

# Activity 1 Assessment

## Interpreting Bar Graphs

### Reading and Interpreting Data Displays

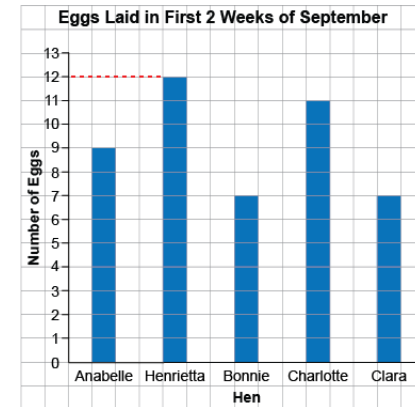
Notices the basic shape of graph

"This bar is the longest. This bar is the shortest."

Counts symbols or squares to read data

"1, 2, 3, ..., 10, 11, 12 squares are shaded.  
Henrietta laid 12 eggs."

Uses scale to read data



"The bar has height 12. Henrietta laid 12 eggs."

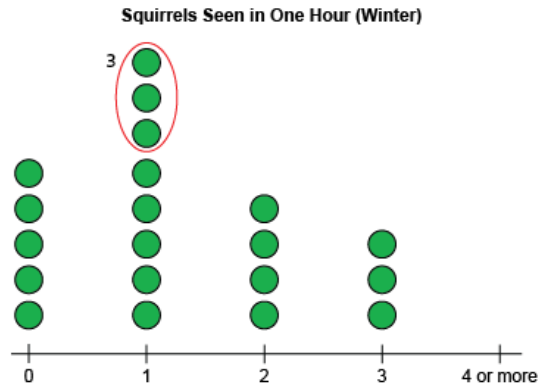
### Observations/Documentation

# Activity 1 Assessment

## Interpreting Bar Graphs

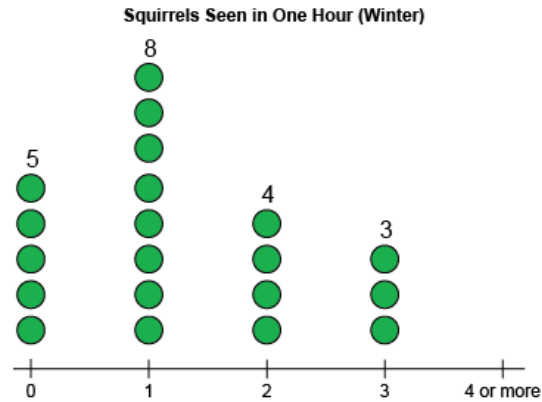
### Reading and Interpreting Data Displays (con't)

Makes direct comparisons between data



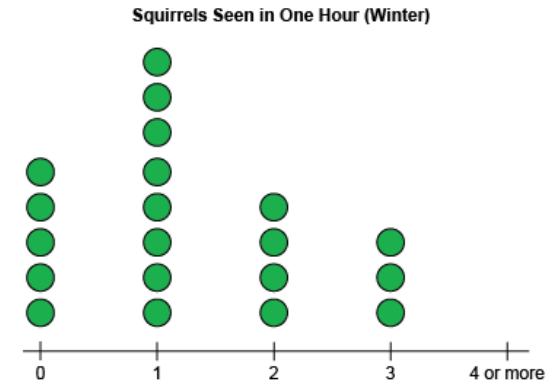
"1 squirrel was seen 3 more times than 0 squirrels."

Uses data to answer some questions



" $5 + 8 + 4 + 3 = 20$ ; 20 students were surveyed."

Draws conclusions from data



"Most students saw 1 squirrel in one hour in the winter."

### Observations/Documentation

## Activity 2 Assessment

### Interpreting Dot Plots

#### Reading and Interpreting Data Displays

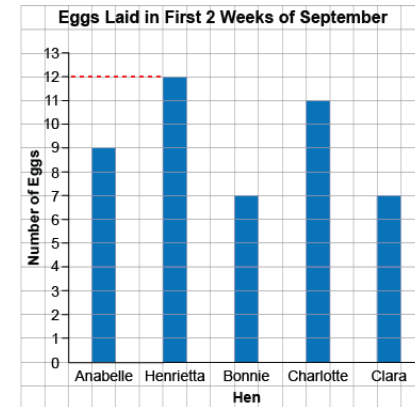
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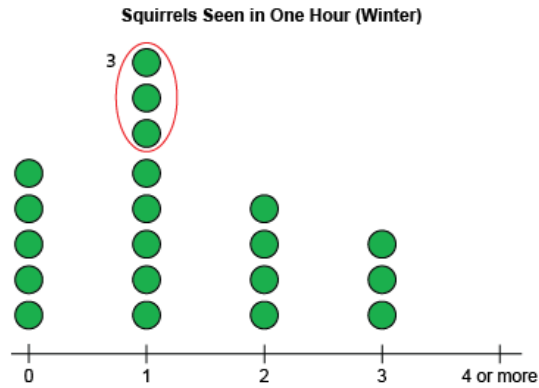
#### Observations/Documentation

## Activity 2 Assessment

### Interpreting Dot Plots

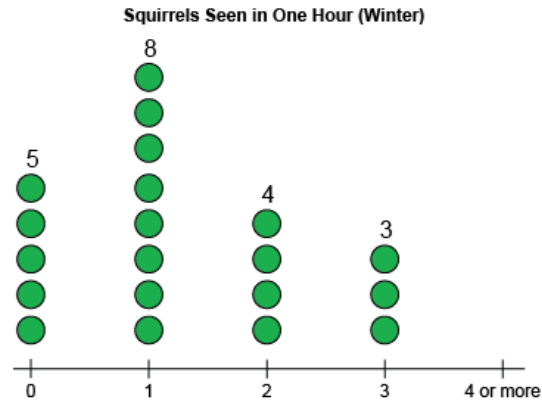
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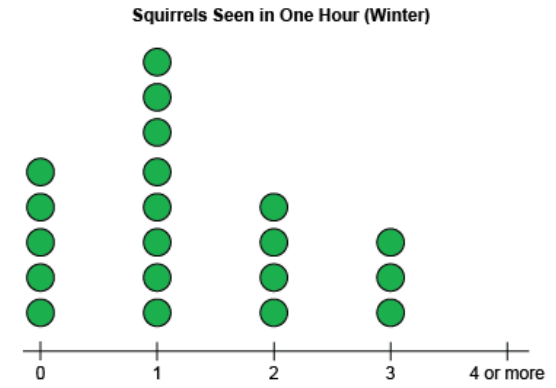
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Draws conclusions from data



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#### Observations/Documentation

## Activity 3 Assessment

### Collecting Data

<b>Formulating Questions</b>			
<p>Makes statements that don't generate answers</p> <p>"I like to go swimming when it is hot outside."</p>	<p>Formulates questions to learn about people (no response options)</p> <p>"What do you do most often when it is very hot outside?"</p>	<p>Formulates questions to learn about people (incomplete response options)</p> <p>"What do you do most often when it is very hot outside: swim, find shade, turn up AC, drink water?"</p>	<p>Formulates clear questions with complete response options to collect relevant data</p> <p>What do you do most often when it is very hot outside: swim, find shade, turn up AC, drink water, other?"</p>
<b>Observations/Documentation</b>			

## Activity 3 Assessment

### Collecting Data

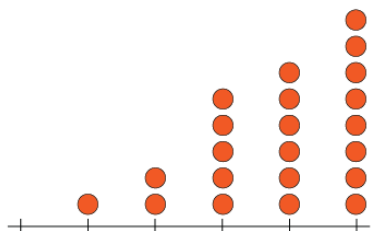
Collecting and Interpreting Data			
<p>Uses knowledge of first-hand and second-hand data to decide on method of collection</p> <p>“To find the number of glasses of water my classmates drink a day, I will ask a survey question. To find the population of different cities in Alberta, I will use the Internet.”</p>	<p>Predicts answers to inform research or how question is asked</p> <p>“I know I drink about 4 glasses of water a day. So, I will add numbers that are a little less than and a little more than 4 as possible responses. How many glasses of water do you drink a day? 3, 4, 5, more than 5”</p>	<p>Uses various resources and tools to collect data</p> <p>“How many glasses of water do you drink a day? 3, 4, 5, more than 5”</p> <p>3 glasses: 3 students 4 glasses: 6 students 5 glasses: 4 students More than 5 glasses: 2 students</p> <p>Population of some cities in Alberta: Grand Prairie: about 68 000 Medicine Hat: about 65 000 Lethbridge: about 100 000</p>	<p>Uses collected data to answer questions and draw conclusions</p> <p>“Most students in my class drink about 4 glasses of water a day.</p> <p>Of the 3 cities, Lethbridge has the greatest population and Medicine Hat has the least.”</p>
Observations/Documentation			

# Activity 4 Assessment

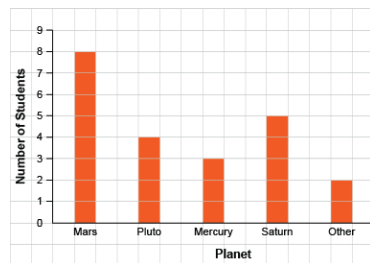
## Drawing Bar Graphs

### Creating Graphical Displays

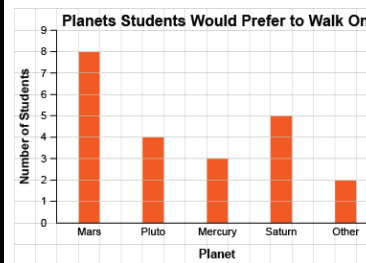
Creates graph but does not relate sample responses to labels



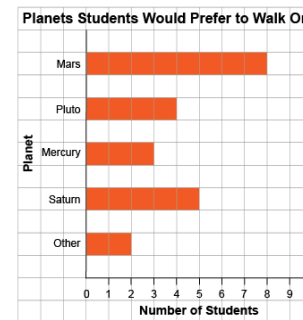
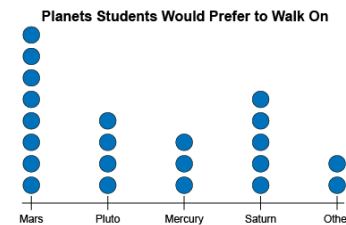
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Successfully creates graphs (always of same type)



Creates graphs flexibly; shows same data on different graph types



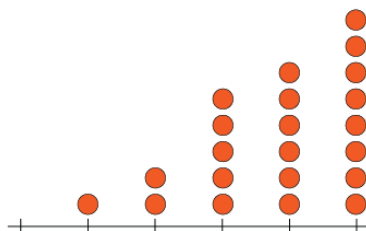
### Observations/Documentation

# Activity 5 Assessment

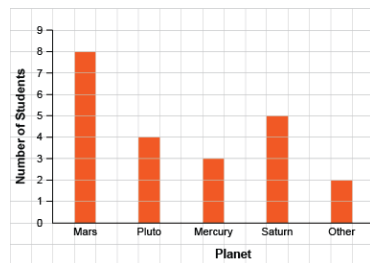
## Drawing Dot Plots

### Creating Graphical Displays

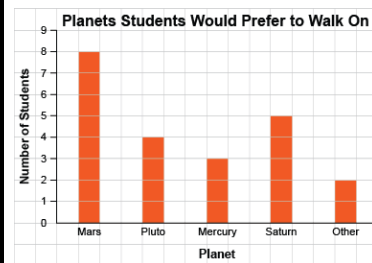
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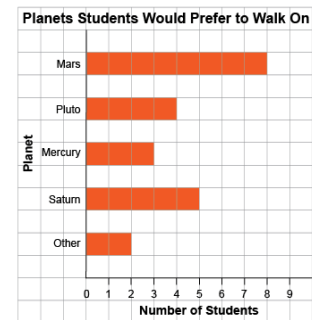
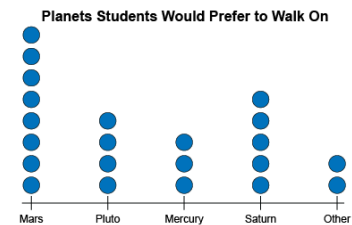
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### Observations/Documentation



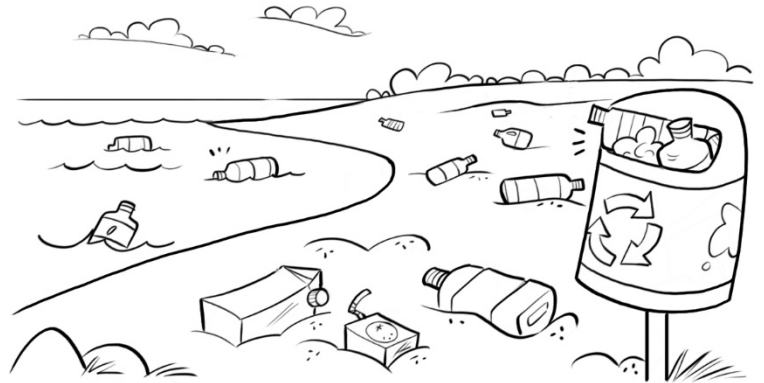
## Connections: Protecting Our Environment

### Did You Know?

20 000 plastic bottles are bought around the world every second.

It takes a lot more water to make a plastic bottle than it does to fill it.

It can take up to 1000 years for plastic to decompose.  
That's 10 times as long as a person might live!



### What Can We Do to Help Protect Our Environment?

- Drink water from reusable bottles.
- Place lunch and snacks in reusable containers.
- Use reusable cloth bags.
- Use paper straws.

Do you do any of these things?

How much plastic do you save?

### Plastic Footprint Challenge

Over one week, collect data on the number of single-use plastics you use each day.

Record how many of each type you use (for example, bottles, bags, straws, and cutlery).

Display the data and present them to the class.

You may choose to use more than one graph.

# Activity 6 Assessment

## First Nations, Métis, or Inuit Representations of Data

<b>Ways of Representing Data</b>			
<p>Understands the importance of offering thanks when receiving gifts from the land (e.g., food, sticks)</p> <p>“It is important to thank the land because it provides us with food and things we need to live: ‘kinanâskomitin’ means ‘thank you’ in Cree.”</p>	<p>Engages in oral practices (conversations, stories) to describe the results of the game to encourage others</p> <p>“On their first toss, Stick Tosser 1 scored 10 points. I said ‘ahkameyimok,’ which means ‘never give up’ in Cree. They then scored 100 points on their second toss.”</p>	<p>Keeps track of own results and reflects on effectiveness of strategy</p> <p>“I realized that when I set the stick a little closer to the front of my foot, I could toss the stick farther. With practice, I was scoring 1000 points most of the time.”</p>	<p>Tells a story about own learnings and observations during the game</p> <p>“I noticed that with more practice and encouragement from others, by the fourth toss I was able to score the greatest number of points.”</p>
<b>Observations/Documentation</b>			

## Some Key Points of Oral Traditional

- observations, details, and significant events are:
  - stored in memory
  - passed on through conversations and oral story sharing
  - passed down through generations
- some may depict significant points through drawn representations to help memory recall (e.g., pictographs, winter counts)
- oral stories are shared and passed down intergenerationally to teach life lessons, worldview, connection to land, and history
- descriptive language is embedded in oral traditions to teach ways of being and knowing

## Further Background Knowledge

[Tell Me That Story Again: The Indigenous Tradition of Oral Storytelling](#)

[Blair First Rider: Aboriginal Cultures and the Oral Tradition](#)

[Oral Traditions – ASBA Indigenous Insights Series](#)

[Indigenous Peoples Atlas of Canada – Métis Oral Tradition](#)

[Our Way of Being Métis – Storytelling](#)

[Walking Together: First Nations, Métis and Inuit Perspectives in Curriculum – Oral Traditions, Beginning Together](#)

## Other Resources

[Move & Play through Traditional Games Activities](#)

[Your ATA Library – Mathematics: Indigenous Math](#)

[Math First Peoples Teacher Resource Guide](#)

Master 74a

## Stick Toss Game Setup Options and Instructions

### Photos of Materials



Sticks



Hula hoops, box, tape, measuring tape

Master 74b

## Stick Toss Game Setup Options and Instructions

### Participants:

- Stick Gatherers (data recorders)
- Stick Tossers
- Caller (teacher, or students could take turns)
- Uplifters (all students should be encouraging others when it is not their turn)

### Setup:

See the diagrams of 4 possible ways to set up the game on the pages that follow.

For example:

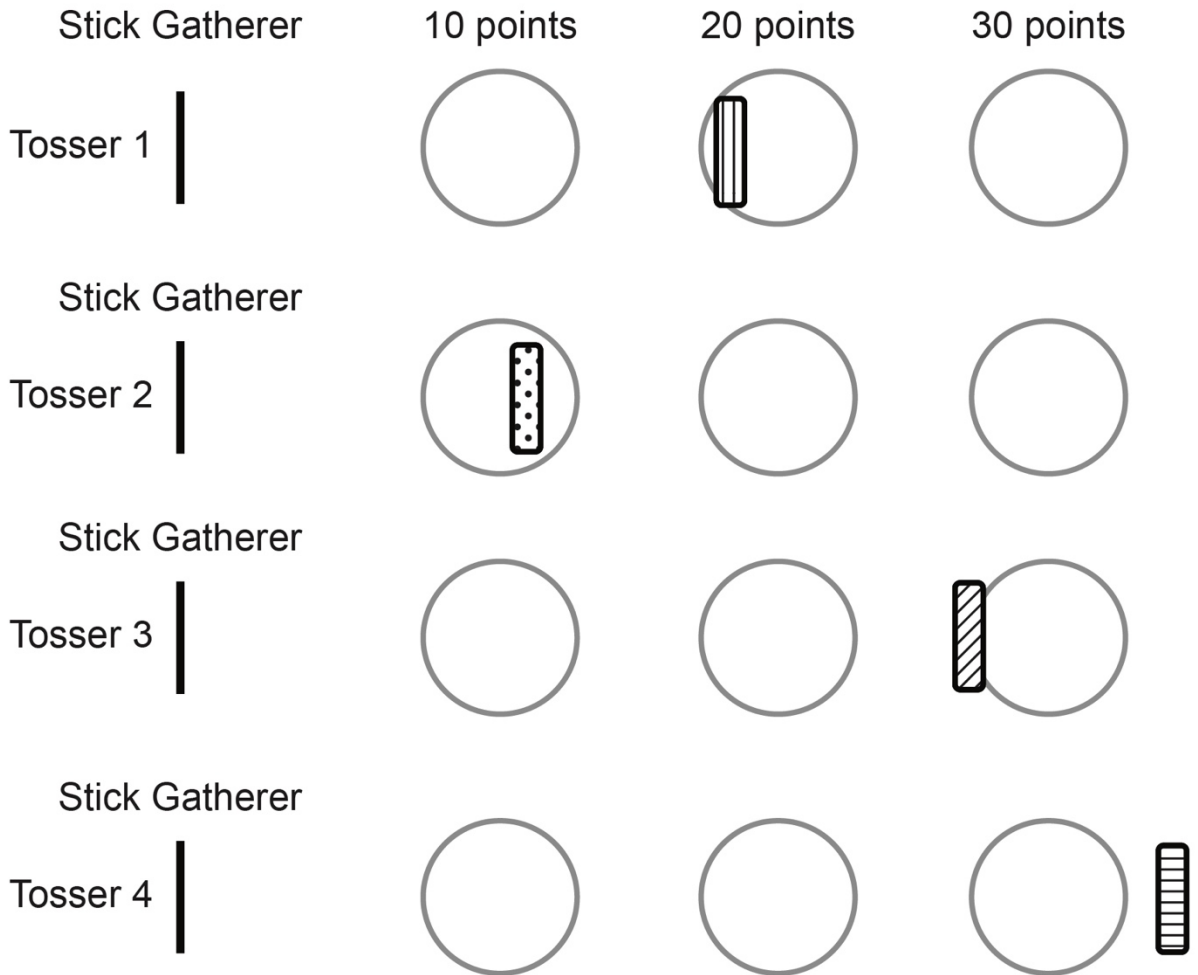
- Mark sections on the ground to determine points.  
Create a point system per targeted section.
- Points may correlate with numeracy reinforcement; for example, the closest section: 10 points; mid-section: 100 points; farthest section: 1000 points.
- Determine the number of tosses each student gets.
- Determine whether **Stick Tossers** get to practise before data are recorded.
- The **Stick Gatherers** (data recorders) record the number of points per toss.
- Divide students into pairs: **Stick Tossers** and **Stick Gatherers**.
- 4 or more **Stick Tossers** toss from a marked line on the ground at the same time, while others stand in line and wait for their turn.

Master 74c

# Stick Toss Game Setup Options and Instructions

## Using Hula Hoops

Determine Points per Hula Hoop, Example:



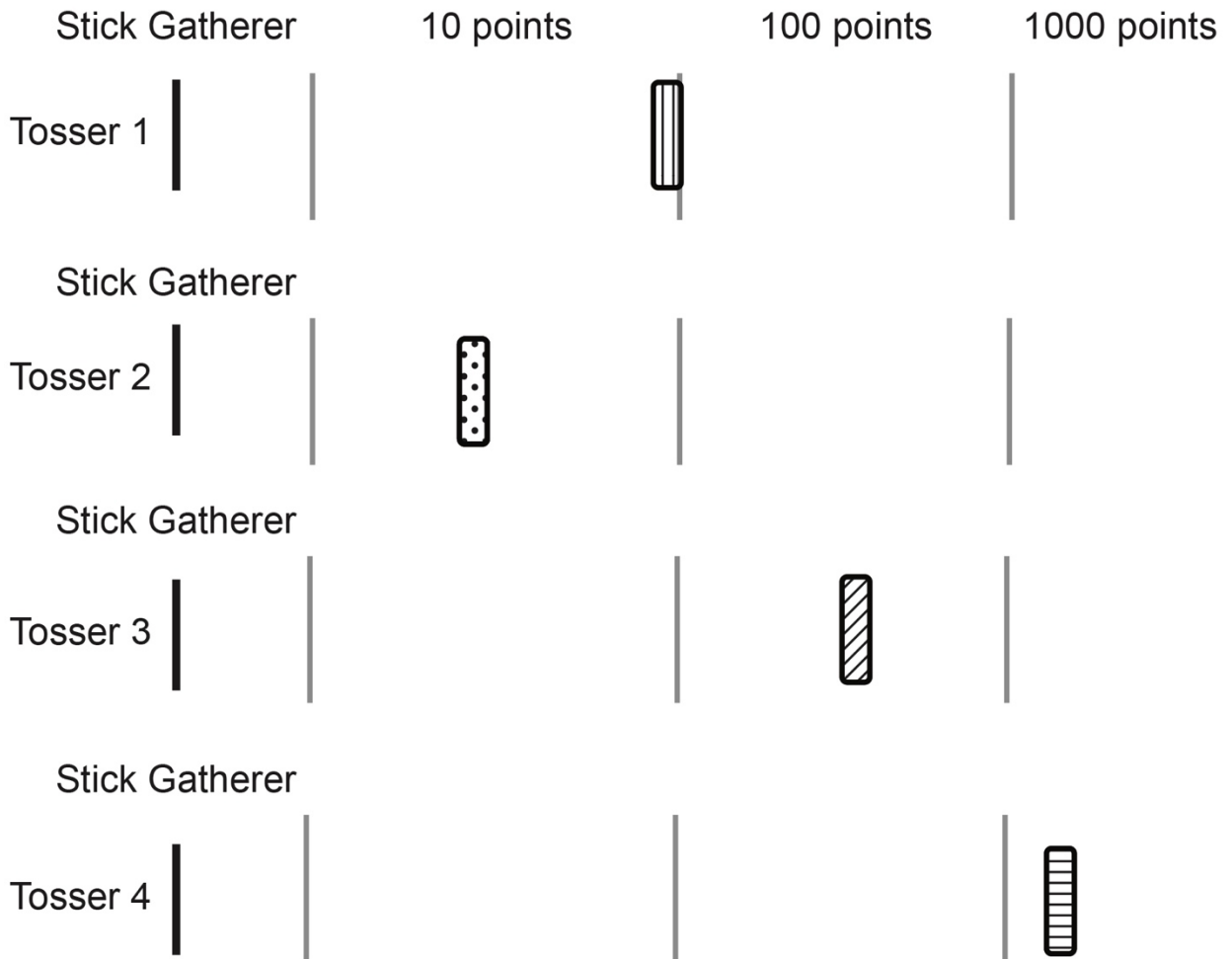
## Toss and Hula Hoop Target

Master 74d

# Stick Toss Game Setup Options and Instructions

## Using Lines (tape or sticks)

Determine Points per Section, Example:

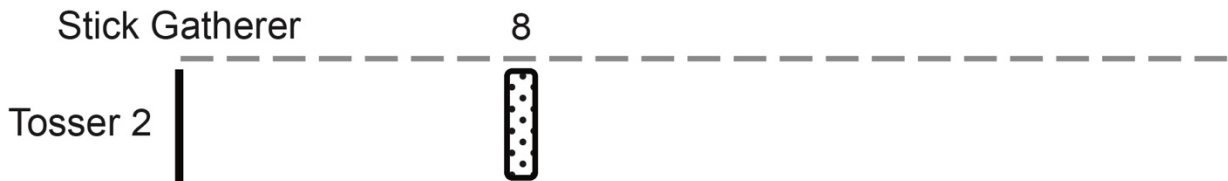
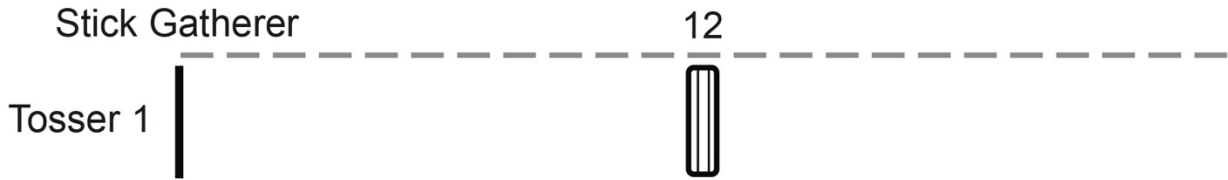


