three or more numbers | | | |
| Finds how many more/less one quantity is compared to another | | | |

Strengths:

Next Steps:

Connecting Home and School Line Master 2-1



Connecting Home and School Line Master 2–2

Dear Family:

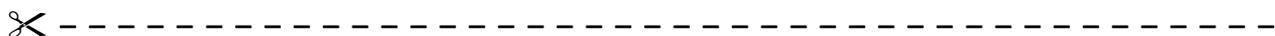
We have been working on *The Street Party*, which focuses on adding and subtracting to 1000, and comparing and ordering numbers to 1000. Try this activity at home with your child.



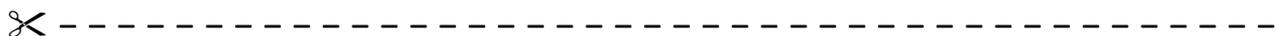
Reading the Story: As you read the story, enjoy discussing the many 3-digit numbers and scores that are used in the text and in the art. Together, list where you see 3-digit numbers around your home, in print material, or within your community. Your child might like to cut out numbers from old newspapers, magazines, or flyers. He/she can order and glue these numbers from least to greatest onto a large piece of paper.



Get Close to 1000: The rules for Get Close to 1000 are simple. All you need to do is make 4 sets of small cards with the numbers 0 to 9. The goal is to reach a sum that is as close to 1000 as possible without going over. Place the cards face down in a pile. Players draw 3 number cards to make a 3-digit number. They select another 3 cards, make a new number, and add it to the first number. You might choose to add a third number or choose to have the sum of 2 numbers. The player closest to 1000 scores one point.



Play a Target or Tossing Game: Your child has brought home a target game. Play the game together and help each other add points and find the total score. Compare your results to determine the winner. The higher score wins!



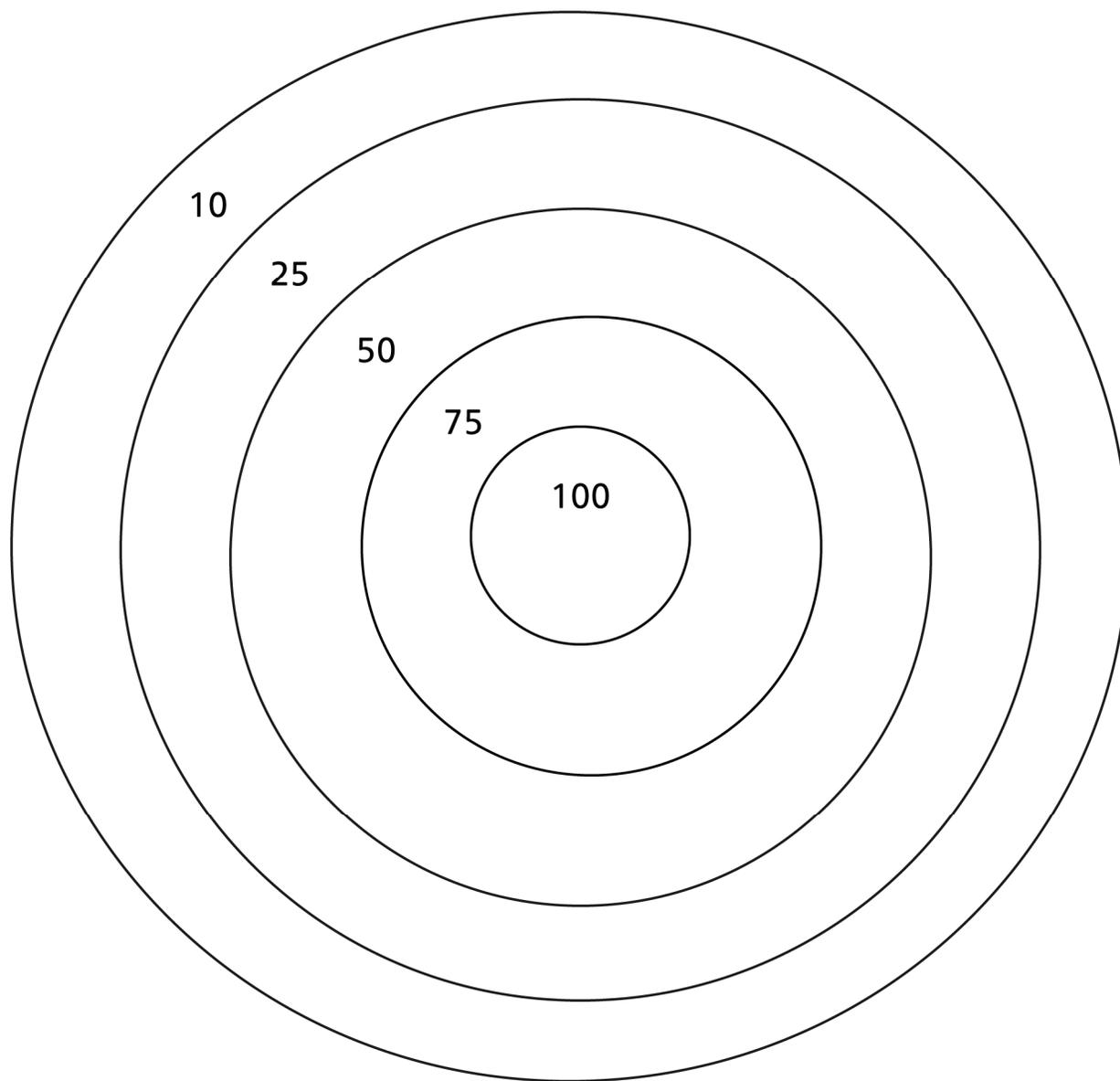
Sincerely,

The Street Party Math Mat Line Master 3

| | |
|-------|--------|
| OAK | ELM |
| MAPLE | WILLOW |

Target Game

Line Master 4



Target Game Scoresheet

Line Master 5

Name: _____

| Round | Name: | Name: | Winning Score |
|-------|-------|-------|---------------|
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

Order the winning scores from lowest to highest:

| | | | | | | | | | |
|--|--|--|--|--|--|--|--|--|--|
| | | | | | | | | | |
|--|--|--|--|--|--|--|--|--|--|

Roll to 1000

Line Master 6

Your Goal:

To be the first player to reach 1000 (or to be the closest to 1000 without going over).

What You Need:

- a number cube with the numbers 100, 120, 125, 150, 175, 200

How to Play:

- To start, roll the number cube 2 times. Record and add the numbers together.
- For your next turn, roll the number cube once. Record the number and add it to your last sum.
- Take turns. The first player to reach exactly 1000 wins! (Or whoever is the closest to 1000 without going over.)

Here are our scores:

| Name: | | Name: | |
|-------|--|-------|--|
| | | | |

Numeral Cards

Line Master 7

| | | |
|---|---|---|
| 0 | 1 | 2 |
| 3 | 4 | 5 |
| 6 | 7 | 8 |
| 9 | | |

Trophy Winners

Line Master 8

Team: _____, _____

What You Need:

- 4 sets of numeral cards 0 to 9

How to Play:

- For each round, each team draws 3 numeral cards. The team arranges the cards to make the greatest 3-digit number.
- Record the number for each team. Work together to order the scores to show the results for the round.

| | Team 1 | Team 2 | Team 3 | Team 4 |
|--|--------|--------|--------|--------|
| Round 1 Score | | | | |
| Results: 1st: _____ 2nd: _____ 3rd: _____ 4th: _____ | | | | |

| | Team 1 | Team 2 | Team 3 | Team 4 |
|--|--------|--------|--------|--------|
| Round 2 Score | | | | |
| Results: 1st: _____ 2nd: _____ 3rd: _____ 4th: _____ | | | | |

| | Team 1 | Team 2 | Team 3 | Team 4 |
|--|--------|--------|--------|--------|
| Round 3 Score | | | | |
| Results: 1st: _____ 2nd: _____ 3rd: _____ 4th: _____ | | | | |

| | Team 1 | Team 2 | Team 3 | Team 4 |
|--|--------|--------|--------|--------|
| Round 4 Score | | | | |
| Results: 1st: _____ 2nd: _____ 3rd: _____ 4th: _____ | | | | |

The trophy winner is _____ with _____ as the highest number.

Roll and Add

Line Master 9

Your Goal:

- To create two 2-digit numbers that add up to the greatest possible sum.