## Toss and Section Points

Master 74e

# Stick Toss Game Setup Options and Instructions

## Measuring Distance



## Toss and Measure

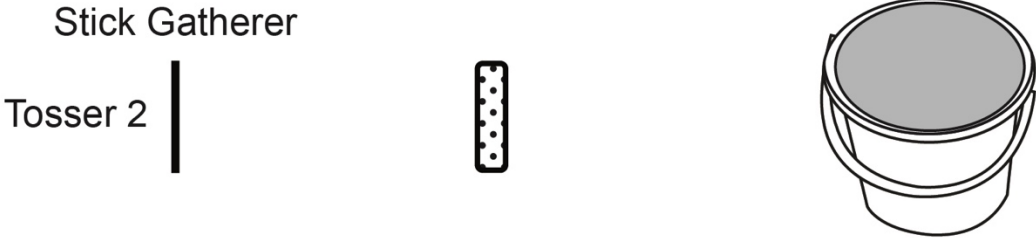


Master 74f

# Stick Toss Game Setup Options and Instructions

## Tossing to a Bucket (bucket, bin, or box)

Determine Where to Place the Bucket or Bin



**Toss and Get in Bucket**  
**How many tries did it take?**

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 75

# Stick Toss Game Recording Sheet

Name: \_\_\_\_\_

Toss	Toss 1	Toss 2	Toss 3	Toss 4	TOTAL
Points					

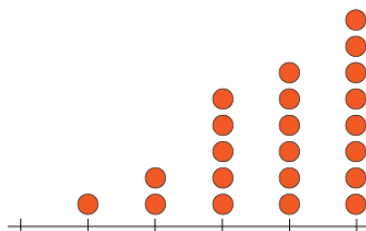
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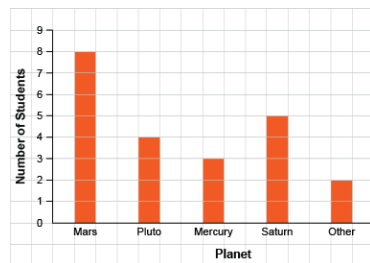
# Activity 7 Assessment Consolidation

## Creating Graphical Displays

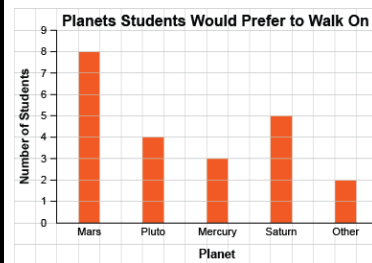
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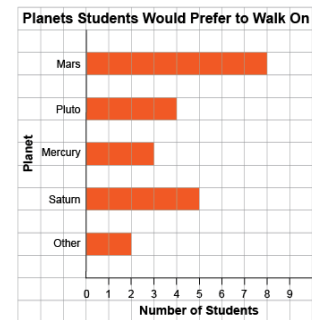
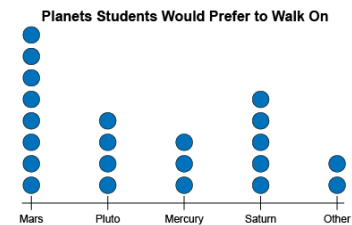
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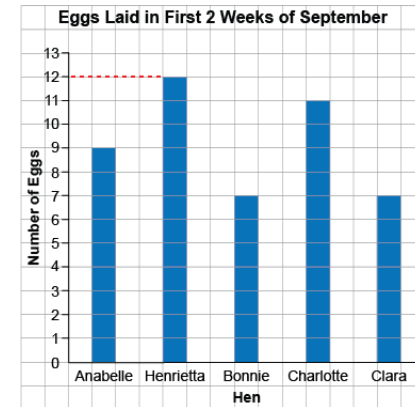
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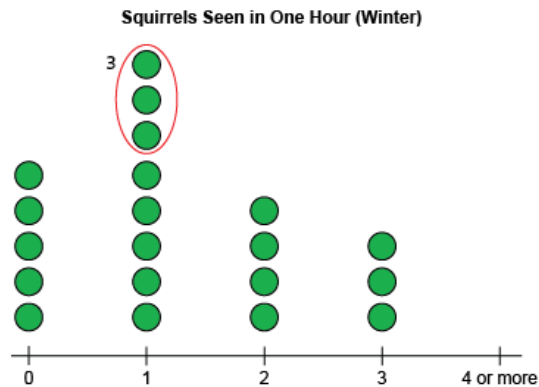


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## Observations/Documentation

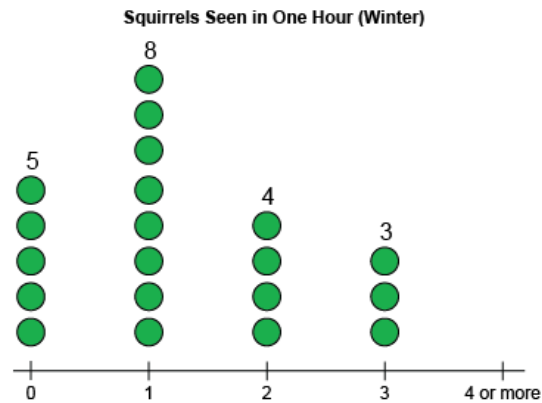
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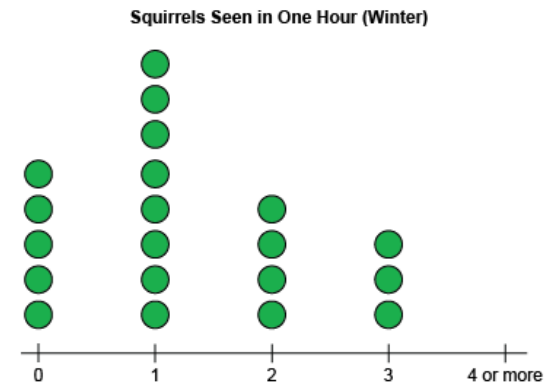
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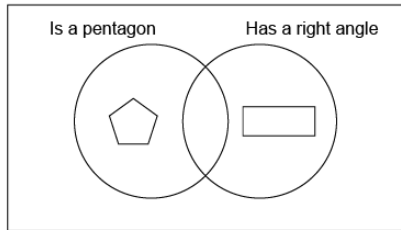
## Observations/Documentation

# Activity 1 Assessment

## Sorting Polygons

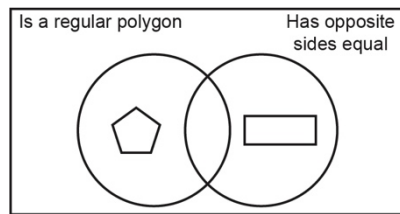
### Investigating Geometric Properties of 2-D Shapes

Uses geometric properties to compare and sort shapes



"I need a shape with 5 sides and at least one right angle to go in the overlap."

Sorts and classifies shapes in more than one way using geometric properties



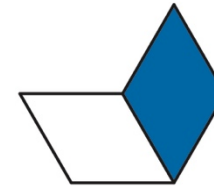
"The sorting rule could also be 'Is a regular polygon and has opposite sides equal.'"

Investigates the relationships between the sides and between the vertices of a polygon



"A rectangle has 2 pairs of parallel sides. The connected sides are perpendicular, so it has four 90° angles. It is an irregular polygon."

Notifies that geometric properties of a polygon do not change after a transformation

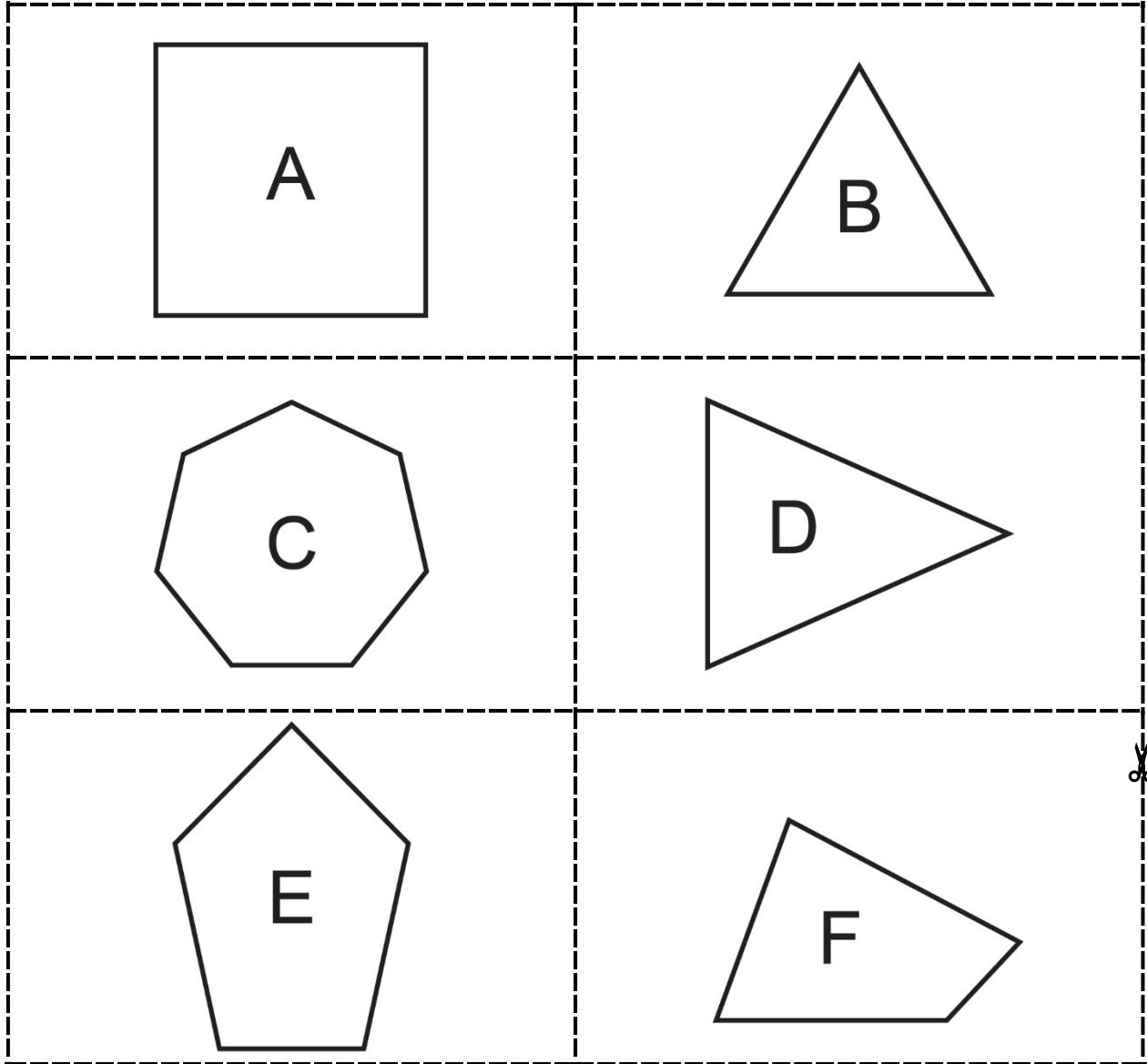


"After a rotation, the image faces a different way but still has 4 equal sides and opposite angles equal."

### Observations/Documentation

Master 62a

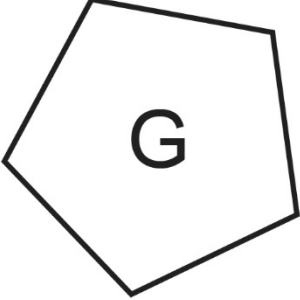
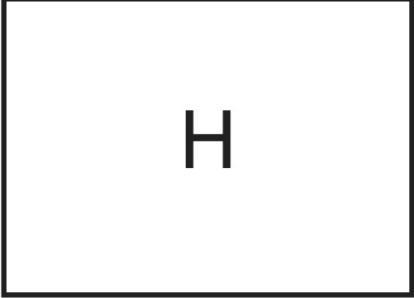
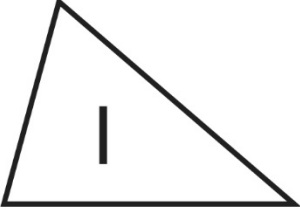
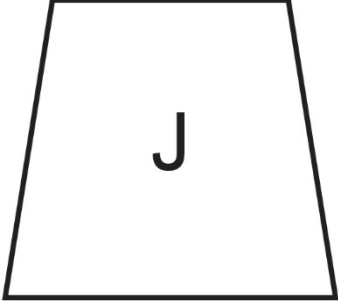
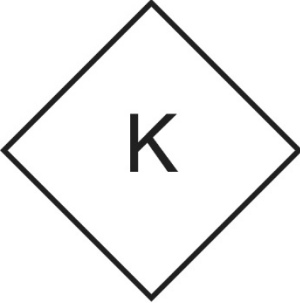
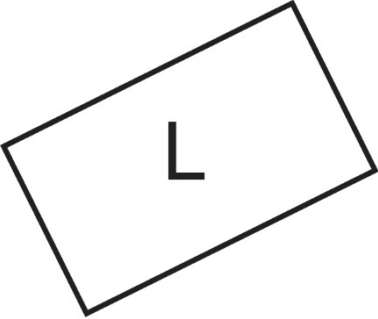
# Polygons



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 62b

# Polygons


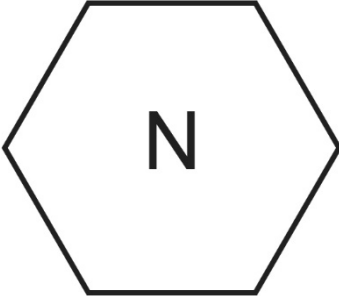
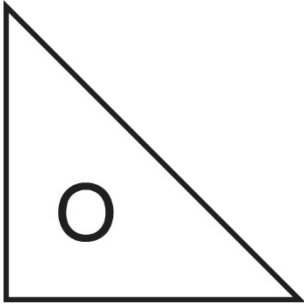
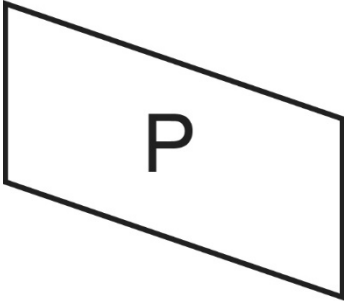


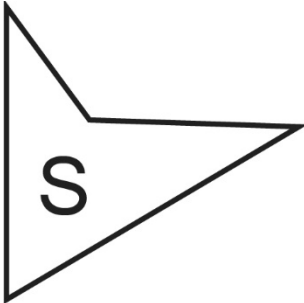
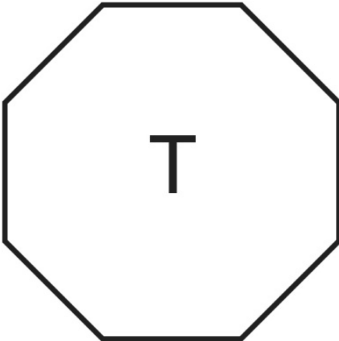
 <p>G</p>	 <p>H</p>
 <p>I</p>	 <p>J</p>
 <p>K</p>	 <p>L</p>





Master 62c

# Polygons

 <p>M</p>	 <p>N</p>
 <p>O</p>	 <p>P</p>
 <p>Q</p>	 <p>R</p>
 <p>S</p>	 <p>T</p>

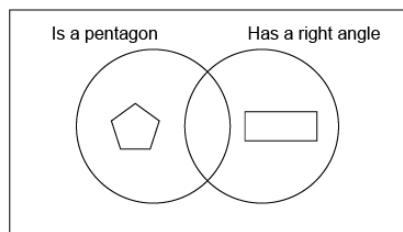


# Activity 2 Assessment

## What's the Sorting Rule?

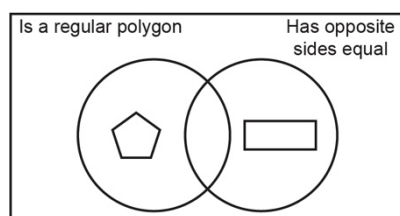
### Investigating Geometric Properties of 2-D Shapes

Uses geometric properties to compare and sort shapes



"I need a shape with 5 sides and at least one right angle to go in the overlap."

Sorts and classifies shapes in more than one way using geometric properties



"The sorting rule could also be 'Is a regular polygon and has opposite sides equal.'"

Investigates the relationships between the sides and between the vertices of a polygon



"A rectangle has 2 pairs of parallel sides. The connected sides are perpendicular, so it has four 90° angles. It is an irregular polygon."

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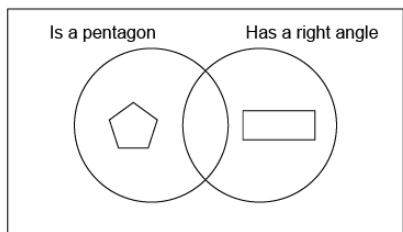
### Observations/Documentation

# Activity 3 Assessment

## Geometric Relationships

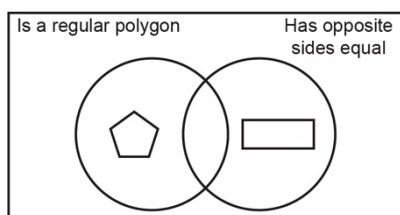
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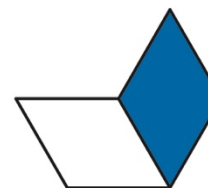
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Investigates the relationships between the sides and between the vertices of a polygon



"A rectangle has 2 pairs of parallel sides. The connected sides are perpendicular, so it has four 90° angles. It is an irregular polygon."

Notifies that geometric properties of a polygon do not change after a transformation

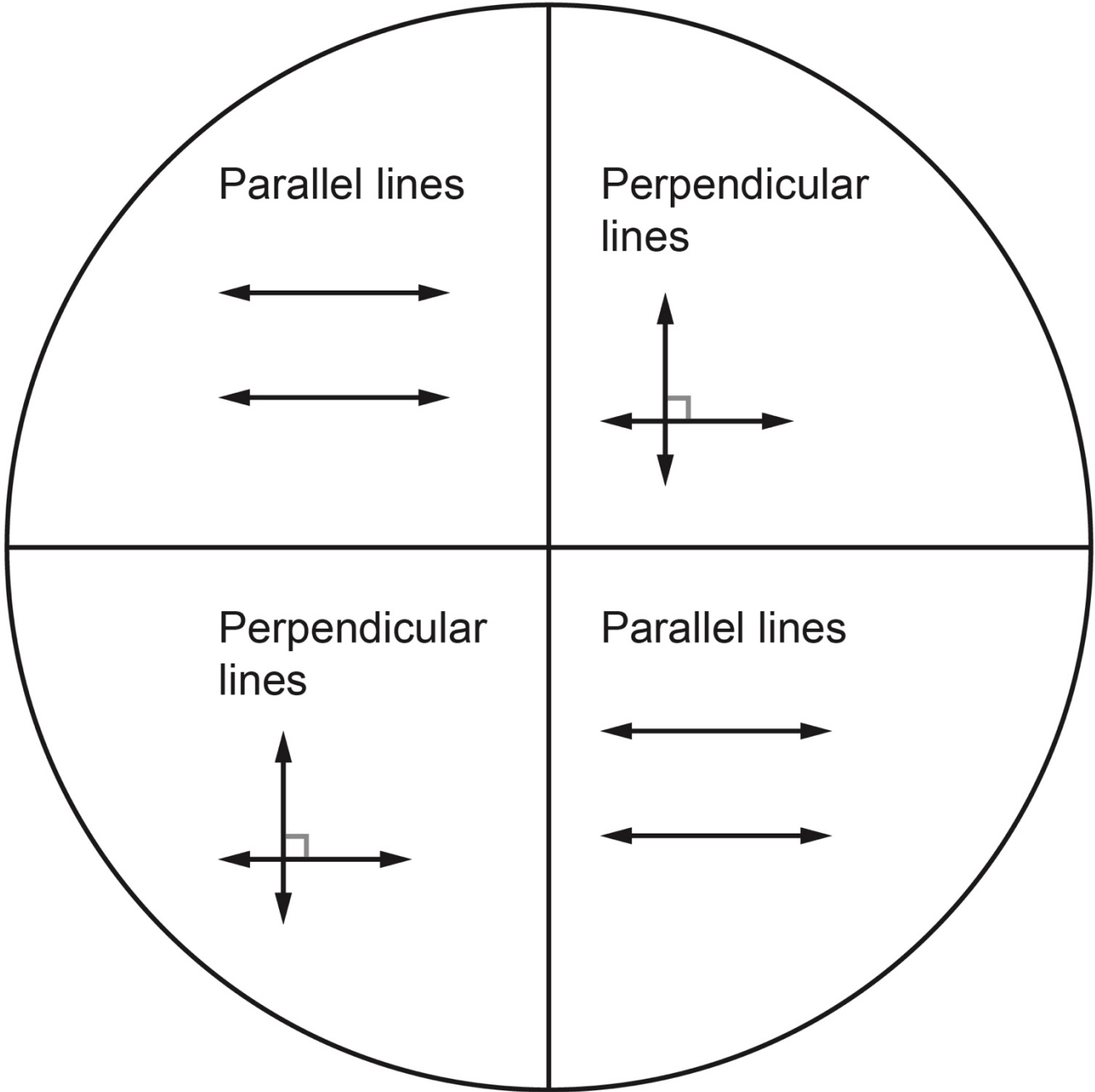


"After a rotation, the image faces a different way but still has 4 equal sides and opposite angles equal."

### Observations/Documentation

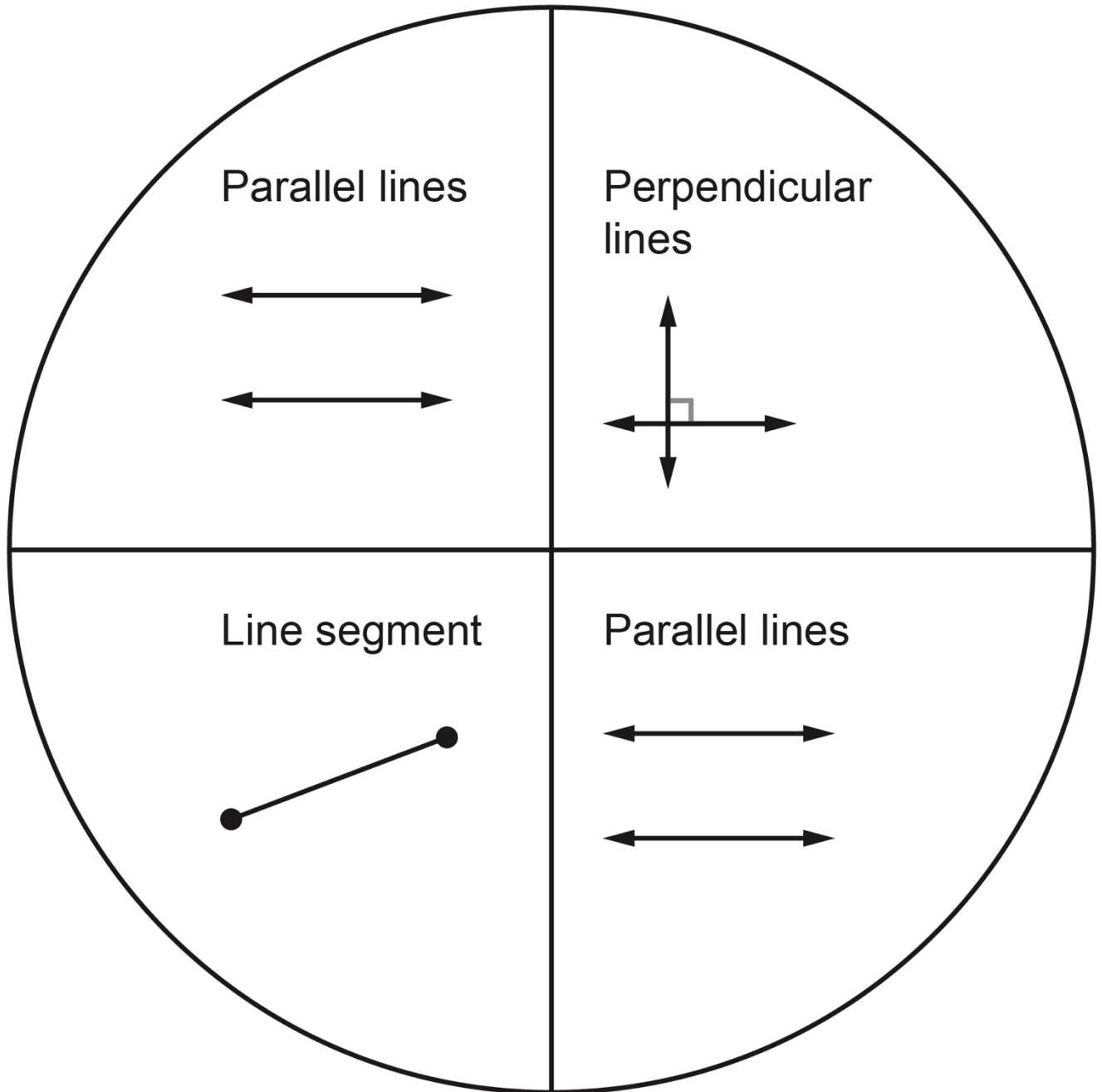
Master 63a

# Dot, Dot, Draw!



Master 63b

# Dot, Dot, Draw!

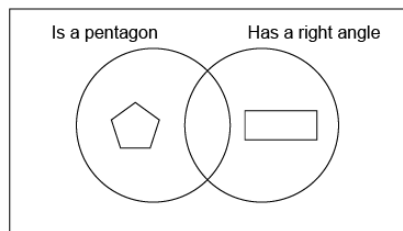


# Activity 4 Assessment

## Transforming Shapes

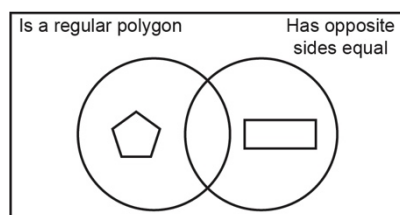
### Investigating Geometric Properties of 2-D Shapes

Uses geometric properties to compare and sort shapes



"I need a shape with 5 sides and at least one right angle to go in the overlap."