What You Need:

- 4 number cubes

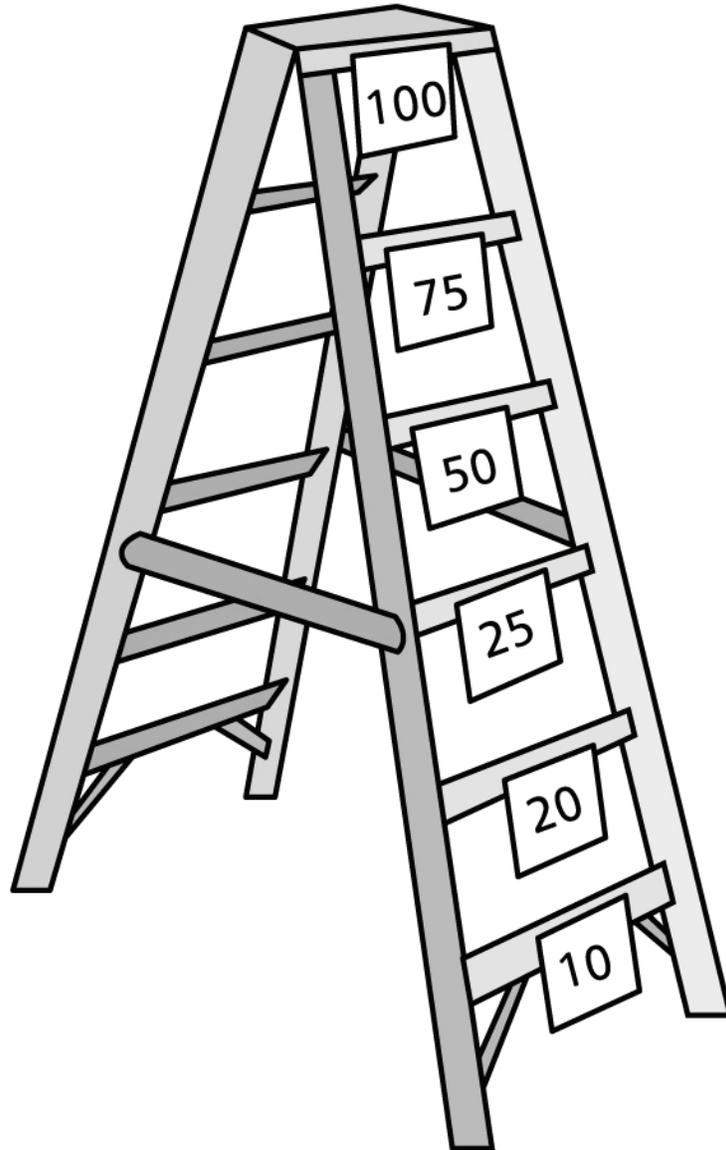
How to Play:

- Roll the number cubes.
- Use the numbers to make your two 2-digit numbers.
- Record your numbers and add.
- Compare your sum with your partner's.
- The player with the greater sum gets 100 points. Is it a tie? You both get 50 points.
- At the end, add your points. The player with the most points wins.

| Round | My Number Sentence | Points |
|-------|--------------------|--------|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |
| 6 | | |
| 7 | | |
| 8 | | |
| 9 | | |
| 10 | | |

Flying Disk Gameboard

Line Master 10



Solving Problems

Line Master 11-1

Name: _____

Trophy Scoreboard

Score after Round 1:

Team Oak: 189

Team Elm: 198

Team Maple: 201

Team Willow: 190

Put the teams in order:

1st: _____ 2nd: _____ 3rd: _____ 4th: _____

Score after Round 2:

Team Oak: 311

Team Elm: 301

Team Maple: 300

Team Willow: 310

Put the teams in order:

1st: _____ 2nd: _____ 3rd: _____ 4th: _____

Which team scored the most points in Round 2? _____

Prove it!

Solving Problems

Line Master 11-2

Name: _____

There are 210 people at the street party.

108 of them are adults.

How many children are at the street party? _____

Prove it!

They have 216 veggie dogs, 126 chicken dogs, and 161 hot dogs.

What kind of dogs do they have the most of? _____

What kind of dogs do they have the least of? _____

Put the dogs in order from greatest to least.

How many more is the greatest number than the least number?

Prove it!

They collected \$800 at the street party.

They gave \$273 to the hospital.

How much money do they have left? _____

Prove it!