Sorts and classifies shapes in more than one way using geometric properties



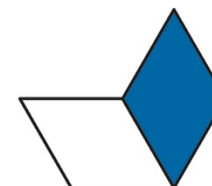
"The sorting rule could also be 'Is a regular polygon and has opposite sides equal.'"

Investigates the relationships between the sides and between the vertices of a polygon



"A rectangle has 2 pairs of parallel sides. The connected sides are perpendicular, so it has four 90° angles. It is an irregular polygon."

Notifies that geometric properties of a polygon do not change after a transformation

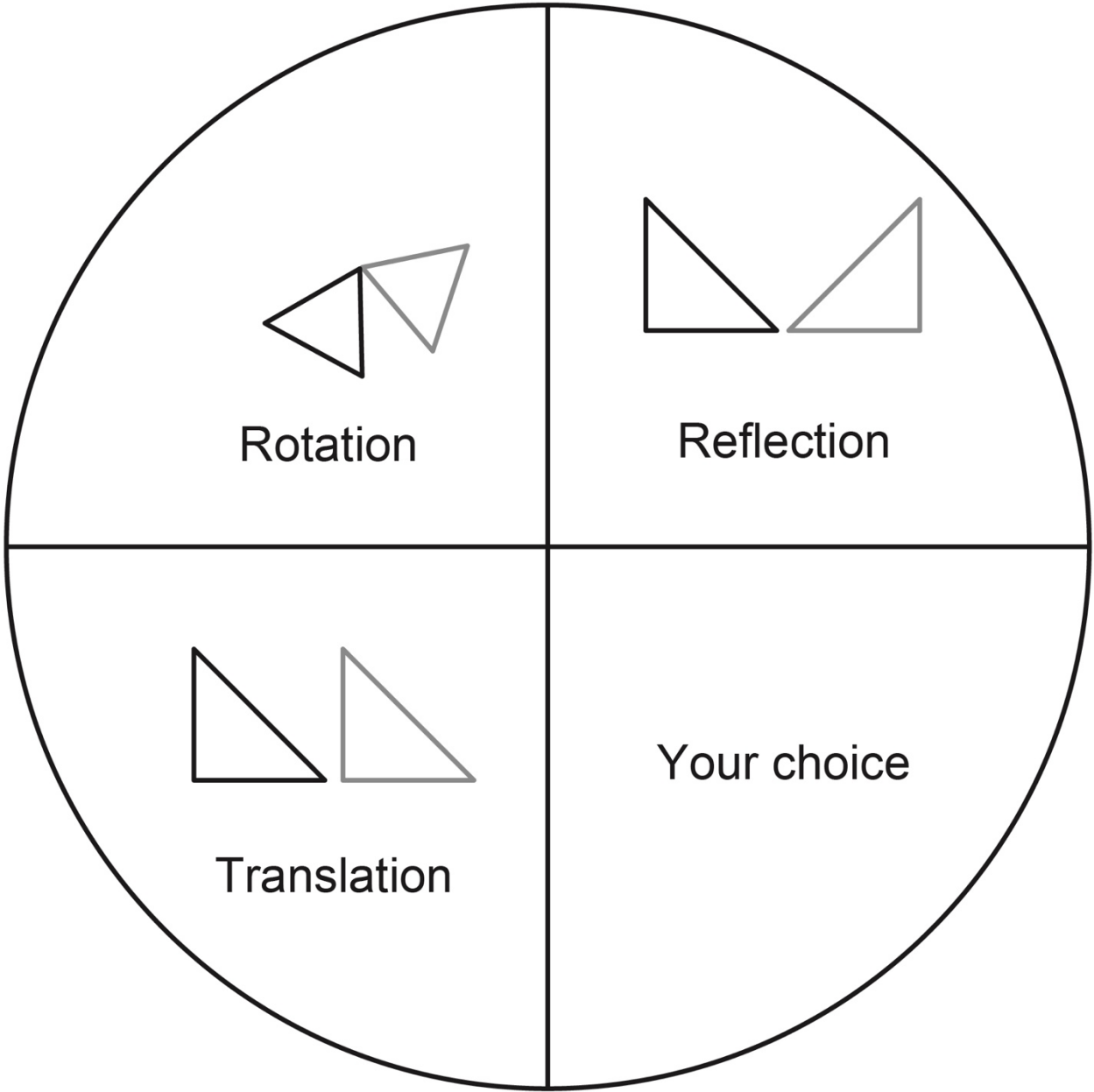


"After a rotation, the image faces a different way but still has 4 equal sides and opposite angles equal."

### Observations/Documentation

Master 64

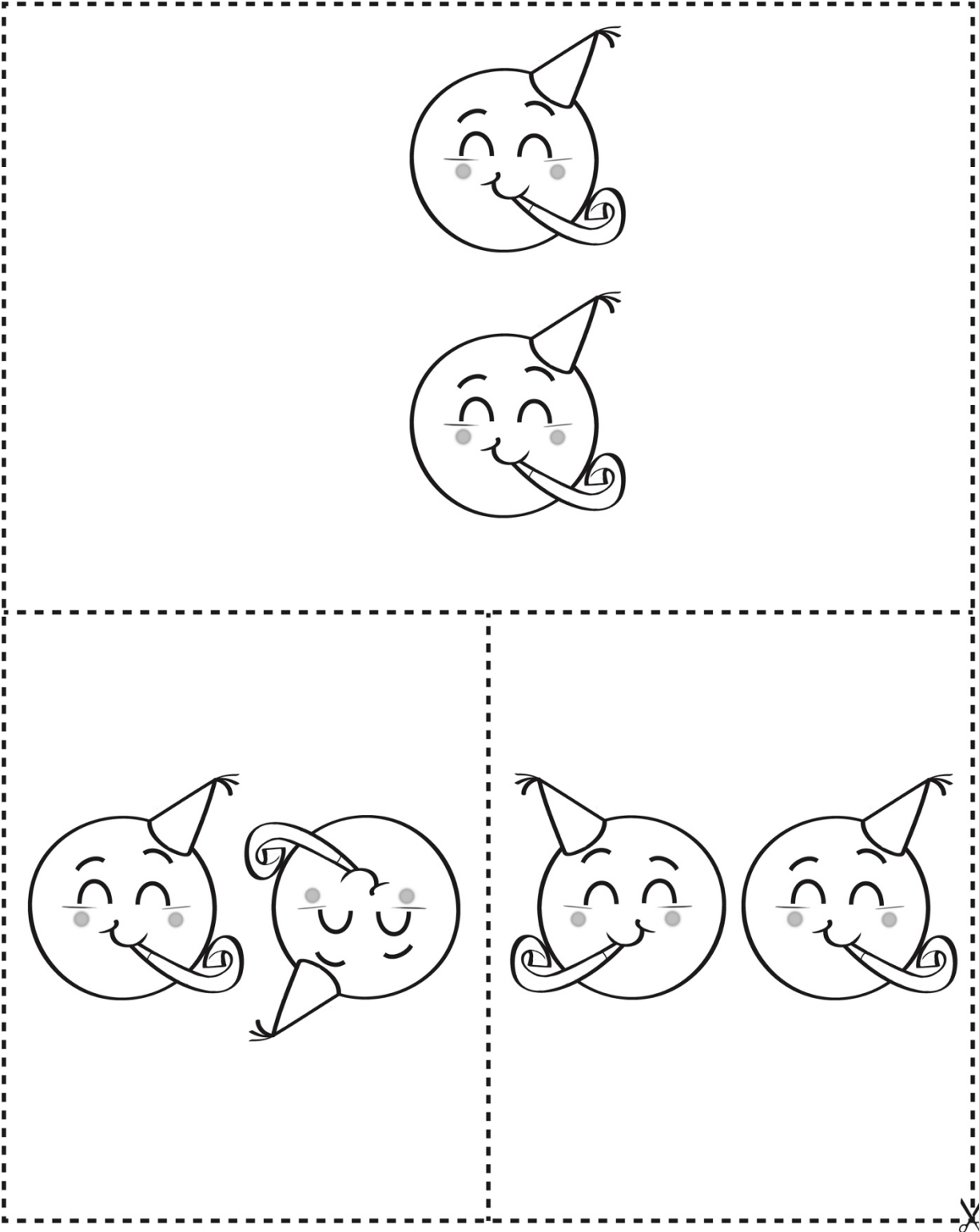
# Spinning for Transformations



Master 65a

# Transformation Images

## Translation





Master 65b

# Transformation Images

## Rotation

A large dashed rectangular box containing four pairs of smiley faces. The top row has two pairs: the first pair shows a smiley face with its tongue sticking out to the left, followed by the same smiley face rotated 90 degrees clockwise so its tongue sticks out to the top; the second pair shows a smiley face with its tongue sticking out to the left, followed by the same smiley face rotated 90 degrees counter-clockwise so its tongue sticks out to the top. The bottom row has two single smiley faces, both with their tongues sticking out to the left, positioned centrally below the top row.

Master 65c

# Transformation Images

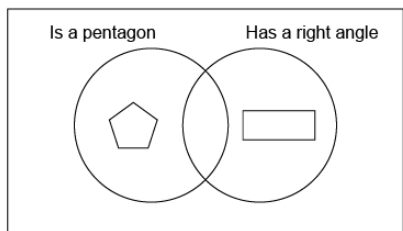
## Reflection

The diagram shows a large dashed rectangle divided into three sections. In the top section, there are two identical cartoon faces with glasses, one on the left and one on the right. In the bottom-left section, there is a cartoon face with glasses on the left and its vertical reflection on the right, separated by a vertical dashed line. In the bottom-right section, there are two cartoon faces with glasses, one above the other, separated by a horizontal dashed line. A pair of scissors icon is located at the bottom right corner of the dashed box.

# Activity 5 Assessment Consolidation

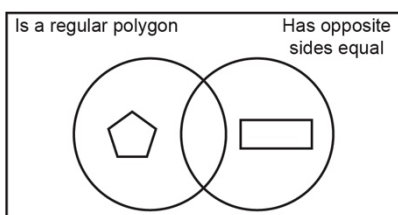
## Investigating Geometric Properties of 2-D Shapes

Uses geometric properties to compare and sort shapes



"I need a shape with 5 sides and at least one right angle to go in the overlap."

Sorts and classifies shapes in more than one way using geometric properties



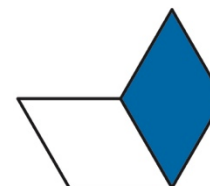
"The sorting rule could also be 'Is a regular polygon and has opposite sides equal.'"

Investigates the relationships between the sides and between the vertices of a polygon



"A rectangle has 2 pairs of parallel sides. The connected sides are perpendicular, so it has four 90° angles. It is an irregular polygon."

Notifies that geometric properties of a polygon do not change after a transformation

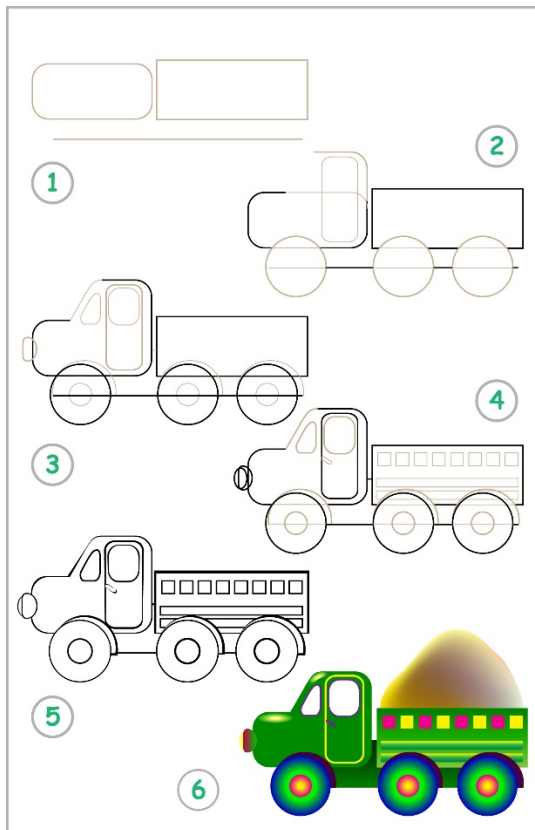


"After a rotation, the image faces a different way but still has 4 equal sides and opposite angles equal."

## Observations/Documentation

## Connections: Drawing from Shapes

Many artists start their drawings with simple shapes like circles, rectangles, and triangles.

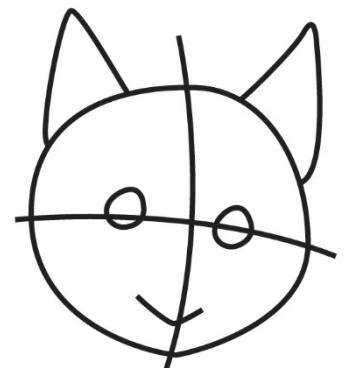


To draw this truck, the artist started with a line, a rectangle, and a rectangle with rounded corners.

What other shapes were used to finish the drawing?  
What do they represent?

When first learning to draw, it is often easiest to start with simple shapes as guides.

For example, to draw a cat, we might start with a circle for the head and triangles for the ears.



Try using shapes to draw a picture of your favourite animal.

**Attributes of Shapes Instructions**

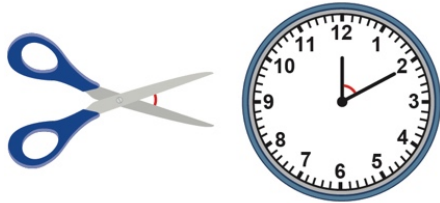
<b>Number rolled</b>	<b>Team who rolled</b>	<b>Other team</b>
1	Point to a shape.	Name the shape in two ways.
2	Point to two shapes.	Explain how the shapes are alike and how they are different.
3	Name an attribute to sort by.	Point to all shapes with that attribute.
4	Point to a shape that would be in the overlap of a Venn diagram.	Name two attributes that could have been used to sort. If possible, find a shape that belongs in each loop.
5	Name an attribute.	Point to a shape with that attribute. Draw or describe a new shape that has the same attribute.
6	Choose a shape. Create a riddle to describe your shape.	Solve the riddle. Point to the shape.

# Activity 6 Assessment

## Investigating Angles

### Comparing Angles

Recognizes angles in various situations (including shapes, clock, motion)



"I see an angle between the blades of scissors and between the hands of a clock as they move."

Classifies angles using  $90^\circ$  benchmark (i.e., is or is not a right angle)



"The first angle is a right angle. The others are not right angles."

Compares directly by superimposing, using a right angle



"This triangle has angles less than a right angle. The angle is greater than a right angle."

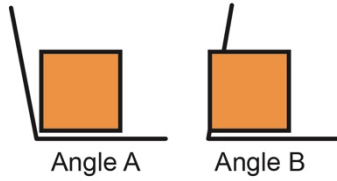
### Observations/Documentation

# Activity 6 Assessment

## Investigating Angles

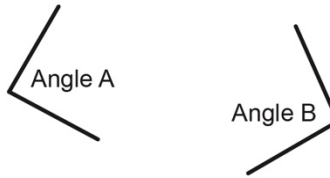
### Comparing Angles (con't)

Compares angles indirectly, using a third angle



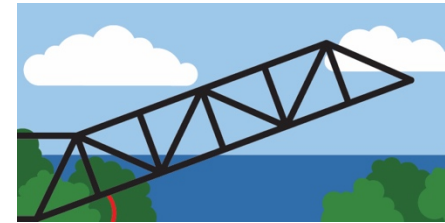
"Angle A is a bit bigger than a right angle. Angle B is a bit smaller than a right angle. So, Angle A is bigger than Angle B."

Estimates and compares angles flexibly



"I think Angle B is a little bigger. I placed Angle A on top of Angle B, and it just fit inside. So, Angle B is a bit bigger."

Uses angles to explore and better understand the world around them



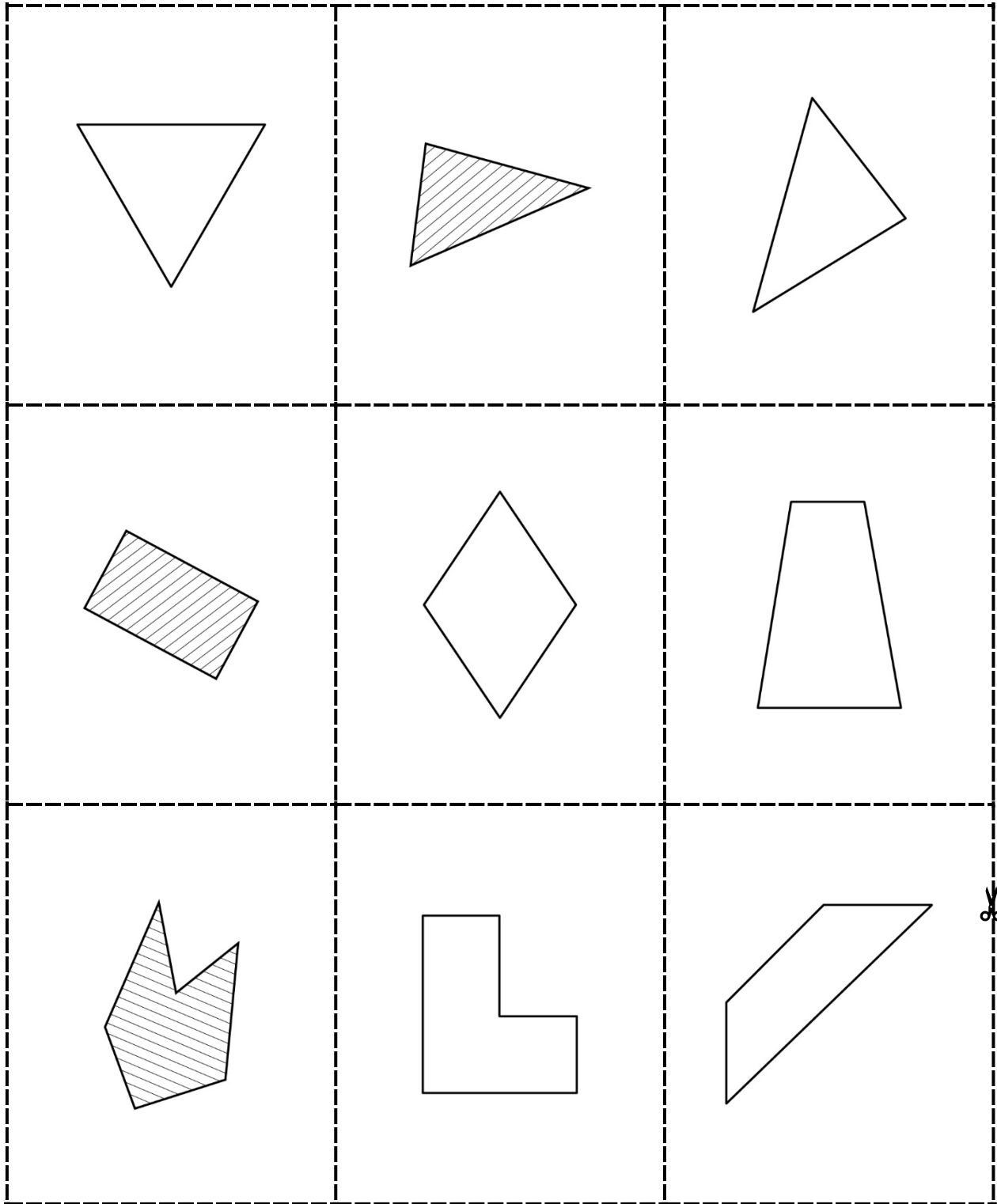
"As the drawbridge goes up, the angle gets bigger. As the bridge comes back down, the angle gets smaller."

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 68a

# 2-D Shapes

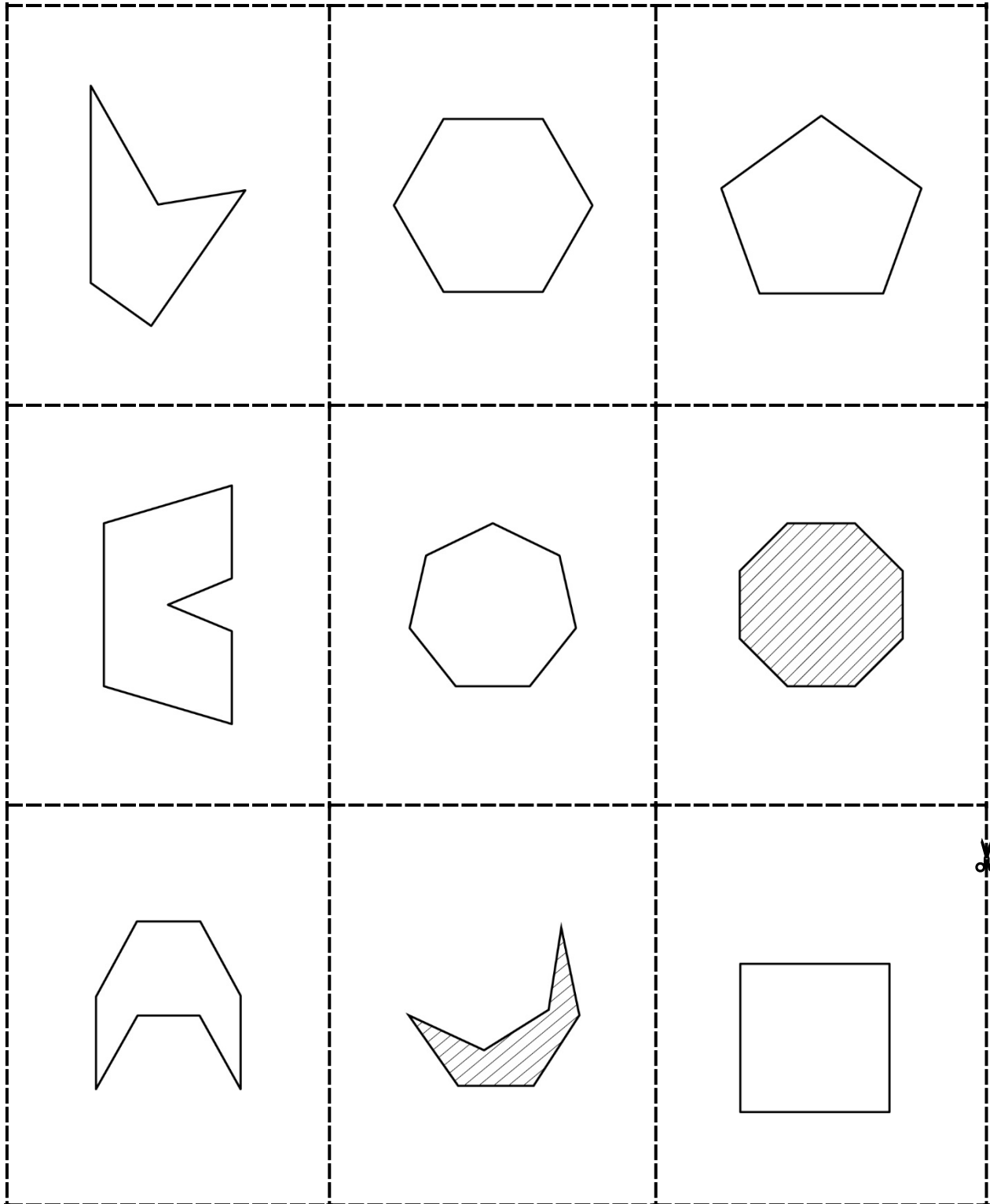




Name \_\_\_\_\_ Date \_\_\_\_\_

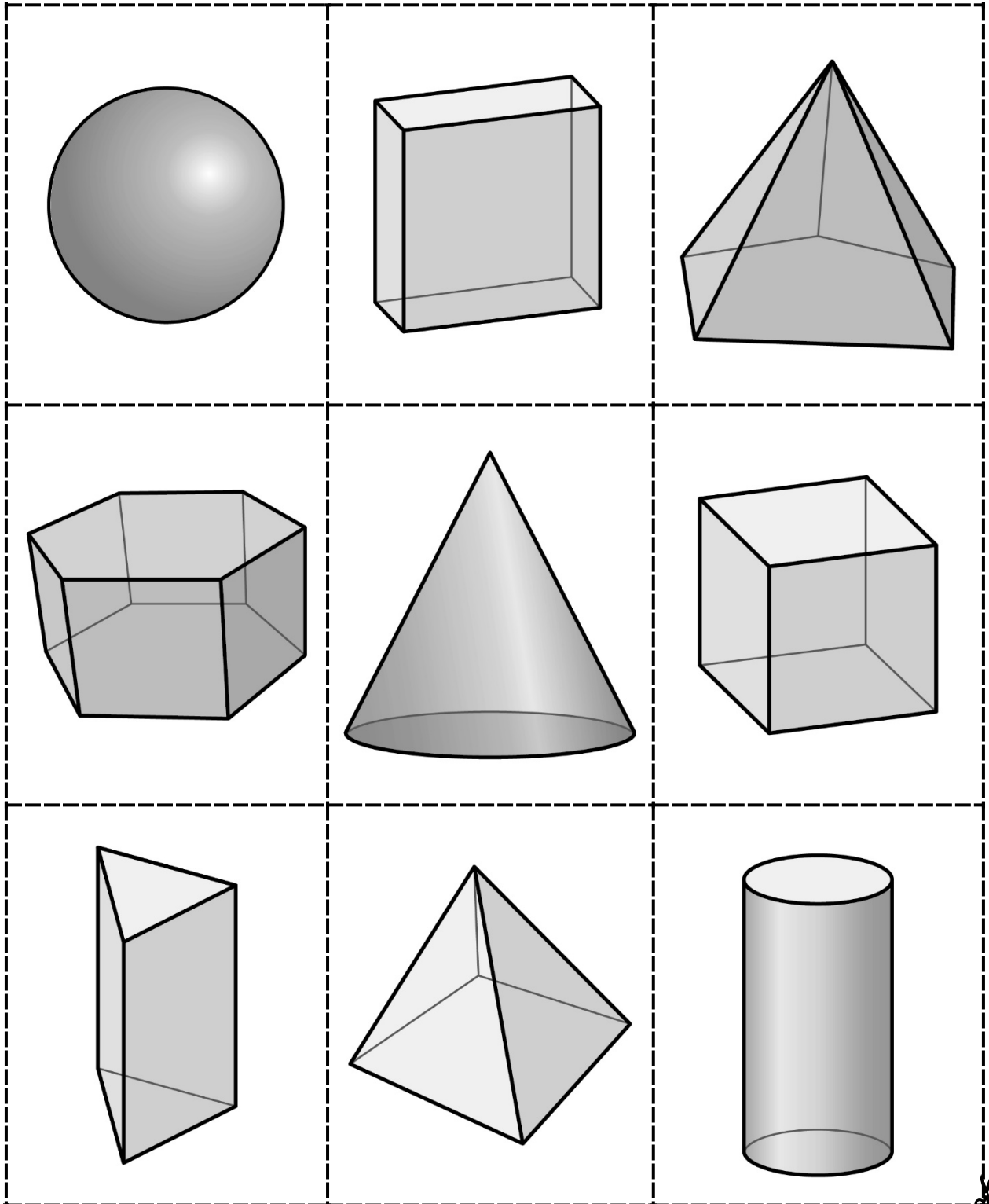
Master 68b

# 2-D Shapes



**Master 69**

# 3-D Solids

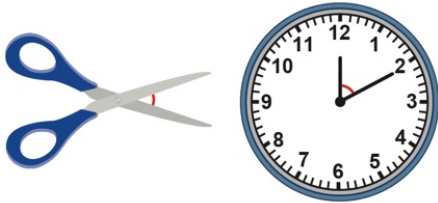


# Activity 7 Assessment

## Comparing Angles

### Comparing Angles

Recognizes angles in various situations (including shapes, clock, motion)



"I see an angle between the blades of scissors and between the hands of a clock as they move."

Classifies angles using  $90^\circ$  benchmark (i.e., is or is not a right angle)



"The first angle is a right angle. The others are not right angles."

Compares directly by superimposing, using a right angle



"This triangle has angles less than a right angle. The angle is greater than a right angle."

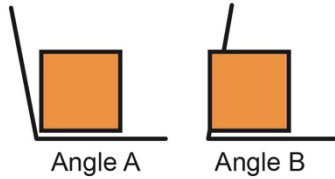
### Observations/Documentation

# Activity 7 Assessment

## Comparing Angles

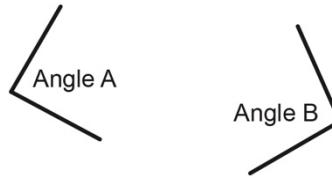
### Comparing Angles (con't)

Compares angles indirectly, using a third angle



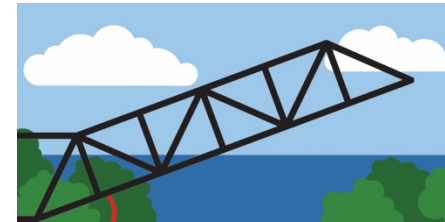
"Angle A is a bit bigger than a right angle. Angle B is a bit smaller than a right angle. So, Angle A is bigger than Angle B."

Estimates and compares angles flexibly



"I think Angle B is a little bigger. I placed Angle A on top of Angle B, and it just fit inside. So, Angle B is a bit bigger."

Uses angles to explore and better understand the world around them



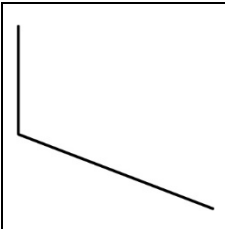
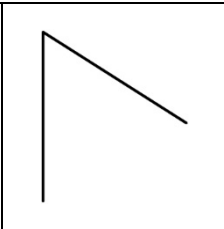
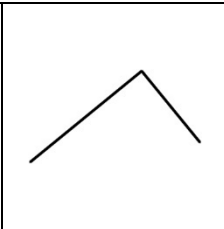
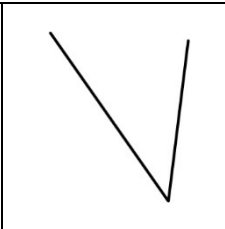
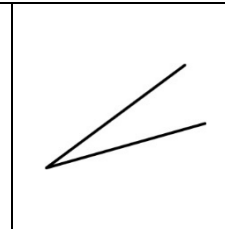
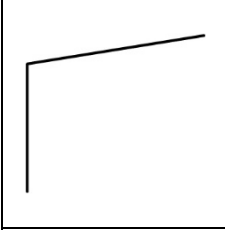
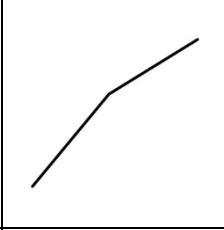
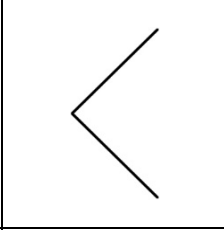
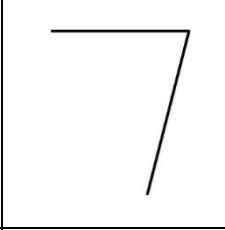
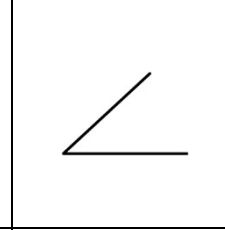
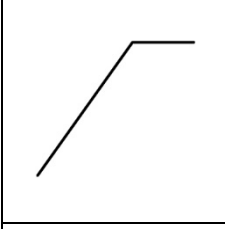
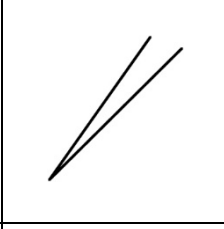
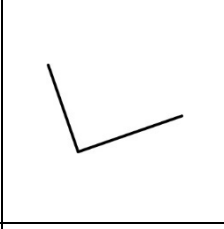
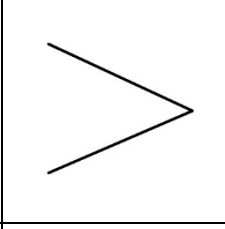
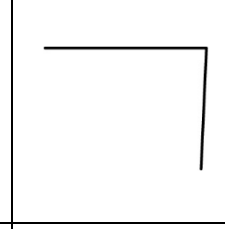
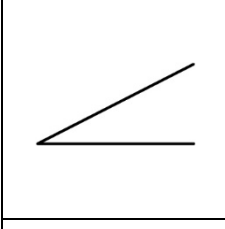
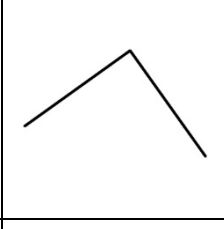
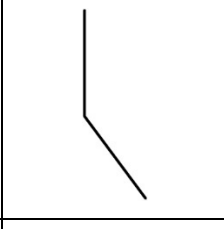
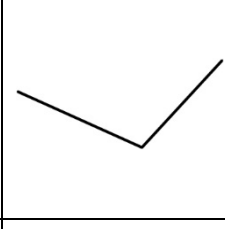
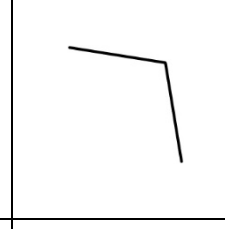
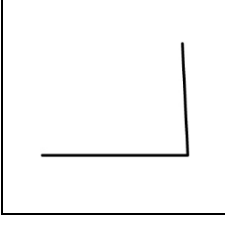
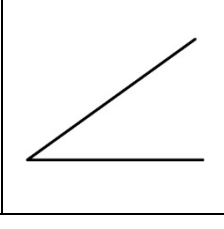
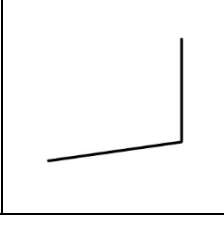
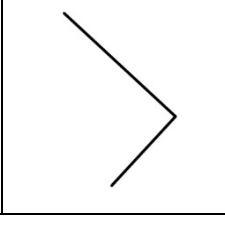
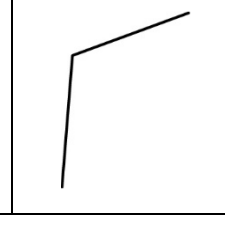
"As the drawbridge goes up, the angle gets bigger. As the bridge comes back down, the angle gets smaller."

### Observations/Documentation

**Master 70a**

# Angle Search

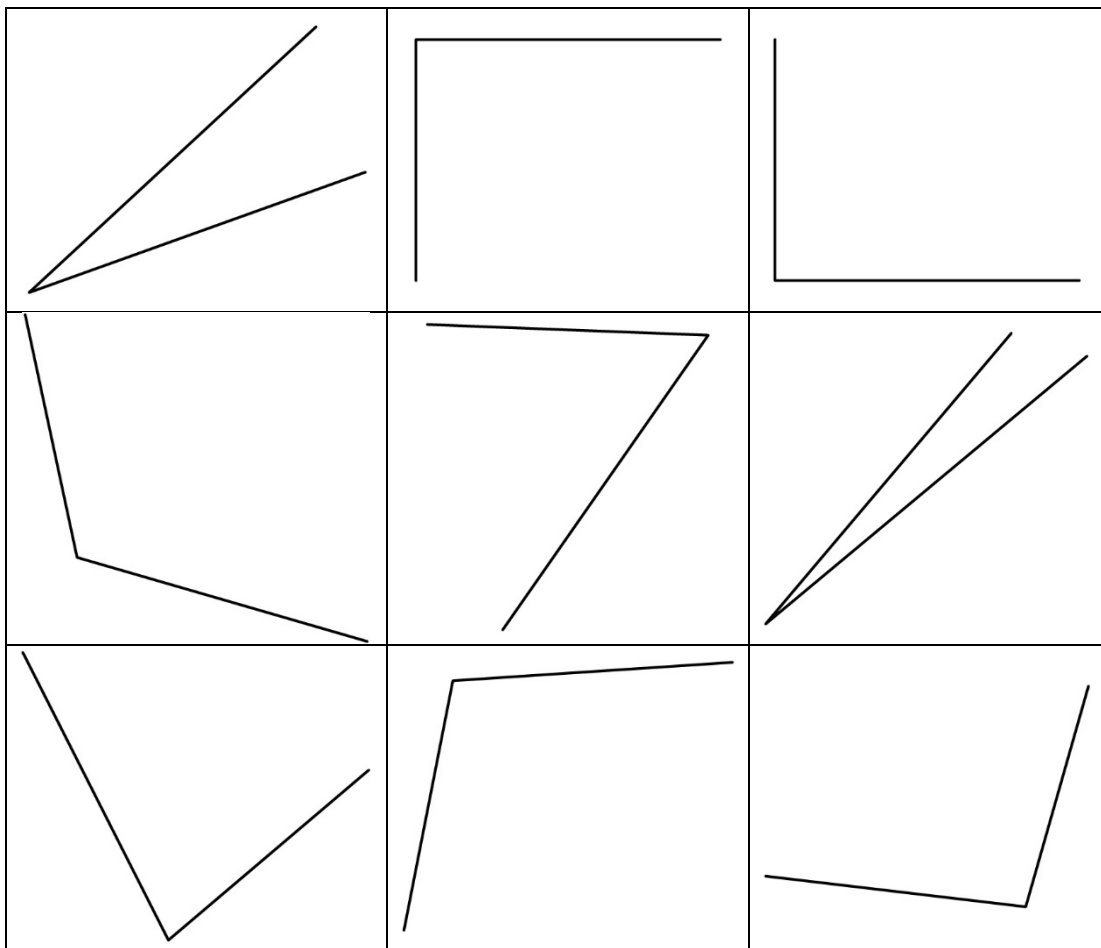
- Angle is less than a right angle.
- Angle is a right angle.
- Angle is greater than a right angle.

Master 70b

# Angle Search (Accommodation)

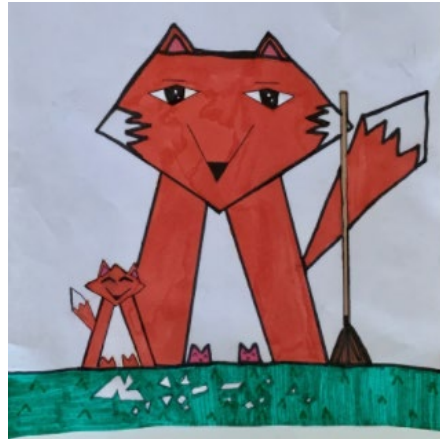
- Angle is less than a right angle.
- Angle is a right angle.
- Angle is greater than a right angle.



Master 71

## Connections: Art with Geometry

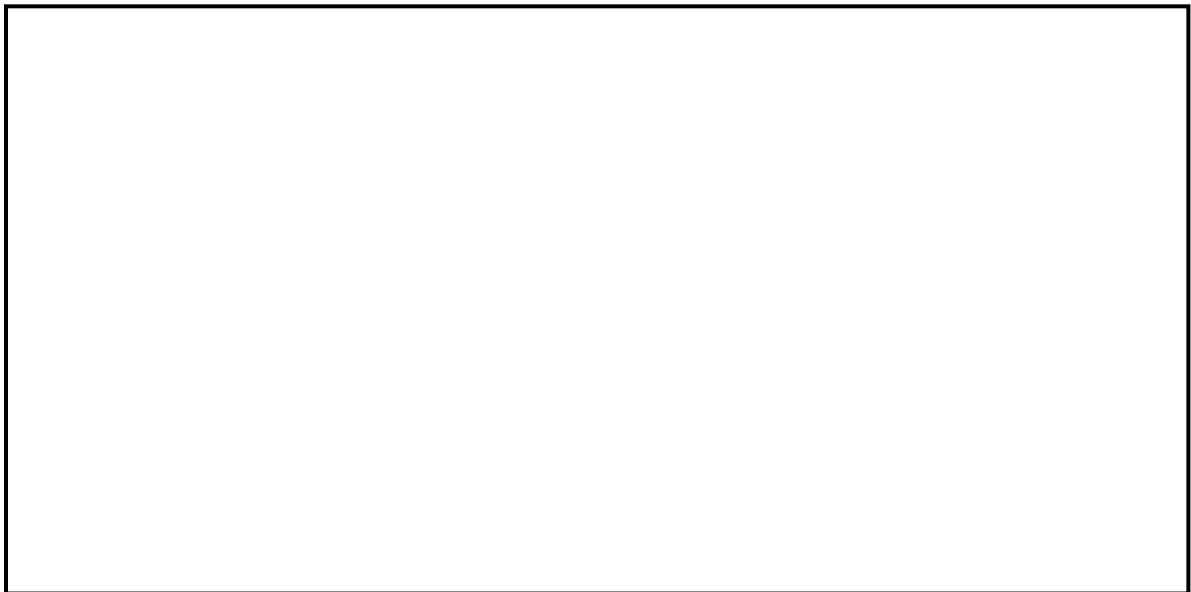
This art of a fox was created by Isla, a young student artist. She used lots of lines, angles, and shapes to create the drawing. How would you describe this art to a friend?



Create your own piece of art that meets these criteria.

- has at least 3 different shapes
- has at least 4 of each type of angle (right angle, angle greater than a right angle, and angle less than a right angle)

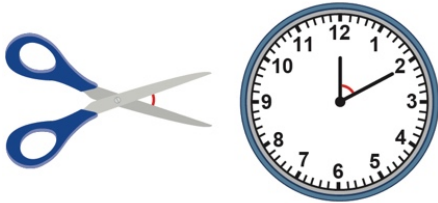
You might choose to use Pattern Blocks create your art.



# Activity 8 Assessment Consolidation

## Comparing Angles

Recognizes angles in various situations (including shapes, clock, motion)



"I see an angle between the blades of scissors and between the hands of a clock as they move."

Classifies angles using  $90^\circ$  benchmark (i.e., is or is not a right angle)



"The first angle is a right angle. The others are not right angles."

Compares directly by superimposing, using a right angle



"This triangle has angles less than a right angle. The angle is greater than a right angle."

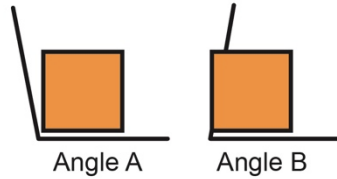
## Observations/Documentation



# Activity 8 Assessment Consolidation

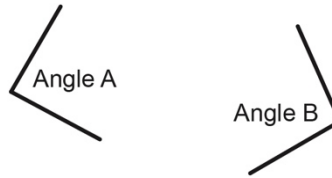
## Comparing Angles (con't)

Compares angles indirectly, using a third angle



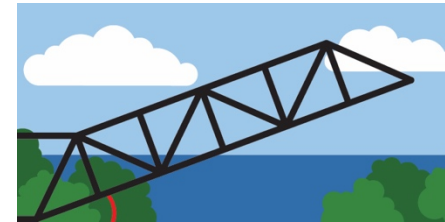
"Angle A is a bit bigger than a right angle. Angle B is a bit smaller than a right angle. So, Angle A is bigger than Angle B."

Estimates and compares angles flexibly



"I think Angle B is a little bigger. I placed Angle A on top of Angle B, and it just fit inside. So, Angle B is a bit bigger."

Uses angles to explore and better understand the world around them



"As the drawbridge goes up, the angle gets bigger. As the bridge comes back down, the angle gets smaller."

## Observations/Documentation

# Activity 1 Assessment

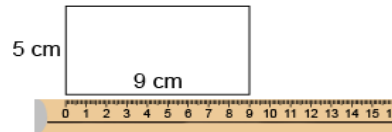
## Estimating Length

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

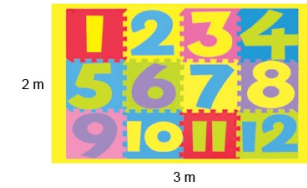
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 1 Assessment

## Estimating Length

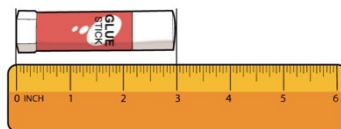
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



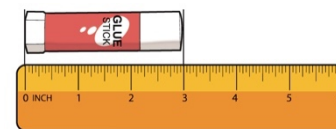
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

**Master 41**

# Estimating Length

Measure	Personal Referent
1 cm	
10 cm	
1 m	

Use your personal referents.  
Estimate each measure.

Object	Referent Used	Estimate
Height of a water bottle		
Height of a desk		
Width of an eraser		
Width of the whiteboard		
Length of a paper clip		
Height of classroom door		
Length of a square Pattern Block		
Width of a sheet of paper		
Width of classroom		
Your choice <hr/>		

# Activity 2 Assessment

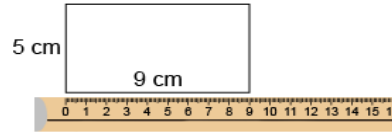
## The Metre

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

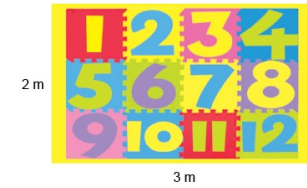
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 2 Assessment

## The Metre

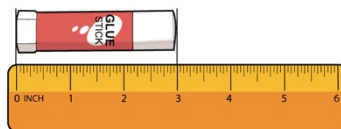
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



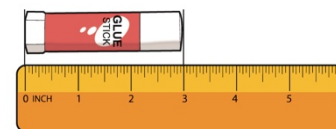
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



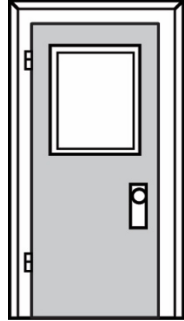
“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

**Master 42a**

### How Many Metres? (Part 1)

#### Height of Classroom Door



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Length of Teacher's Desk



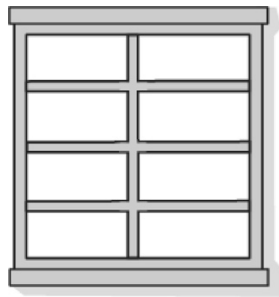
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Width of Window



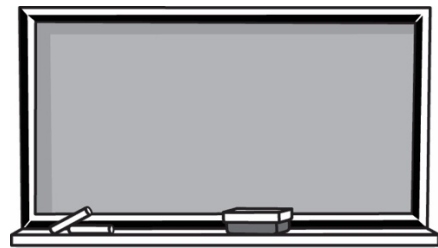
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Length of Blackboard



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

**Master 42b**

### How Many Metres? (Part 2)

#### Width of Hallway



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Length of Whiteboard



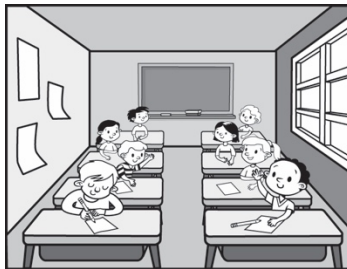
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Length of Classroom



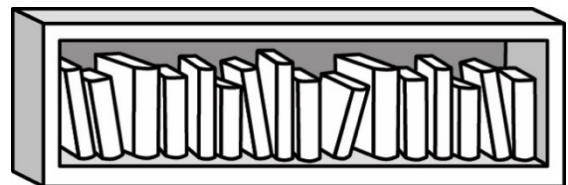
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

#### Length of Bookshelf



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_



# Activity 3 Assessment

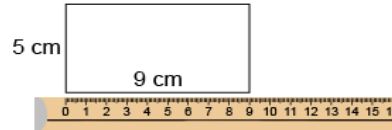
## The Centimetre

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

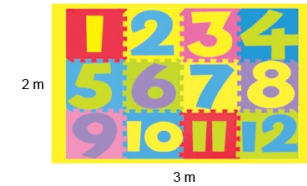
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 3 Assessment

## The Centimetre

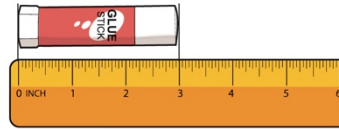
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



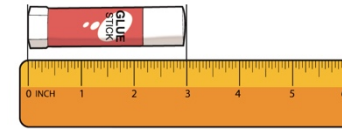
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



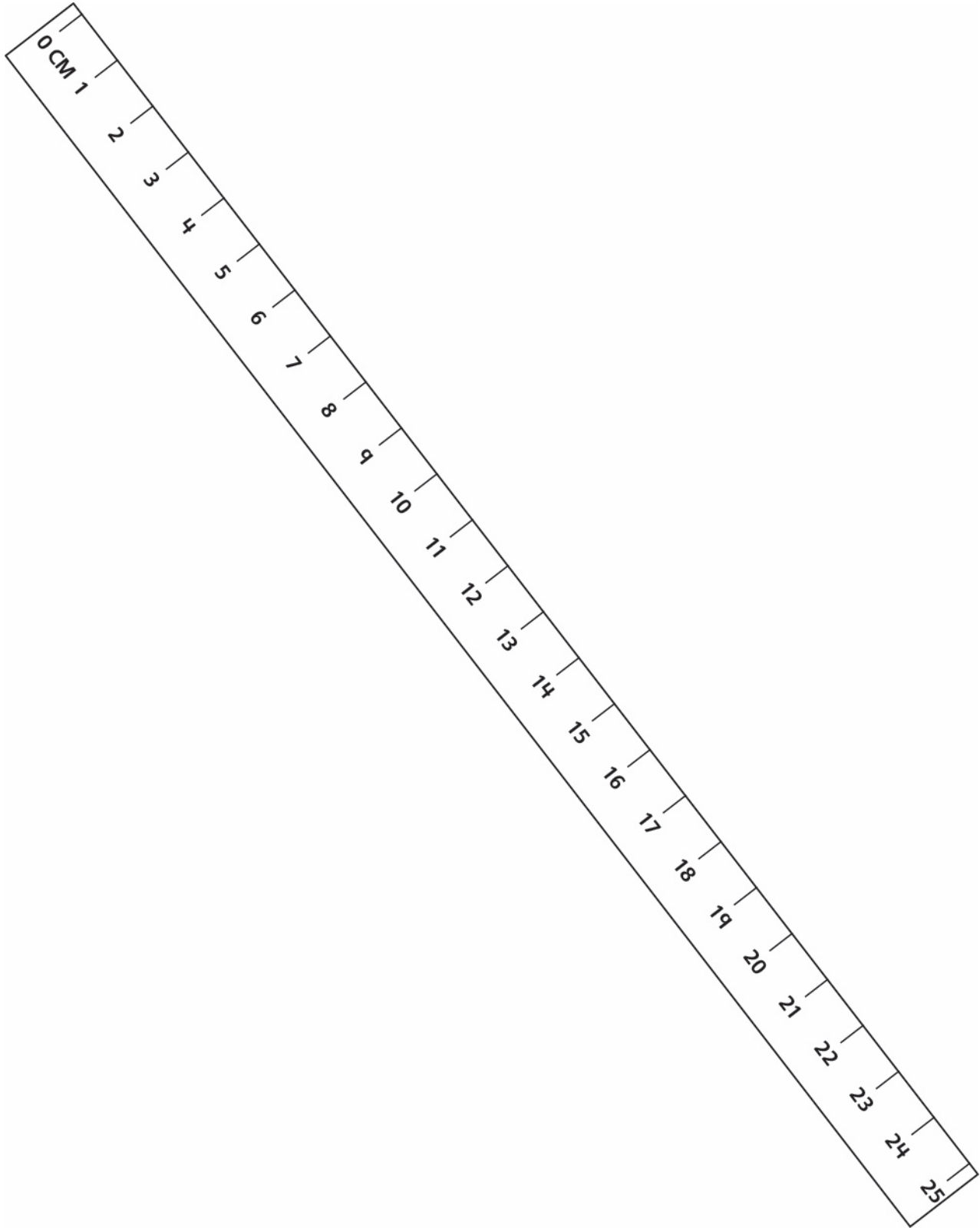
“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 43

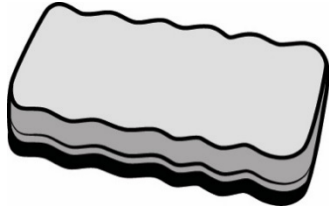
# Centimetre Ruler



Master 44a

# How Many Centimetres?

**Whiteboard Eraser**



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

**Marker**



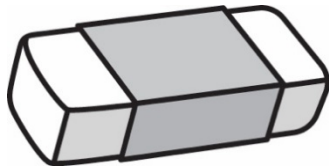
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

**Eraser**



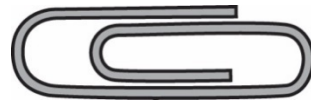
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

**Large Paper Clip**



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

Master 44b

# How Many Centimetres?

## Small Scissors



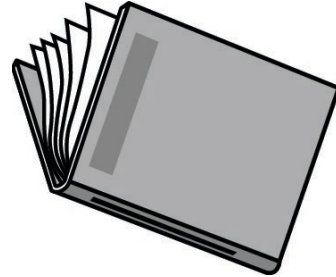
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

## Length of Book



Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

## Length of Crayon



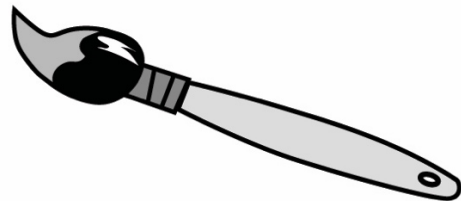
Our estimate is

\_\_\_\_\_

Our measure is

\_\_\_\_\_

## Length of Paint Brush



Our estimate is

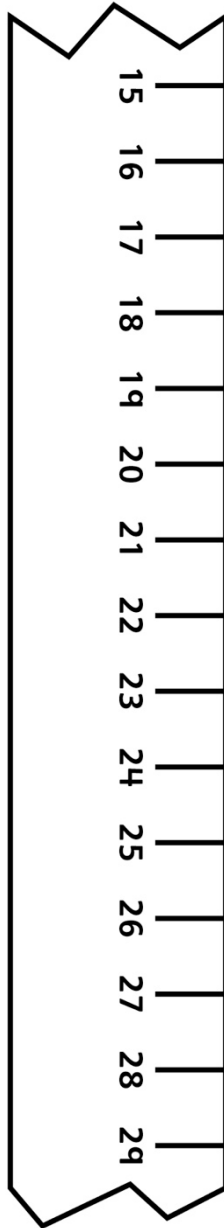
\_\_\_\_\_

Our measure is

\_\_\_\_\_

Master 45

# Broken Ruler (for Combined Grades Extension)

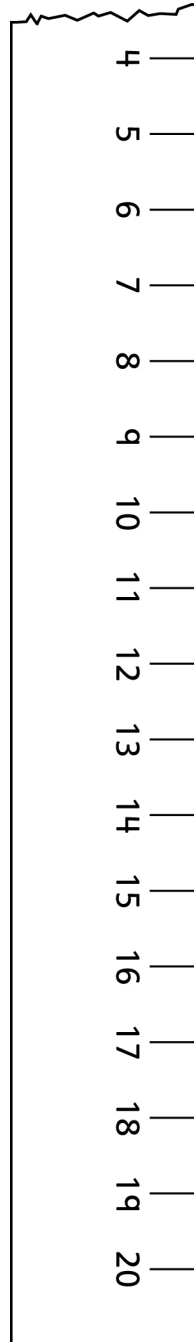


Name \_\_\_\_\_ Date \_\_\_\_\_

Master 46a

# Broken Rulers

## Ruler A

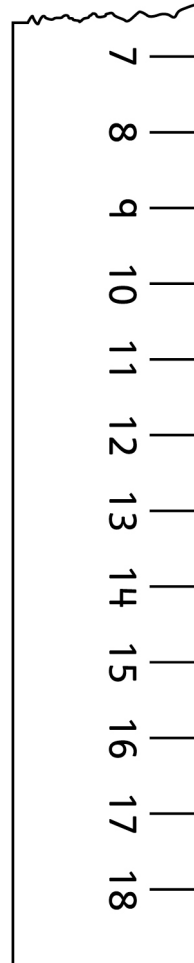


Name \_\_\_\_\_ Date \_\_\_\_\_

Master 46b

## Broken Rulers

### Ruler B





# Activity 4 Assessment

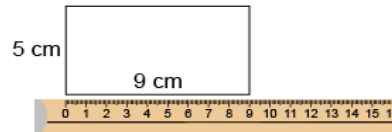
## Estimating and Measuring in Millimetres

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

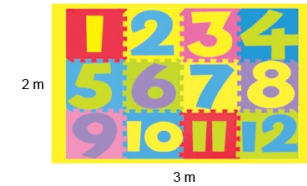
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 4 Assessment

## Estimating and Measuring in Millimetres

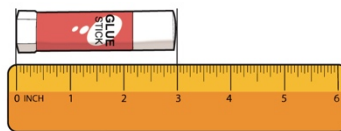
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



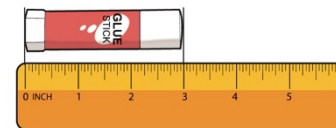
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

**Master 47**

# Our Measures

<b>Object</b>	<b>Length, Width, or Height</b>	<b>Estimate</b>	<b>Measure</b>

# Activity 5 Assessment

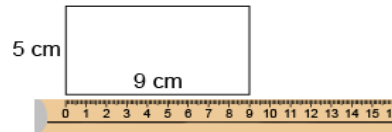
## Metres, Centimetres, or Millimetres?

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

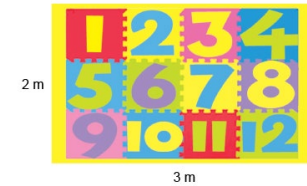
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 5 Assessment

## Metres, Centimetres, or Millimetres?

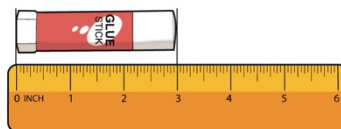
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



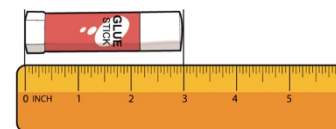
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units


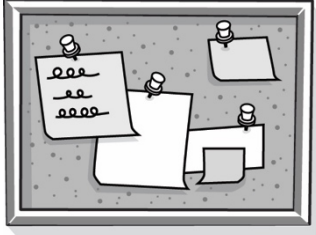
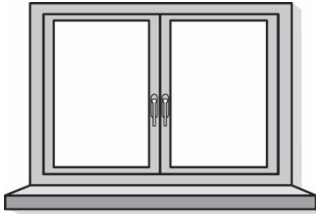
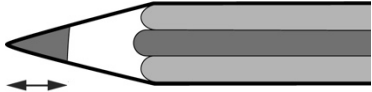


“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

Master 48a

# Metres, Centimetres, or Millimetres?

<p><b>Length of Pen</b></p>  <p>We will use</p> <p><b>mm      cm      m</b></p> <p>We will use</p> <p><b>ruler      or      metre stick</b></p> <p>Our measure is</p> <p>_____</p>	<p><b>Length of Bulletin Board</b></p>  <p>We will use</p> <p><b>mm      cm      m</b></p> <p>We will use</p> <p><b>ruler      or      metre stick</b></p> <p>Our measure is</p> <p>_____</p>
<p><b>Length of Window Ledge</b></p>  <p>We will use</p> <p><b>mm      cm      m</b></p> <p>We will use</p> <p><b>ruler      or      metre stick</b></p> <p>Our measure is</p> <p>_____</p>	<p><b>Pencil Point</b></p>  <p>We will use</p> <p><b>mm      cm      m</b></p> <p>We will use</p> <p><b>ruler      or      metre stick</b></p> <p>Our measure is</p> <p>_____</p>

Master 48b

# Metres, Centimetres, or Millimetres? (for Extension)

**Length of Your Shoe**



We will use

**mm      cm      m**

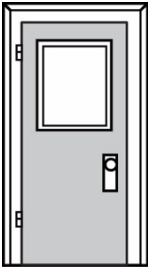
We will use

**ruler      or      metre stick**

Our measure is

\_\_\_\_\_

**Height of Classroom Door**



We will use

**mm      cm      m**


We will use

**ruler      or      metre stick**

Our measure is

\_\_\_\_\_

**Height of a Classmate**



We will use

**mm      cm      m**


We will use

**ruler      or      metre stick**

Our measure is

\_\_\_\_\_

**Width of a Letter in a Book**



We will use

**mm      cm      m**

We will use

**ruler      or      metre stick**

Our measure is

\_\_\_\_\_

# Activity 6 Assessment

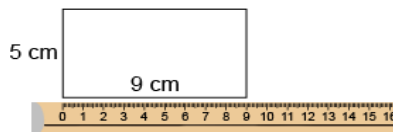
## Measuring Length

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

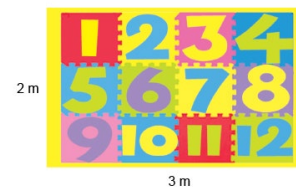
“I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m.”

Measures using standard units (m, cm, mm)



“The perimeter is 28 cm.”

Selects and uses appropriate standard units



“I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ .”

### Observations/Documentation



# Activity 6 Assessment

## Measuring Length

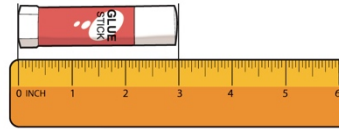
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



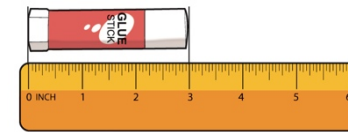
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units

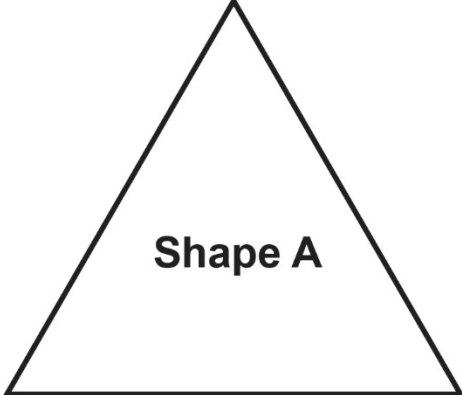

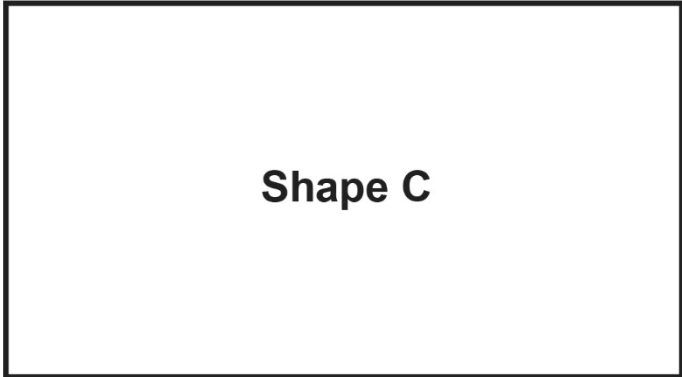
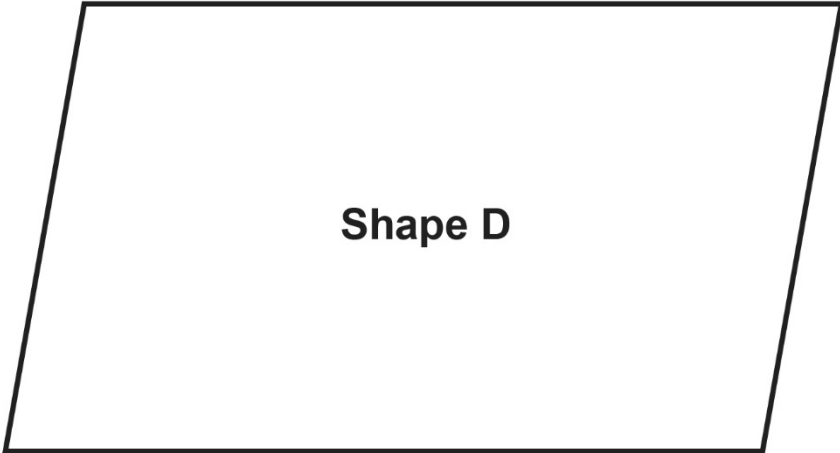


“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

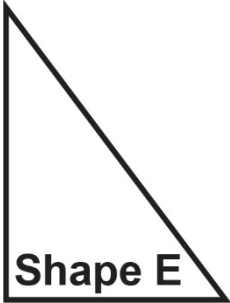
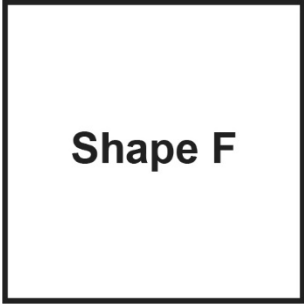
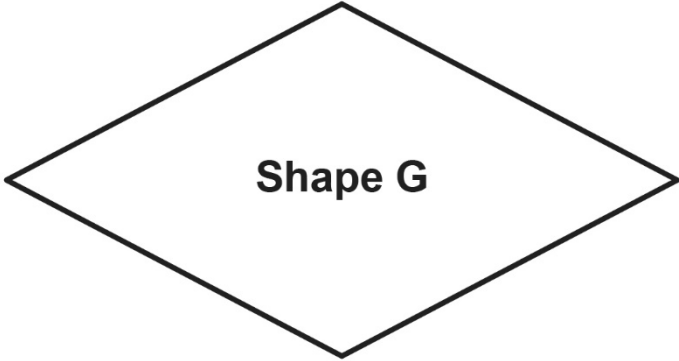
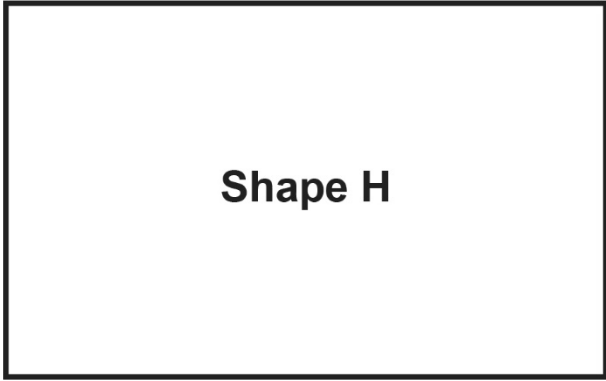
Master 49a

## 2-D Shapes

 <p>Shape A</p>	 <p>Shape B</p>
 <p>Shape C</p>	
 <p>Shape D</p>	

Master 49b

# 2-D Shapes

 <p>Shape E</p>	 <p>Shape F</p>
 <p>Shape G</p>	
 <p>Shape H</p>	

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 50

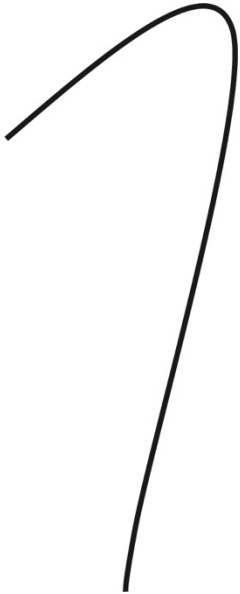
# 3-D Objects Recording Sheet

<b>Height</b>			
<b>Width</b>			
<b>Length</b>			
<b>Object</b>			

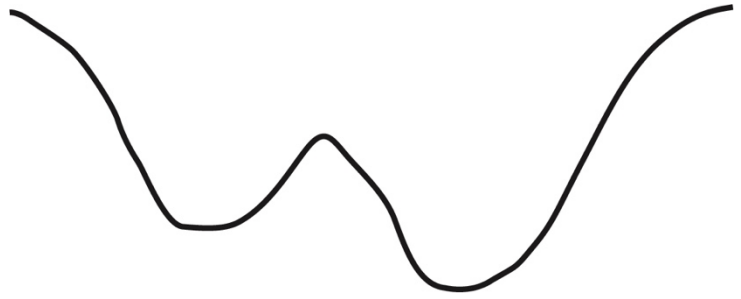
Master 51

# Measuring Curves

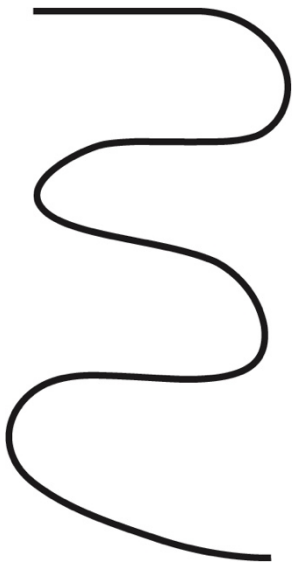
Curve A



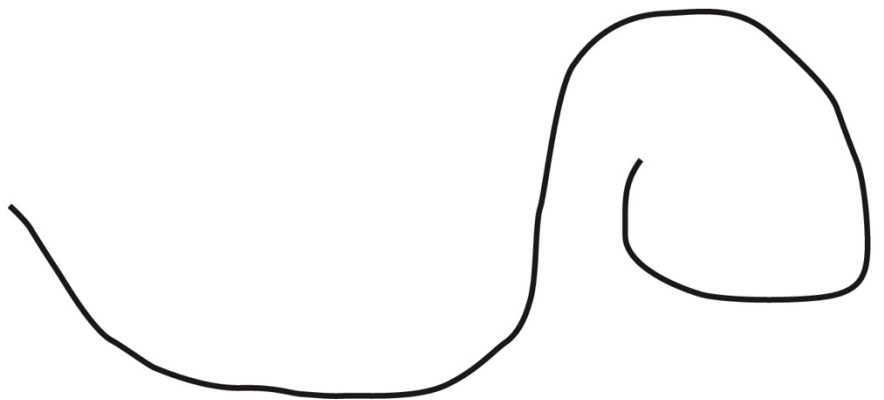
Curve B



Curve C



Curve D



# Activity 7 Assessment

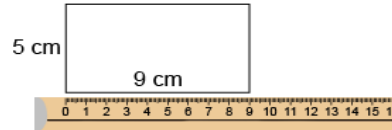
## Imperial Measures

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

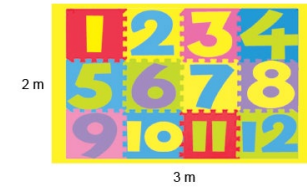
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 7 Assessment

## Imperial Measures

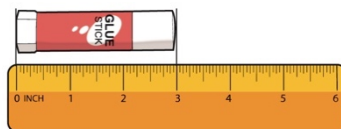
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



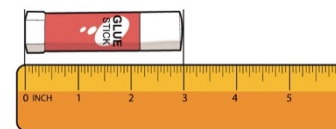
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

Master 52a

### Matching Measures

<b>2 inches</b>	<b>6 inches</b>
<b>1 foot</b>	<b>12 inches</b>
<b>1 yard</b>	<b>36 inches</b>
<b>4 inches</b>	<b>1 inch</b>
<b>6 feet</b>	<b>Choose Your Own</b>





Master 52b

**Matching Measures**

\*Note: copy on a different coloured paper than Master 52a

<b>5 cm</b>	<b>15 cm</b>
<b>30 cm</b>	<b>30 cm</b>
<b>1 m</b>	<b>3 feet</b>
<b>10 cm</b>	<b><math>2\frac{1}{2}</math> cm</b>
<b>2 m</b>	<b>Choose Your Own</b> ✂

# Activity 8 Assessment

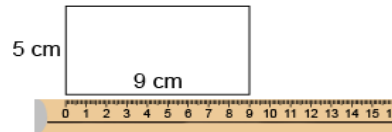
## Measuring Perimeter

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

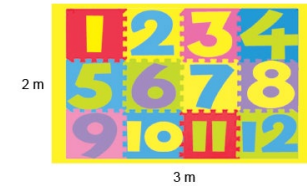
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 8 Assessment

## Measuring Perimeter

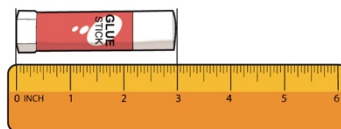
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



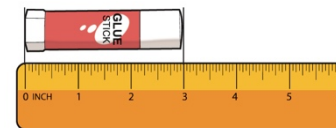
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units

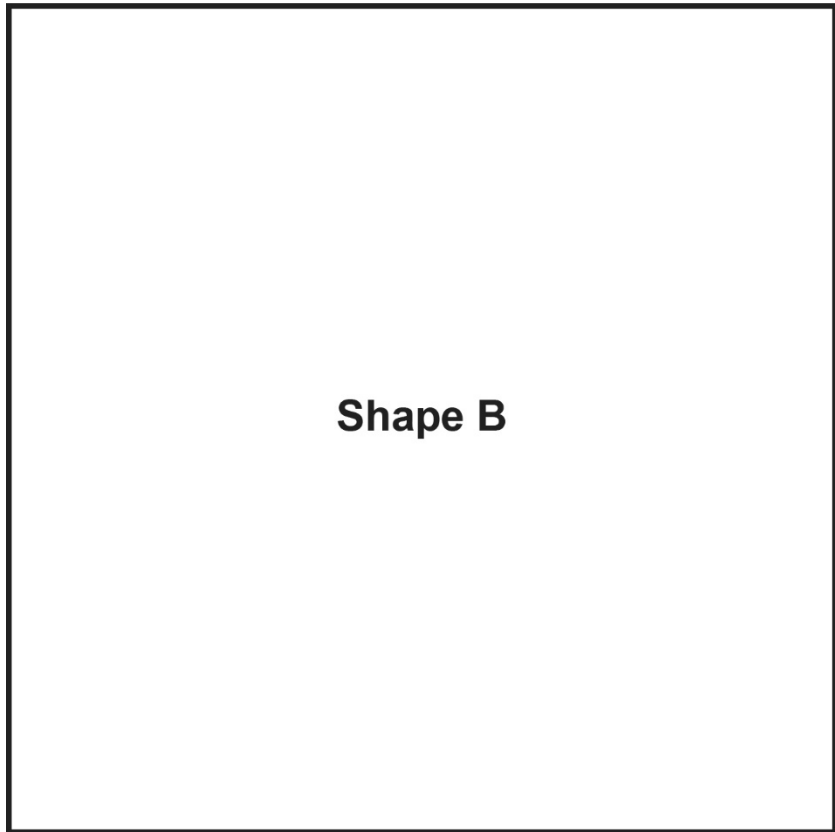
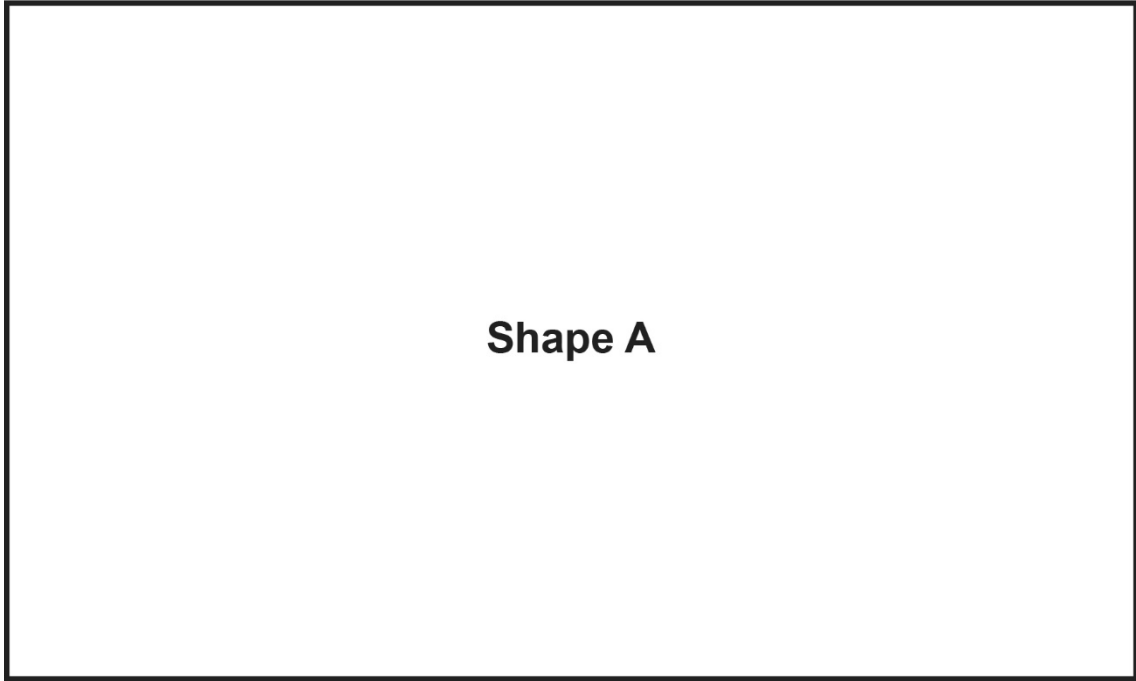


“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

Master 53a

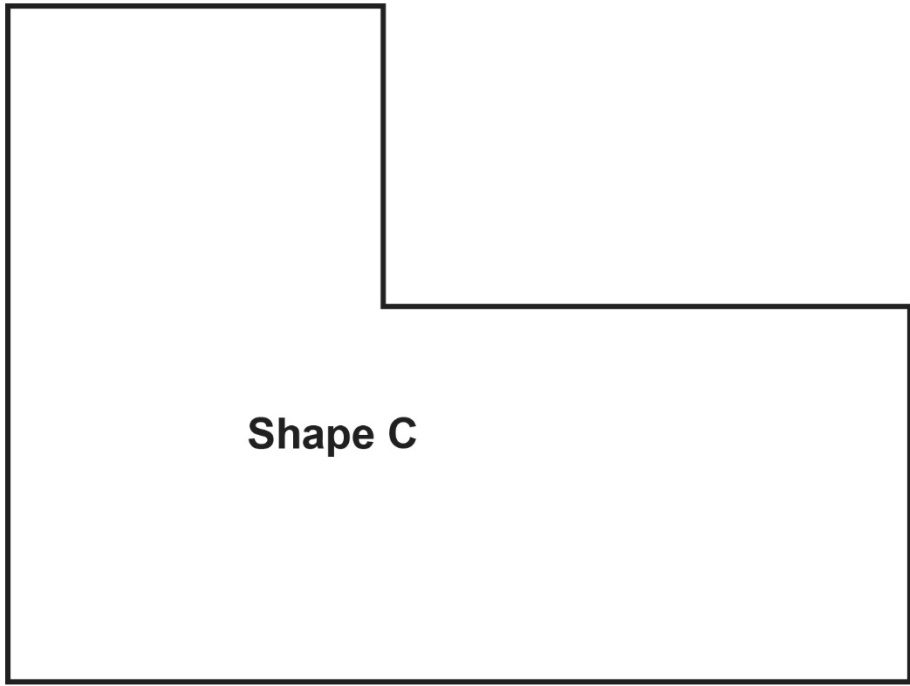
# Perimeter Shapes



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 53b

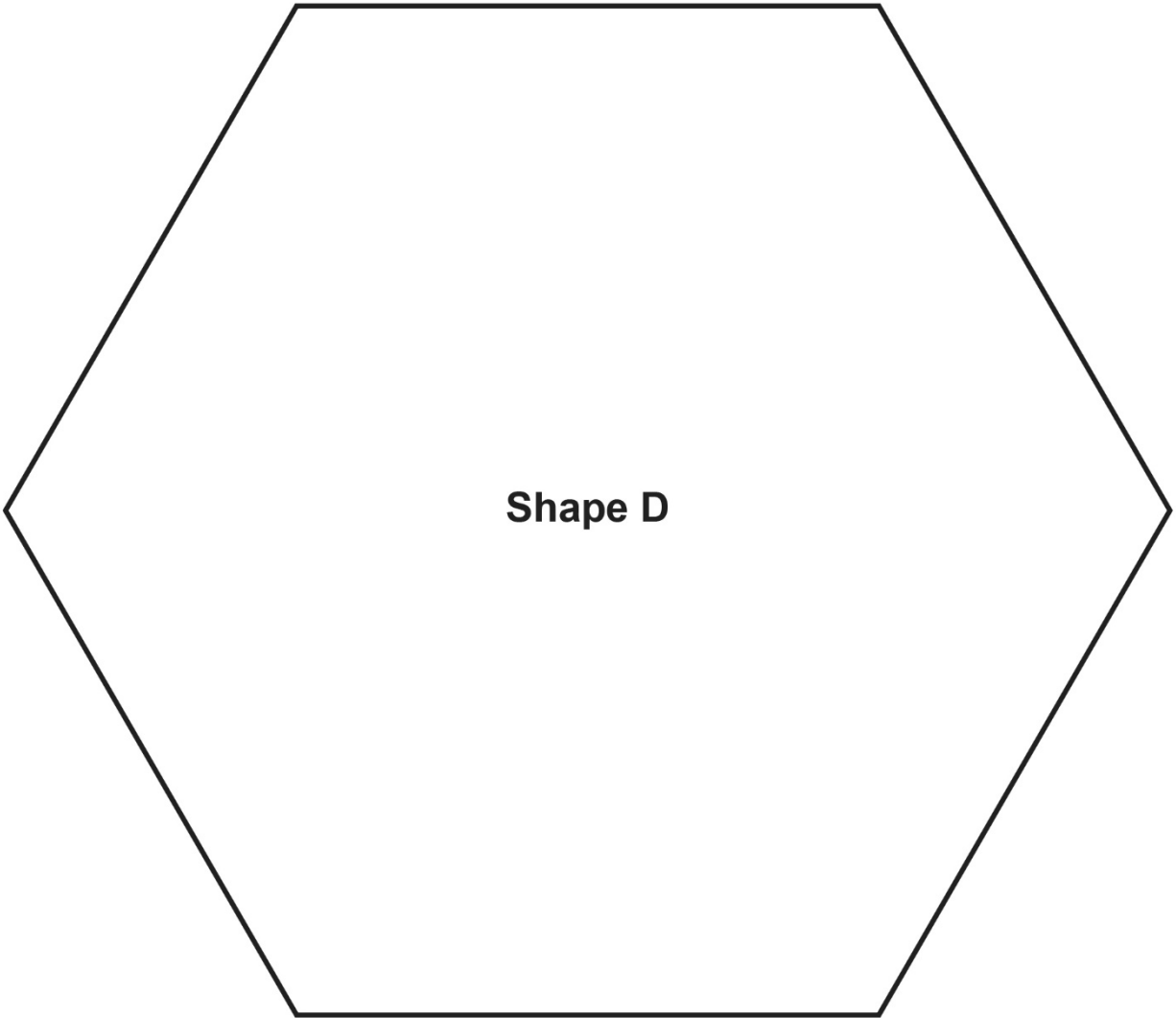
# Perimeter Shapes



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 53c

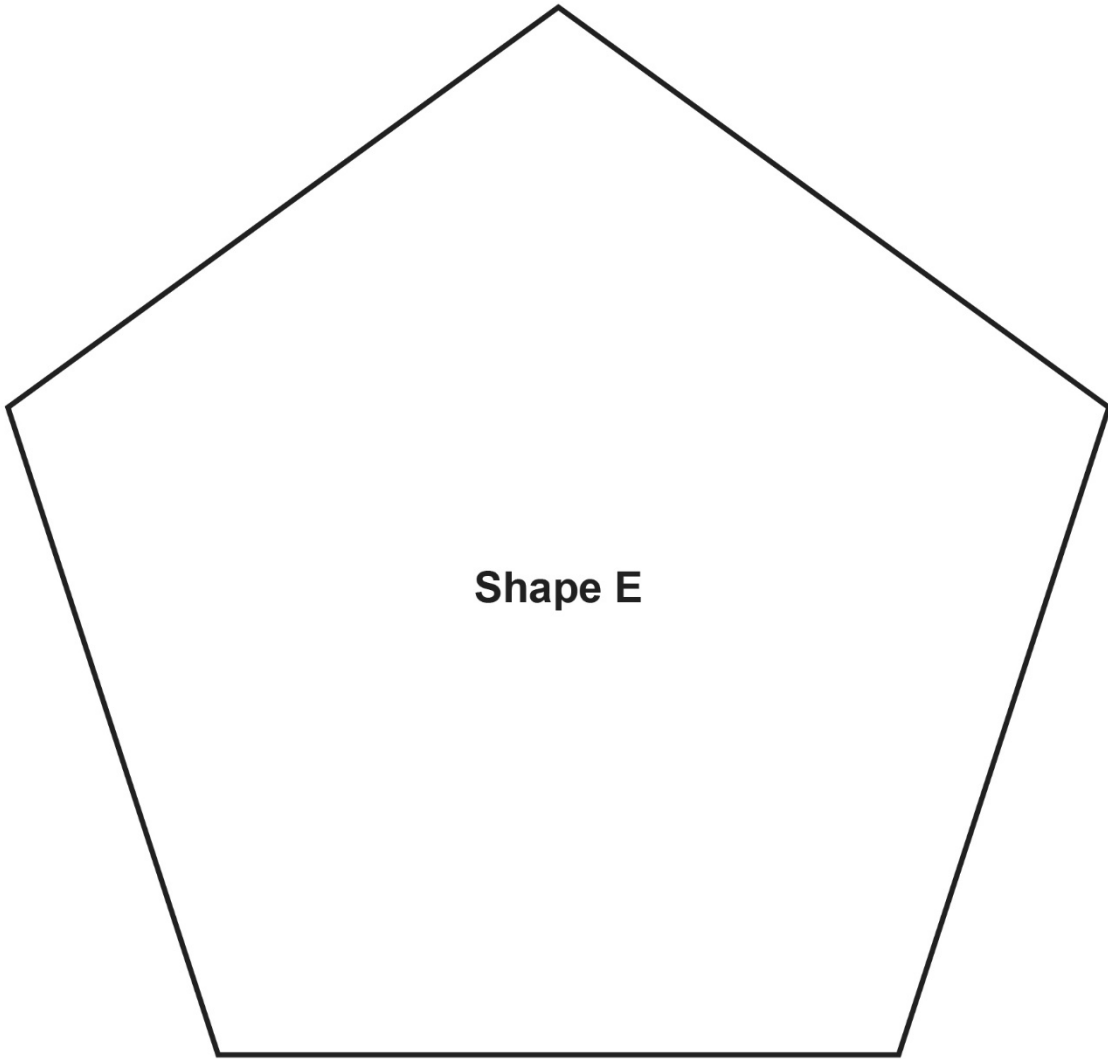
# Perimeter Shapes



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 53d

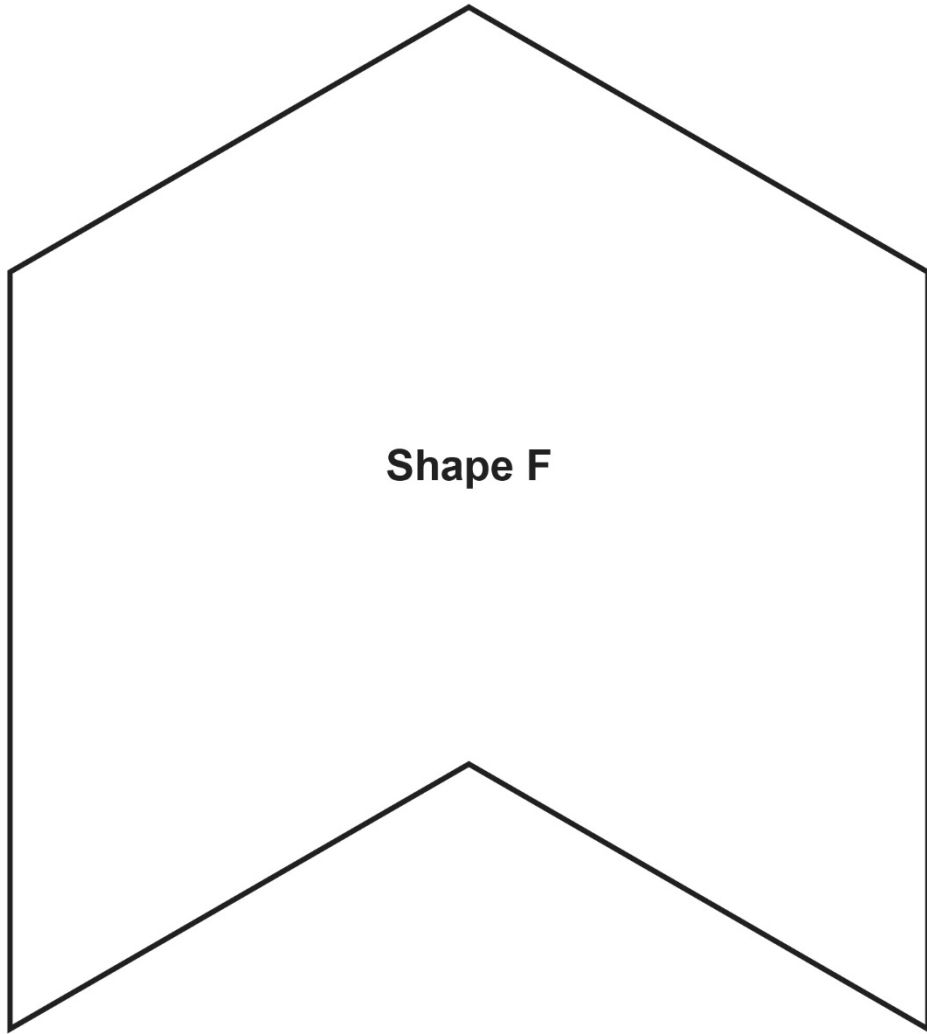
# Perimeter Shapes



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 53e

# Perimeter Shapes





# Activity 9 Assessment

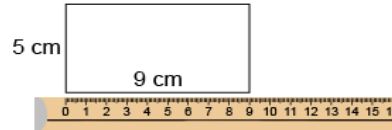
## How Many Can You Make?

### Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

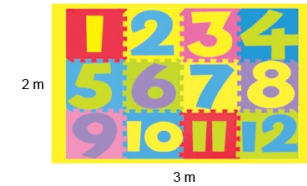
"I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m."

Measures using standard units (m, cm, mm)



"The perimeter is 28 cm."

Selects and uses appropriate standard units



"I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ ."

### Observations/Documentation

# Activity 9 Assessment

## How Many Can You Make?

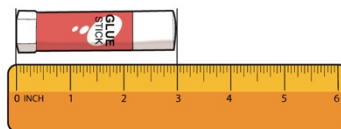
### Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



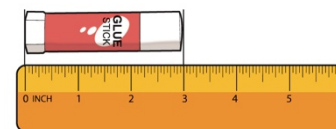
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

### Observations/Documentation

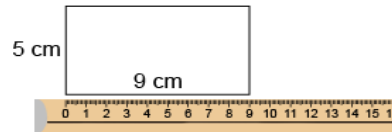
# Activity 10 Assessment Consolidation

## Measuring Length and Perimeter

Uses benchmarks to estimate in standard units (m, cm, mm)

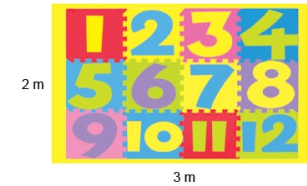
“I used a big step as a referent for one metre. The classroom is about 7 big steps, or 7 m wide. Its perimeter is about 30 big steps, or 30 m.”

Measures using standard units (m, cm, mm)



“The perimeter is 28 cm.”

Selects and uses appropriate standard units



“I would use m because cm and mm are too small. The perimeter is 10 m because  $3 + 2 + 3 + 2 = 10$ .”

## Observations/Documentation

# Activity 10 Assessment Consolidation

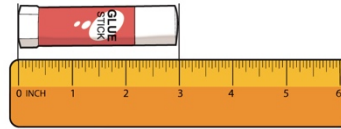
## Measuring Length and Perimeter (con't)

Relates standard units of length  
(1 m = 100 cm, 1 cm = 10 mm, 1 m = 1000 mm)



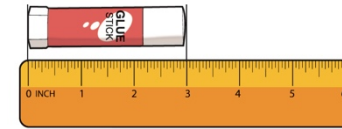
“The door has a perimeter of 8 m.  
Since 1 m = 100 cm, 8 m = 800 cm.  
Since 1 m = 1000 mm, 8 m = 8000 mm.”

Measures using imperial units (inch, foot, yard)



“The glue stick is 3 inches long.”

Flexibly approximates conversions among imperial units and between metric and imperial units



“There are about 2 cm in 1 inch.  
So, 3 inches is about  $3 \times 2$  cm, or 6 cm.  
The glue stick is about 6 cm long.”

## Observations/Documentation

## Instructions for Centres

### Length Centre

#### Task A: Estimating and Measuring Length

- Find an object whose length you would measure in millimetres.  
Find an object whose length you would measure in centimetres.  
Find another object whose length you would measure in metres.
- Estimate the length of each, then measure to check.
- How close were your estimates?  
Is any object more than 100 cm long?  
More than 2000 mm long? Explain.

#### Task B: Converting Between Units

- Find an object whose length you would measure in inches.
- Measure its length to the nearest inch,  
then convert the measure to centimetres.
- Measure with a centimetre ruler to check your conversion.
- Find an object whose length you would measure in yards.
- Measure its length to the nearest yard,  
then convert the measure to metres and to feet.
- Check your work. Describe the strategy you used.

## Instructions for Centres

### Perimeter Centre

#### Task A: Estimating and Measuring Perimeter

- Roll the number cubes.  
Use the numbers rolled to make a two-digit number.  
Record the number.
- Find something in the classroom that has a perimeter of about that many centimetres.
- Measure to check.
- How close was your estimate to the actual measure?

#### Task B: Drawing Shapes with the Same Perimeter

- Roll the number cubes.  
Use one number for length and the other for width.
- Draw a rectangle on 1-cm grid paper with that length and width.  
Find its perimeter.
- Draw three more shapes with the same perimeter.

Master 55

## Connections: Neighbourhood Walk

When you walk around the outside of a park, a building, or a neighbourhood, you are walking around its perimeter.

Tristan and his mom walk around their neighbourhood every night after dinner.

Sometimes, they walk to the end of the street and turn left.

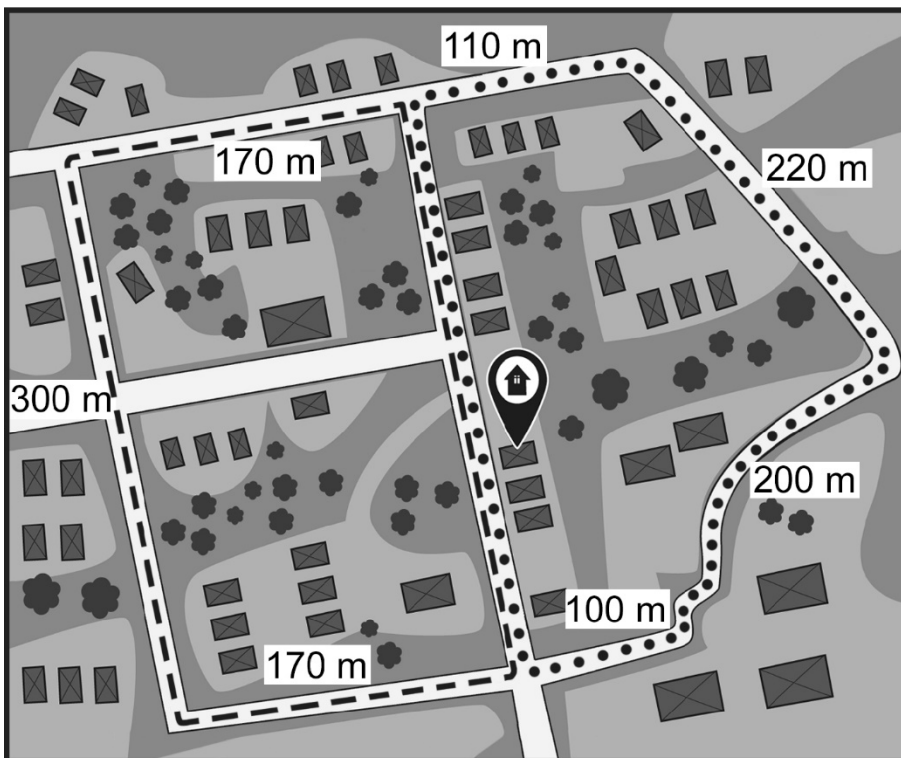
Sometimes, they turn right.

The two paths are shown on this map.

How far do they walk along each path?

Which path is longer?

How much longer is it?



# Activity 11 Assessment

## Relationships Among Units of Time

### Using Measurement of Time

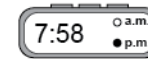
Understands relationships among time units (hours, minutes, seconds)

"1 h = 60 min  
Or, 1 min =  $\frac{1}{60}$  of an hour"

Uses relationships among time units to represent equivalent lengths of time

*The movie takes 2 h. How many minutes is that?*  
"1 h = 60 min  
So, 2 h = 120 min"

Uses intervals to say the time (e.g., to the nearest minute)



"Both the analogue and digital clocks read: Seven fifty-eight p.m., or 2 minutes before 8 p.m."

### Observations/Documentation



# Activity 11 Assessment

## Relationships Among Units of Time

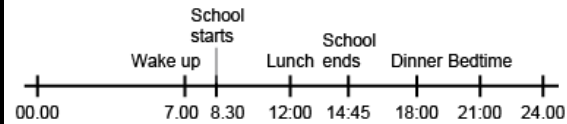
### Using Measurement of Time (con't)

Tells time in more than one way



"It is 10 min after 9, or 50 min before 10."

Tells time using 24-hour clocks



"I created a timeline to record the times of my daily activities using a 24-hour clock. I converted 12-hour p.m. times to 24-hour times."

Flexibly solves problems involving time using various strategies and the relationships among units

Student A arrived at a party at 1:40 p.m.  
 Student B arrived at 25 min to 2 in the afternoon.  
 Student C arrived at 14:05.  
 Who arrived first? Who arrived last?

"Student A: 1:40 p.m.  
 Student B: 1:35 p.m.  
 Student C: 2:05 p.m.  
 Student B arrived first. Student C arrived last."

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 56a

## Go Fish! Cards

<b>5 min</b>	<b>300 s</b>
<b>1 min</b>	<b>60 s</b>
<b>3 h</b>	<b>180 min</b>
<b>5 h</b>	<b>300 min</b>
<b>3 min</b>	<b>180 s</b>



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 56b

# Go Fish! Cards

1 h	60 min
240 s	4 min
360 min	6 h
2 h	120 min
480 s	8 min



# Activity 12 Assessment

## Telling Time in One- and Five-Minute Intervals

### Using Measurement of Time

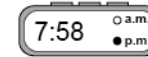
Understands relationships among time units (hours, minutes, seconds)

“1 h = 60 min  
Or, 1 min =  $\frac{1}{60}$  of an hour”

Uses relationships among time units to represent equivalent lengths of time

*The movie takes 2 h. How many minutes is that?*  
“1 h = 60 min  
So, 2 h = 120 min”

Uses intervals to say the time (e.g., to the nearest minute)



“Both the analogue and digital clocks read: Seven fifty-eight p.m., or 2 minutes before 8 p.m.”

### Observations/Documentation

# Activity 12 Assessment

## Telling Time in One- and Five-Minute Intervals

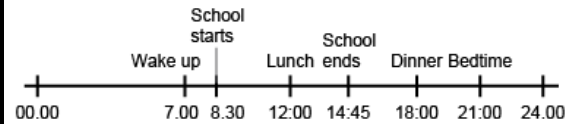
### Using Measurement of Time (con't)

Tells time in more than one way



"It is 10 min after 9, or 50 min before 10."

Tells time using 24-hour clocks



"I created a timeline to record the times of my daily activities using a 24-hour clock. I converted 12-hour p.m. times to 24-hour times."

Flexibly solves problems involving time using various strategies and the relationships among units

Student A arrived at a party at 1:40 p.m.  
 Student B arrived at 25 min to 2 in the afternoon.  
 Student C arrived at 14:05.  
 Who arrived first? Who arrived last?

"Student A: 1:40 p.m.  
 Student B: 1:35 p.m.  
 Student C: 2:05 p.m.  
 Student B arrived first. Student C arrived last."

### Observations/Documentation

Master 57

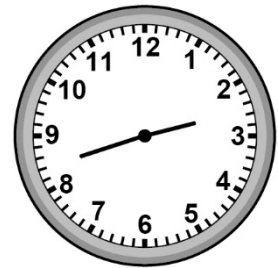
# Time Task A

Match each time with a clock, then write the time on a digital clock.

## Times

- a) two forty-two
- b) 34 minutes before 5
- c) 10 minutes to 7
- d) six fifty
- e) 18 minutes to 3
- f) 26 minutes past 4

## Clocks

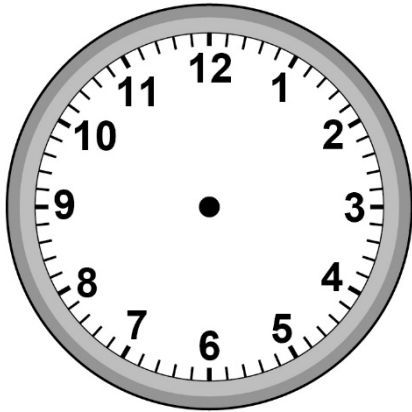


a.m.  
 p.m.

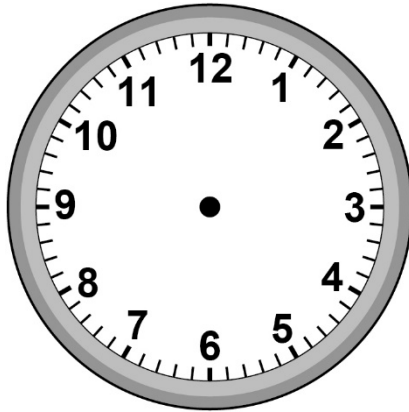
a.m.  
 p.m.

a.m.  
 p.m.

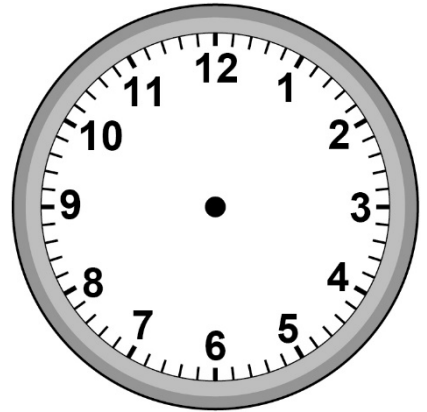
# Time Task B



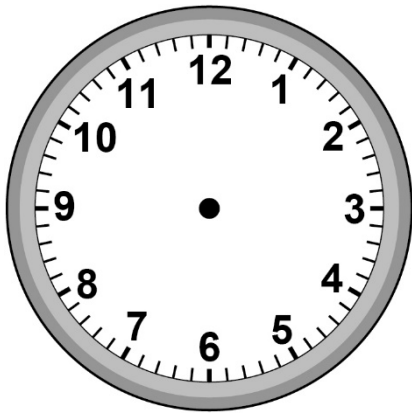
Five past three



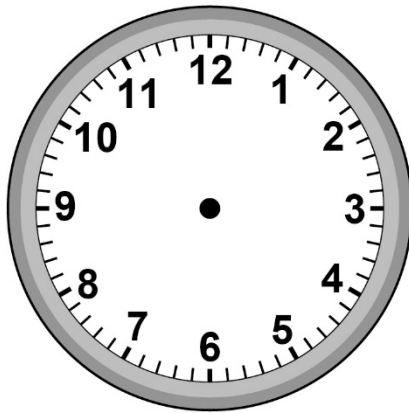
Four thirty-six



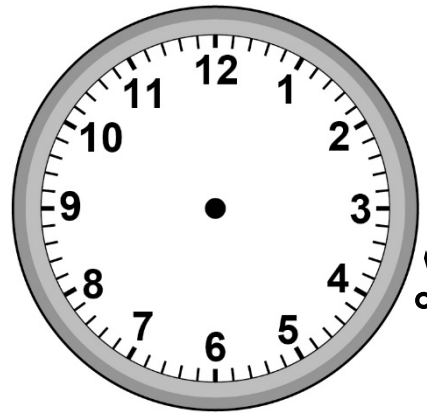
Twelve thirty



Eight minutes to two



Seven fifteen



Twenty-five to four

Master 58b

# Time Task B (cont'd)

## Digital Clocks



a.m.  
 p.m.



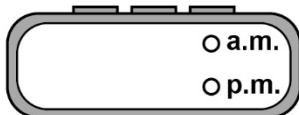
a.m.  
 p.m.



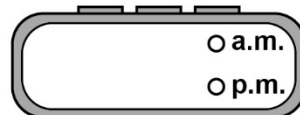
a.m.  
 p.m.



a.m.  
 p.m.



a.m.  
 p.m.



a.m.  
 p.m.



# Activity 13 Assessment

## Telling Time on a 24-Hour Clock

### Using Measurement of Time

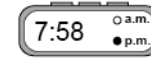
Understands relationships among time units (hours, minutes, seconds)

"1 h = 60 min  
Or, 1 min =  $\frac{1}{60}$  of an hour"

Uses relationships among time units to represent equivalent lengths of time

*The movie takes 2 h. How many minutes is that?*  
"1 h = 60 min  
So, 2 h = 120 min"

Uses intervals to say the time (e.g., to the nearest minute)



"Both the analogue and digital clocks read: Seven fifty-eight p.m., or 2 minutes before 8 p.m."

### Observations/Documentation

# Activity 13 Assessment

## Telling Time on a 24-Hour Clock

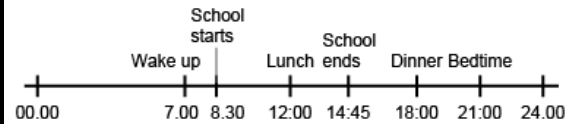
### Using Measurement of Time (con't)

Tells time in more than one way



"It is 10 min after 9, or 50 min before 10."

Tells time using 24-hour clocks



"I created a timeline to record the times of my daily activities using a 24-hour clock. I converted 12-hour p.m. times to 24-hour times."

Flexibly solves problems involving time using various strategies and the relationships among units

Student A arrived at a party at 1:40 p.m.  
 Student B arrived at 25 min to 2 in the afternoon.  
 Student C arrived at 14:05.  
 Who arrived first? Who arrived last?

"Student A: 1:40 p.m.  
 Student B: 1:35 p.m.  
 Student C: 2:05 p.m.  
 Student B arrived first. Student C arrived last."

### Observations/Documentation



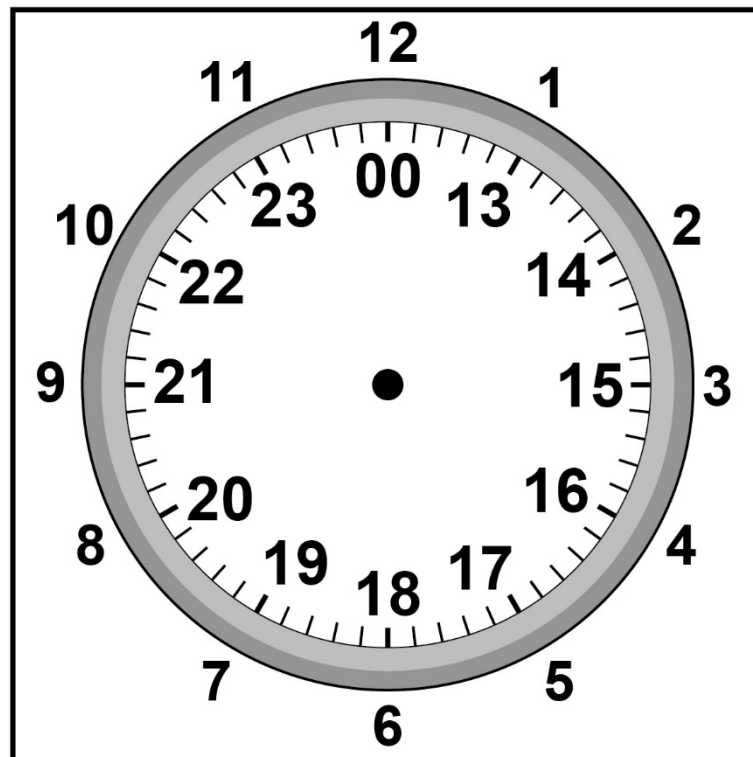
Master 60

# Time Conversion Clock

Use this clock to convert 24-hour times to 12-hour times.

Look at the inside numbers to find the hour of the 24-hour time (for example, 13 of 13:59).

Use the matching outside number as the hour of the 12-hour time and add the same number of minutes (for example, 1 and 59 minutes is 1:59).



# Activity 14 Assessment Consolidation

## Using Measurement of Time

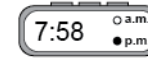
Understands relationships among time units (hours, minutes, seconds)

“1 h = 60 min  
Or, 1 min =  $\frac{1}{60}$  of an hour

Uses relationships among time units to represent equivalent lengths of time

*The movie takes 2 h. How many minutes is that?*  
“1 h = 60 min  
So, 2 h = 120 min”

Uses intervals to say the time (e.g., to the nearest minute)



“Both the analogue and digital clocks read: Seven fifty-eight p.m., or 2 minutes before 8 p.m.”

## Observations/Documentation

# Activity 14 Assessment Consolidation

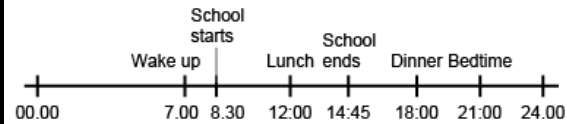
## Using Measurement of Time (con't)

Tells time in more than one way



"It is 10 min after 9, or 50 min before 10."

Tells time using 24-hour clocks



"I created a timeline to record the times of my daily activities using a 24-hour clock. I converted 12-hour p.m. times to 24-hour times."

Flexibly solves problems involving time using various strategies and the relationships among units

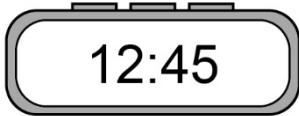

Student A arrived at a party at 1:40 p.m.  
 Student B arrived at 25 min to 2 in the afternoon.  
 Student C arrived at 14:05.  
 Who arrived first? Who arrived last?

"Student A: 1:40 p.m.  
 Student B: 1:35 p.m.  
 Student C: 2:05 p.m.  
 Student B arrived first. Student C arrived last."

## Observations/Documentation

Master 61a

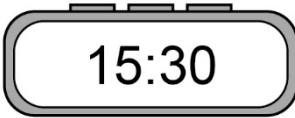
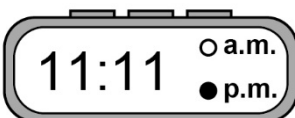

### Connect the Times! Cards

I have: 	Who has? 3 min
I have: 180 s	Who has? Midnight
I have: 	Who has? 480 min
I have: 8 h	Who has? Half past 3 in the afternoon



Master 61b

### Connect the Times! Cards (cont'd)


I have: 	Who has?  120 s
I have:  2 min	Who has?  23:11
I have: 	Who has? 
I have:  One minute past one	Who has?  18:00





Master 61c

### Connect the Times! Cards (cont'd)

I have:  6 p.m.	Who has?  5 h
I have:  300 min	Who has?  2:05 p.m.
I have:  14:05	Who has?  
I have:  Fifteen minutes after seven	Who has?  1 h



Master 61d


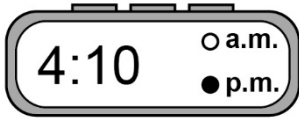
### Connect the Times! Cards (cont'd)

I have:  60 min	Who has?  half an hour
I have:  30 min	Who has?  19:25
I have:  7:25 p.m.	Who has?  360 min
I have:  6 h	Who has?  9:10 p.m.



Master 61e


### Connect the Times! Cards (cont'd)

<p>I have:</p> 	<p>Who has?</p> <p>Twenty minutes after nine</p>
<p>I have:</p> <p>Forty minutes before ten</p>	<p>Who has?</p> <p>Fifty minutes before five in the afternoon</p>
<p>I have:</p> 	<p>Who has?</p> <p>150 s</p>
<p>I have:</p> <p>Two and one-half minutes</p>	<p>Who has?</p> <p>600 s</p>



Master 61f

### Connect the Times! Cards (cont'd)

I have:  10 min	Who has?  Fifty-nine minutes to eleven
I have:  One minute after ten	Who has?  
I have:  40 minutes before 10	Who has?  90 min
I have:  One and one-half hours	Who has?  Fifteen minutes to one

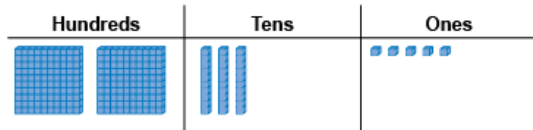


# Activity 1 Assessment

## Representing Numbers to 10 000

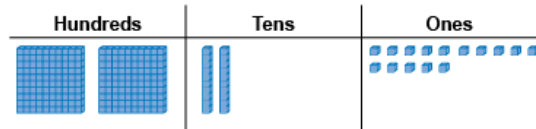
### Representing Numbers Using Place Value

Models 3-digit number using Base Ten Blocks (decomposes in one way)



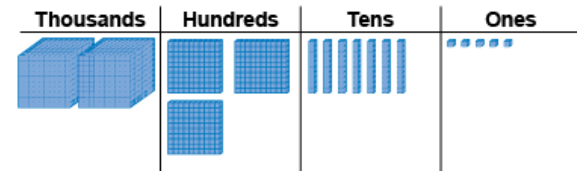
"I modelled 235. I used the digits of the number to tell me how many of each block I needed."

Models 3-digit number (decomposes in more than one way) and records using place-value names



"two hundred thirty-five:  
I can also show it as 2 hundreds,  
2 tens and 15 ones if I trade 1 ten for 10 ones."

Models 4-digit number using Base Ten Blocks (decomposes in one way)



"I modelled 2375. I used the digits of the number to tell me how many of each block I needed."

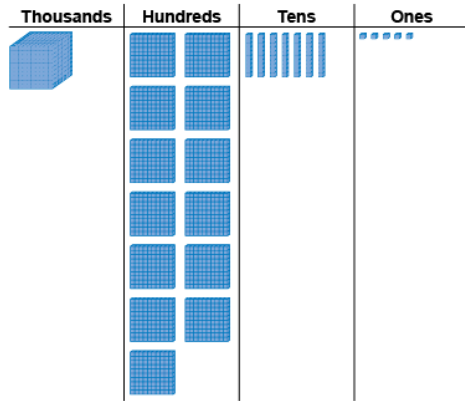
### Observations/Documentation

# Activity 1 Assessment

## Representing Numbers to 10 000

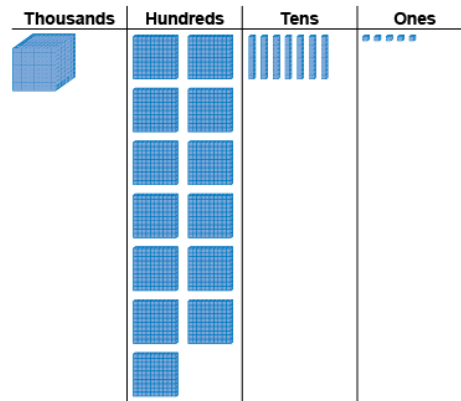
### Representing Numbers Using Place Value (cont'd)

Systematically models 4-digit number in more than one way using patterns and place-value relationships



"I traded one thousand cube for 10 hundred flats."

Models 4-digit number in more than one way and records each way in expanded form



"2375 = 1000 + 1300 + 70 + 5"

Represents numbers flexibly using place-value relationships

"2375 = 2000 + 300 + 70 + 5  
 2375 = 2000 + 300 + 60 + 15  
 2375 = 2000 + 300 + 50 + 25  
 2 thousands, 3 hundreds, 4 tens, 35 ones"

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 1a

# Place-Value Charts

Thousands	Hundreds	Tens	Ones

Thousands	Hundreds	Tens	Ones

Thousands	Hundreds	Tens	Ones

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 1b

# Place-Value Charts (cont'd)

Ten Thousands	Thousands	Hundreds	Tens	Ones

Ten Thousands	Thousands	Hundreds	Tens	Ones

Ten Thousands	Thousands	Hundreds	Tens	Ones



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 2a

## Place-Value Game Cards

### Numerals

4342 6528 1205

1089 1204 8867

9625 2084 3412



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 2b

# Place-Value Game Cards

## Expanded Form

$4000 + 300 + 40 + 2$	$6000 + 500 + 20 + 8$	$1000 + 200 + 5$
$1000 + 80 + 9$	$1000 + 200 + 4$	$8000 + 800 + 60 + 7$
$9000 + 600 + 20 + 5$	$2000 + 80 + 4$	$3000 + 400 + 10 + 2$



Master 2c

# Place-Value Game Cards

## Words

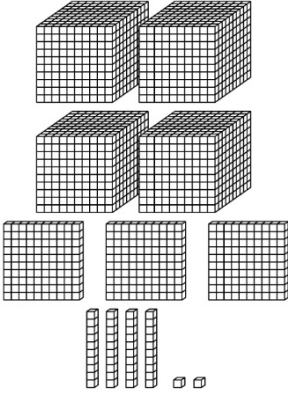
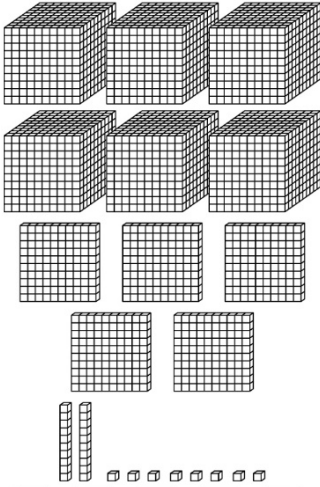
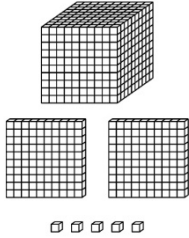
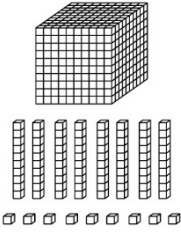
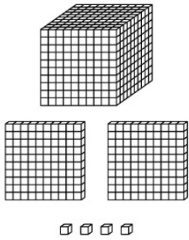
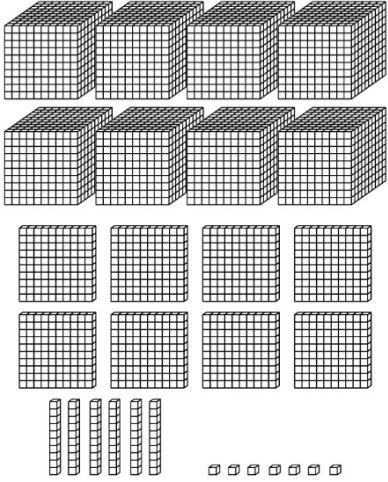
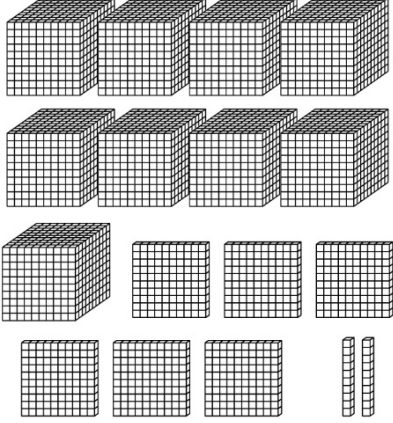
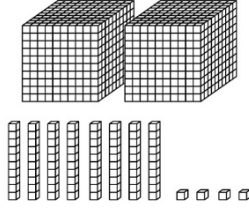
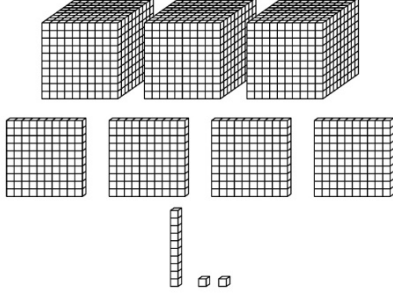
Four thousand three hundred forty-two	Six thousand five hundred twenty-eight	One thousand two hundred five
One thousand eighty-nine	One thousand two hundred four	Eight thousand eight hundred sixty-seven
Nine thousand six hundred twenty-five	Two thousand eighty-four	Three thousand four hundred twelve



Master 2d

# Place-Value Game Cards

## Base Ten Blocks

 <p>2 hundreds, 4 tens, 3 ones</p>	 <p>3 hundreds, 3 tens, 1 one</p>	 <p>1 hundred, 2 tens, 4 ones</p>
 <p>1 hundred, 5 tens, 6 ones</p>	 <p>1 hundred, 2 tens, 3 ones</p>	 <p>4 hundreds, 4 tens, 4 ones</p>
 <p>4 hundreds, 4 tens, 2 ones</p>	 <p>2 hundreds, 2 tens, 5 ones</p>	 <p>3 hundreds, 4 tens, 1 one</p>

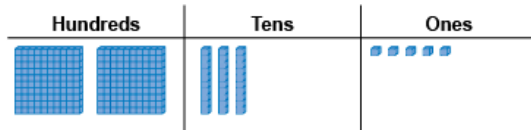


# Activity 2 Assessment

## Composing and Decomposing Numbers to 10 000

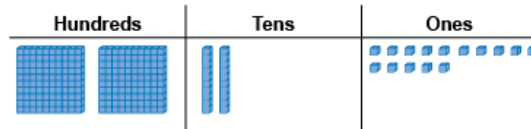
### Representing Numbers Using Place Value

Models 3-digit number using Base Ten Blocks (decomposes in one way)



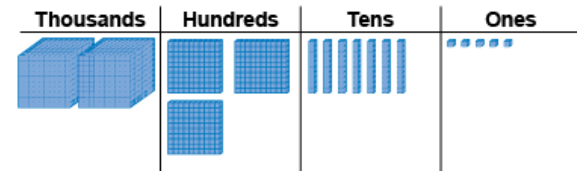
"I modelled 235. I used the digits of the number to tell me how many of each block I needed."

Models 3-digit number (decomposes in more than one way) and records using place-value names



"two hundred thirty-five:  
I can also show it as 2 hundreds,  
2 tens and 15 ones if I trade 1 ten for 10 ones."

Models 4-digit number using Base Ten Blocks (decomposes in one way)



"I modelled 2375. I used the digits of the number to tell me how many of each block I needed."

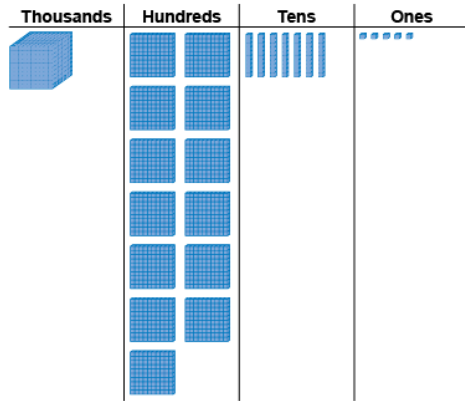
### Observations/Documentation

# Activity 2 Assessment

## Composing and Decomposing Numbers to 10 000

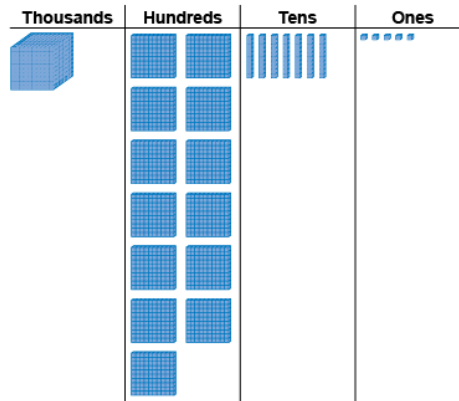
### Representing Numbers Using Place Value (cont'd)

Systematically models 4-digit number in more than one way using patterns and place-value relationships



"I traded one thousand cube for 10 hundred flats."

Models 4-digit number in more than one way and records each way in expanded form



"2375 = 1000 + 1300 + 70 + 5"

Represents numbers flexibly using place-value relationships

$2375 = 2000 + 300 + 70 + 5$   
 $2375 = 2000 + 300 + 60 + 15$   
 $2375 = 2000 + 300 + 50 + 25$   
 2 thousands, 3 hundreds, 4 tens, 35 ones"

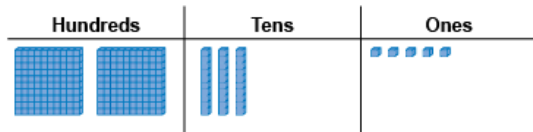
### Observations/Documentation

# Activity 3 Assessment

## Representing Larger Numbers

### Representing Numbers Using Place Value

Models 4-digit number using Base Ten Blocks (decomposes in one way).



"2375: I used the digits of the number to tell me how many of each block I needed."

Represents 4-digit number on place-value chart (decomposes in one way).

Thousands	Hundreds	Tens	Ones
2	3	7	5

"2375 has 2 thousands, 3 hundreds, 7 tens, and 5 ones."

Represents 5-digit number on place-value chart (decomposes in one way).

Ten thousands	Thousands	Hundreds	Tens	Ones
7	1	2	8	3

"71 283: I used the digits of the number to tell me the number to write in each column."

### Observations/Documentation

## Activity 3 Assessment

### Representing Larger Numbers

#### Representing Numbers Using Place Value (cont'd)

Uses relationships among place-value positions to read a number in more than one way.

Ten thousands	Thousands	Hundreds	Tens	Ones
7	1	2	8	3

"7 ten-thousands, 1 thousand, 2 hundreds, 8 tens, and 3 ones can also be 71 thousands, 2 hundreds, and 83 ones."

Represents numbers using expanded form.

Ten thousands	Thousands	Hundreds	Tens	Ones
7	1	2	8	3

"71 283 =  
70 000 + 1000 + 200 + 80 + 3"

Represents numbers flexibly using place-value relationships.

"71 283 =  
70 000 + 1000 + 200 + 80 + 3  
Or 71 000 + 100 + 180 + 3  
Or 71 000 + 283"

#### Observations/Documentation



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 3

# Place-Value Charts to Ten Thousands

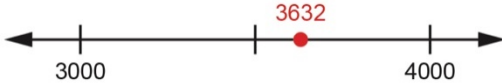
Ten Thousands	Thousands	Hundreds	Tens	Ones

Ten Thousands	Thousands	Hundreds	Tens	Ones

Ten Thousands	Thousands	Hundreds	Tens	Ones

# Activity 4 Assessment

## Rounding Numbers

Rounding Numbers		
<p>Uses the first digit to round, not considering the other digits</p> <p>“To the nearest thousand, 3632 rounds to 3000. I kept the 3 and changed all the other digits to 0.”</p>	<p>Identifies benchmark numbers (multiples of 10, 100, 1000, or 10 000)</p> <p>“3632 is between 3000 and 4000.”</p>	<p>Compares to benchmark numbers (multiples of 10, 100, 1000, or 10 000)</p>  <p>“3632 is closer to 4000 than to 3000.”</p>
Observations/Documentation		

## Activity 4 Assessment

### Rounding Numbers

#### Rounding Numbers (con't)

Uses benchmark numbers to round to the nearest ten, hundred, thousand, or ten thousand

“Since 3632 is closer to 4000 than to 3000, 3632 rounded to the nearest thousand is 4000.”

Flexibly rounds numbers to different places

“34 528 rounded to the nearest ten thousand is 30 000, to the nearest thousand is 35 000, to the nearest hundred is 34 500, and to the nearest 10 is 34 530.”

Identifies situations where rounding numbers is appropriate

“The driving distance between Calgary and Edmonton is about 300 km. The exact number is not needed.”

#### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 4

# Round to Connect

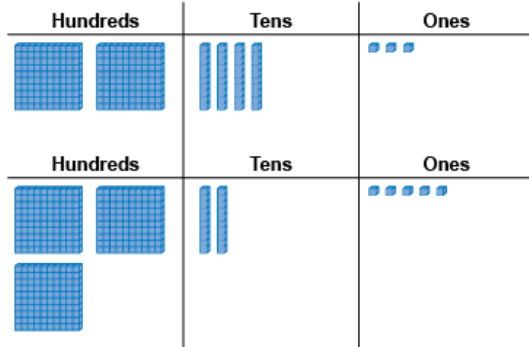
1000	60 000	4000	2000	1000	50 000
30 000	40 000	10 000	5000	60 000	7000
20 000	70 000	3000	6000	4000	30 000
10 000	5000	7000	70 000	2000	1000
40 000	3000	6000	1000	5000	20 000
3000	20 000	2000	30 000	50 000	4000
60 000	10 000	6000	40 000	70 000	50 000

# Activity 5 Assessment

## Comparing and Ordering Numbers

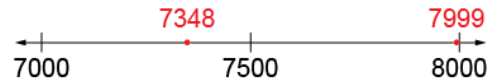
### Comparing and Ordering Quantities

Models numbers and compares blocks



"325 has one more hundred flat, so it is greater than 243."

Compares numbers with benchmarks



"I compared the numbers to 7500. 7348 is less than 7500 and 7999 is almost 8000. So, 7999 is greater."

Visualizes benchmarks on a number line to compare

"I picture 7999 farther to the right on the line than 7348. So, 7999 is greater than 7348."

### Observations/Documentation

## Activity 5 Assessment

### Comparing and Ordering Numbers

#### Comparing and Ordering Quantities (cont'd)

Uses place value understanding to compare numbers, digit by digit



“Both start with 5.  
4 thousands is less than 6 thousands,  
both have 3 hundreds,  
2 tens is greater than 0 tens,  
and 0 ones is less than 2 ones.  
So, 54 320 is less than 56 302.”

Compares and orders three or more numbers using a variety of strategies

**54 320 56 302 35 560**

“I first compare using ten thousands,  
then compare 54 320 and 56 302 using  
thousands.”

Compares numbers flexibly and records comparisons symbolically (<, =, >)

**54 320 < 56 302**

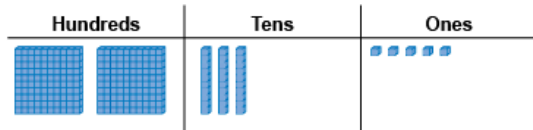
“Both numbers have 5 ten thousands,  
but 56 302 has more thousands.”

#### Observations/Documentation

# Activity 6 Assessment Consolidation

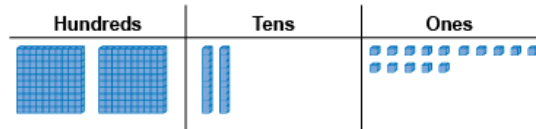
## Representing Numbers Using Place Value

Models 3-digit number using Base Ten Blocks (decomposes in one way)



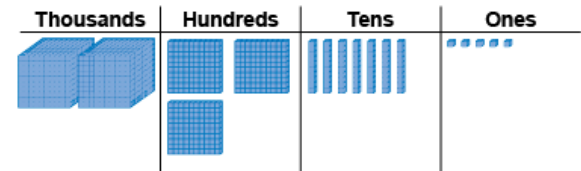
"I modelled 235. I used the digits of the number to tell me how many of each block I needed."

Models 3-digit number (decomposes in more than one way) and records using place-value names



"two hundred thirty-five:  
I can also show it as 2 hundreds,  
2 tens and 15 ones if I trade 1 ten for 10 ones."

Models 4-digit number using Base Ten Blocks (decomposes in one way)



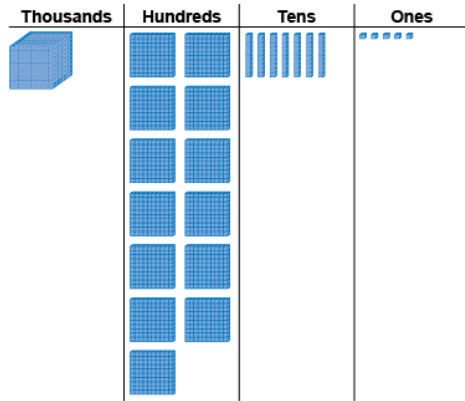
"I modelled 2375. I used the digits of the number to tell me how many of each block I needed."

## Observations/Documentation

# Activity 6 Assessment Consolidation

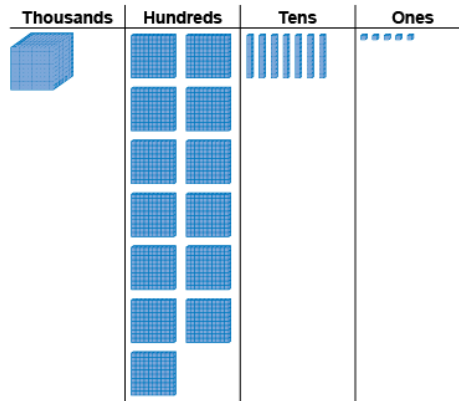
## Representing Numbers Using Place Value (cont'd)

Systematically models 4-digit number in more than one way using patterns and place-value relationships



"I traded one thousand cube for 10 hundred flats."

Models 4-digit number in more than one way and records each way in expanded form



" $2375 = 1000 + 1300 + 70 + 5$ "

Represents numbers flexibly using place-value relationships

$2375 = 2000 + 300 + 70 + 5$   
 $2375 = 2000 + 300 + 60 + 15$   
 $2375 = 2000 + 300 + 50 + 25$   
 2 thousands, 3 hundreds, 4 tens, 35 ones"

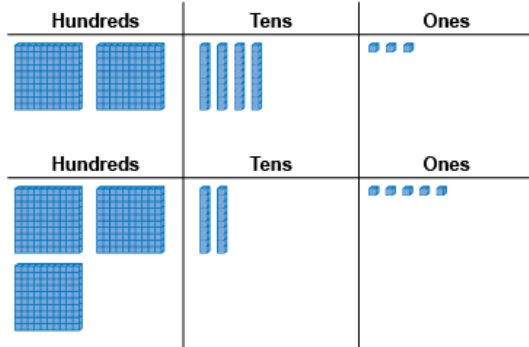
## Observations/Documentation



# Activity 6 Assessment Consolidation

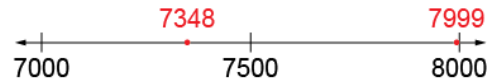
## Comparing and Ordering Quantities

Models numbers and compares blocks



"325 has one more hundred flat, so it is greater than 243."

Compares numbers with benchmarks



"I compared the numbers to 7500. 7348 is less than 7500 and 7999 is almost 8000. So, 7999 is greater."

Visualizes benchmarks on a number line to compare

"I picture 7999 farther to the right on the line than 7348. So, 7999 is greater than 7348."

## Observations/Documentation

# Activity 6 Assessment Consolidation

## Comparing and Ordering Quantities (cont'd)

Uses place value understanding to compare numbers, digit by digit



“Both start with 5.  
4 thousands is less than 6 thousands,  
both have 3 hundreds,  
2 tens is greater than 0 tens,  
and 0 ones is less than 2 ones.  
So, 54 320 is less than 56 302.”

Compares and orders three or more numbers using a variety of strategies

**54 320 56 302 35 560**

“I first compare using ten thousands,  
then compare 54 320 and 56 302 using  
thousands.”

Compares numbers flexibly and records comparisons symbolically (<, =, >)

**54 320 < 56 302**

“Both numbers have 5 ten thousands,  
but 56 302 has more thousands.”

## Observations/Documentation

Master 5a

**Fill the Card!**

<p><b>A number between 12 780 and 12 899</b></p> <p>_____</p>	<p><b>A number greater than 6534</b></p> <p>_____</p>	<p><b>A number less than 3000</b></p> <p>_____</p>
<p><b>A number with 7 in the hundreds place</b></p> <p>_____</p>	<p><b>A number that rounds to 14 000</b></p> <p>_____</p>	<p><b>A number with 2 in the tens place</b></p> <p>_____</p>
<p><b>A number between 1000 and 1999</b></p> <p>_____</p>	<p><b>A number that has "+ 400" when written in expanded form</b></p> <p>_____</p>	<p><b>A number that rounds to 2400</b></p> <p>_____</p>



<p><b>A number between 12 780 and 12 899</b></p> <p>_____</p>	<p><b>A number greater than 6534</b></p> <p>_____</p>	<p><b>A number less than 3000</b></p> <p>_____</p>
<p><b>A number with 7 in the hundreds place</b></p> <p>_____</p>	<p><b>A number that rounds to 14 000</b></p> <p>_____</p>	<p><b>A number with 2 in the tens place</b></p> <p>_____</p>
<p><b>A number between 1000 and 1999</b></p> <p>_____</p>	<p><b>A number that has "+ 400" when written in expanded form</b></p> <p>_____</p>	<p><b>A number that rounds to 2400</b></p> <p>_____</p>

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 5b

# Fill the Card! (Make Your Own)

_____	_____	_____
_____	_____	_____
_____	_____	_____




_____	_____	_____
_____	_____	_____
_____	_____	_____

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 6

## Number Cards (0–9)

0	1	2	3	4
5	6	7	8	9 

# Activity 7 Assessment

## Exploring Equal Parts

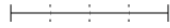
### Partitioning Quantities to Form Fractions

Partitions whole (area or length) into parts that are not equal



"I folded the strip into 4 parts."

Partitions whole (area or length) into equal parts



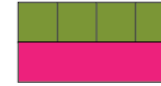
"I folded the line into 4 equal parts."

Names the unit fraction



"Each part represents one-sixth."

Counts parts using unit fractions



"1 one-fourth, 2 one-fourths, 3 one-fourths, 4 one-fourths"

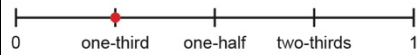
### Observations/Documentation

# Activity 7 Assessment

## Exploring Equal Parts

### Partitioning Quantities to Form Fractions (con't)

Compares fractions to the benchmark one-half



“One-third is less than the benchmark one-half.”

Understands relationship between number of parts and size of parts

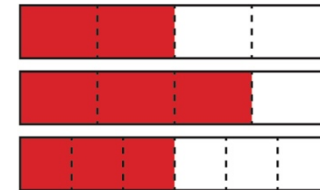
“When I divide the whole into more parts, the parts get smaller.”



$\frac{4}{6}$  of the apples are green.”

Uses fraction symbol to represent fractional quantities of whole

Compares fractions with the same denominator or same numerator



$\frac{3}{4} > \frac{2}{4}$  because one more part is shaded.”  
 $\frac{3}{4} > \frac{3}{6}$  because fourths are larger than sixths.”

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 7a

# Paper Shapes

## Paper Rectangles



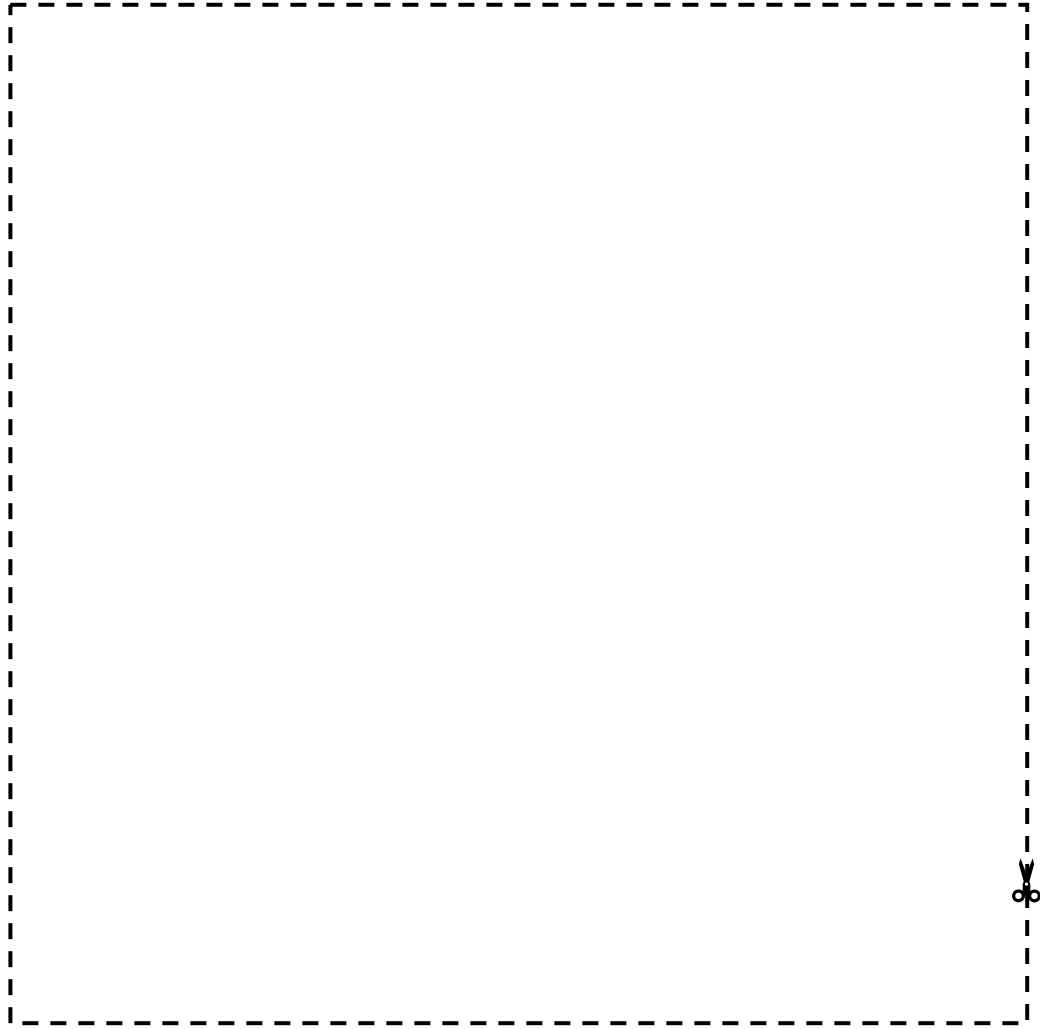


Name \_\_\_\_\_ Date \_\_\_\_\_

Master 7b

# Paper Shapes (cont'd)

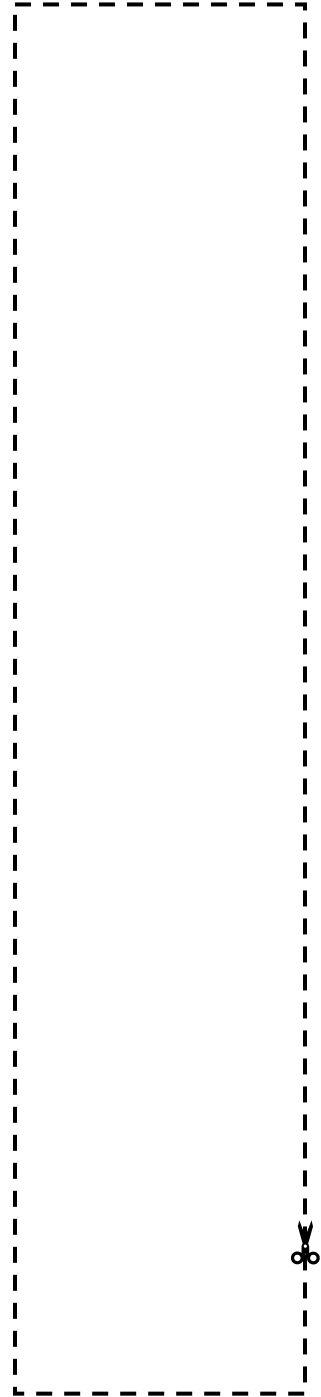
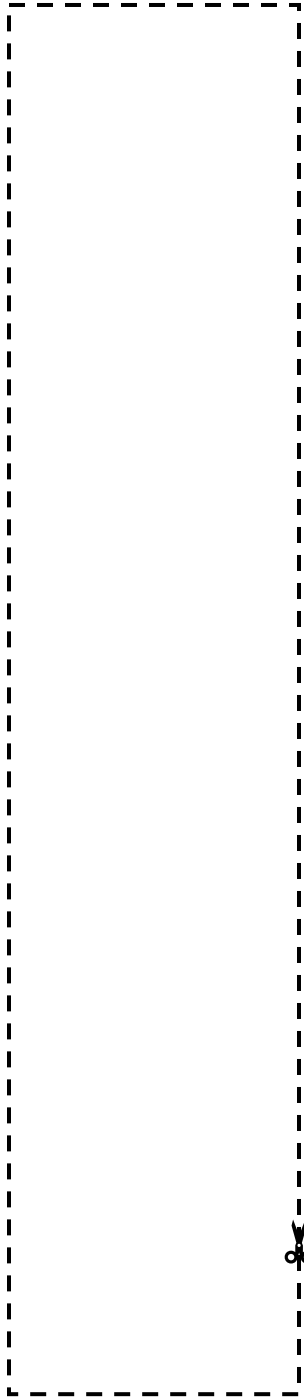
## Paper Square



Master 7c

# Paper Shapes (cont'd)

## Paper Strips



# Activity 8 Assessment

## Comparing Fractions 1

### Partitioning Quantities to Form Fractions

Partitions whole (area or length) into parts that are not equal



"I folded the strip into 4 parts."

Partitions whole (area or length) into equal parts



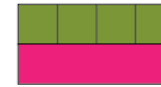
"I folded the line into 4 equal parts."

Names the unit fraction



"Each part represents one-sixth."

Counts parts using unit fractions

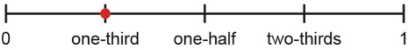

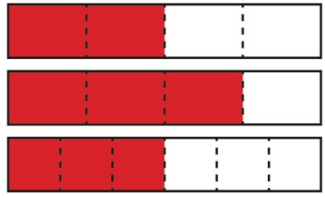


"1 one-fourth, 2 one-fourths, 3 one-fourths, 4 one-fourths"

### Observations/Documentation

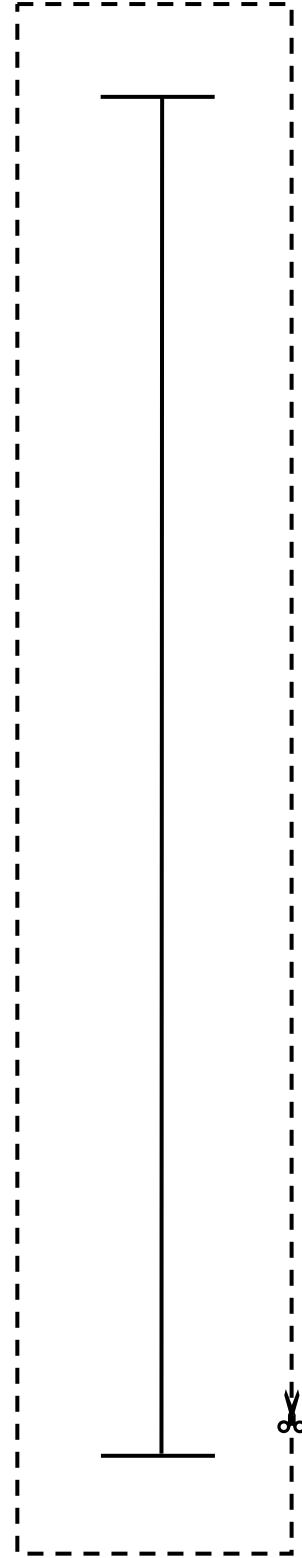
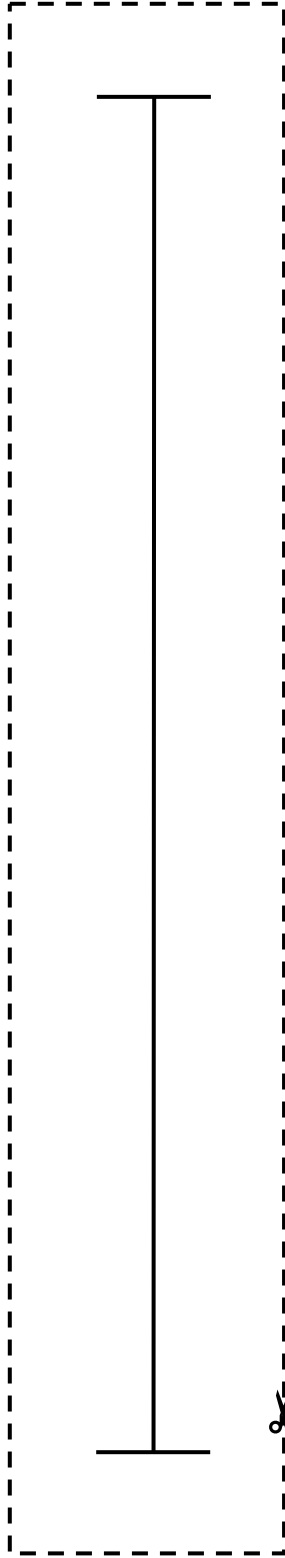
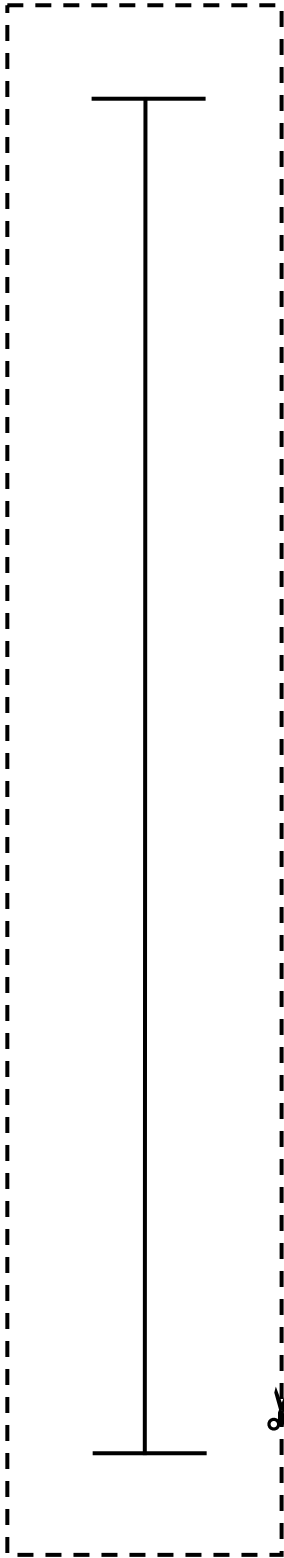
# Activity 8 Assessment

## Comparing Fractions 1

Partitioning Quantities to Form Fractions (con't)			
<p>Compares fractions to the benchmark one-half</p>  <p>“One-third is less than the benchmark one-half.”</p>	<p>Understands relationship between number of parts and size of parts</p> <p>“When I divide the whole into more parts, the parts get smaller.”</p>	<p>Uses fraction symbol to represent fractional quantities of whole</p>  <p><math>\frac{4}{6}</math> of the apples are green.”</p>	<p>Compares fractions with the same denominator or same numerator</p>  <p><math>\frac{3}{4} &gt; \frac{2}{4}</math> because one more part is shaded.”</p> <p><math>\frac{3}{4} &gt; \frac{3}{6}</math> because fourths are larger than sixths.”</p>
Observations/Documentation			

Master 8

# Number Lines



# Activity 9 Assessment

## Comparing Fractions 2

### Partitioning Quantities to Form Fractions

Partitions whole (area or length) into parts that are not equal



"I folded the strip into 4 parts."

Partitions whole (area or length) into equal parts



"I folded the line into 4 equal parts."

Names the unit fraction



"Each part represents one-sixth."

Counts parts using unit fractions



"1 one-fourth, 2 one-fourths, 3 one-fourths, 4 one-fourths"

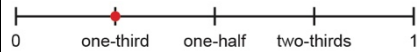
### Observations/Documentation

# Activity 9 Assessment

## Comparing Fractions 2

### Partitioning Quantities to Form Fractions (con't)

Compares fractions to the benchmark one-half



“One-third is less than the benchmark one-half.”

Understands relationship between number of parts and size of parts

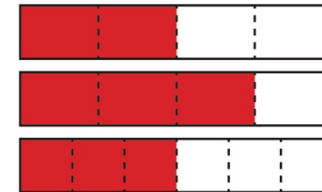
“When I divide the whole into more parts, the parts get smaller.”



“ $\frac{4}{6}$  of the apples are green.”

Uses fraction symbol to represent fractional quantities of whole

Compares fractions with the same denominator



“ $\frac{3}{4} > \frac{2}{4}$  because one more part is shaded.”

“ $\frac{3}{4} > \frac{3}{6}$  because fourths are larger than sixths.”

### Observations/Documentation

# Activity 10 Assessment

## Comparing and Ordering Fractions

### Partitioning Quantities to Form Fractions

Partitions whole (area or length) into parts that are not equal



"I folded the strip into 4 parts."

Partitions whole (area or length) into equal parts



"I folded the line into 4 equal parts."

Names the unit fraction



"Each part represents one-sixth."

Counts parts using unit fractions



"1 one-fourth, 2 one-fourths, 3 one-fourths, 4 one-fourths"

### Observations/Documentation

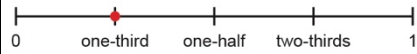


# Activity 10 Assessment

## Comparing and Ordering Fractions

### Partitioning Quantities to Form Fractions

Compares fractions to the benchmark one-half



“One-third is less than the benchmark one-half.”

Understands relationship between number of parts and size of parts

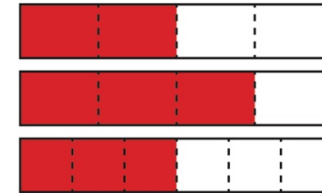
“When I divide the whole into more parts, the parts get smaller.”



$\frac{4}{6}$  of the apples are green.”

Uses fraction symbol to represent fractional quantities of whole

Compares fractions with the same denominator



$\frac{3}{4} > \frac{2}{4}$  because one more part is shaded.”

$\frac{3}{4} > \frac{3}{6}$  because fourths are larger than sixths.”

### Observations/Documentation

# Activity 11 Assessment Consolidation

## Partitioning Quantities to Form Fractions

Partitions whole (area or length) into parts that are not equal



"I folded the strip into 4 parts."

Partitions whole (area or length) into equal parts



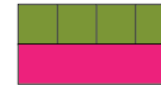
"I folded the line into 4 equal parts."

Names the unit fraction



"Each part represents one-sixth."

Counts parts using unit fractions



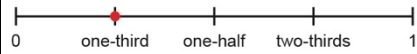
"1 one-fourth, 2 one-fourths, 3 one-fourths, 4 one-fourths"

## Observations/Documentation

# Activity 11 Assessment Consolidation

## Partitioning Quantities to Form Fractions (con't)

Compares fractions to the benchmark one-half



“One-third is less than the benchmark one-half.”

Understands relationship between number of parts and size of parts

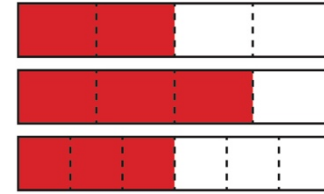
“When I divide the whole into more parts, the parts get smaller.”



$\frac{4}{6}$  of the apples are green.”

Uses fraction symbol to represent fractional quantities of whole

Compares fractions with the same denominator or same numerator



$\frac{3}{4} > \frac{2}{4}$  because one more part is shaded.”

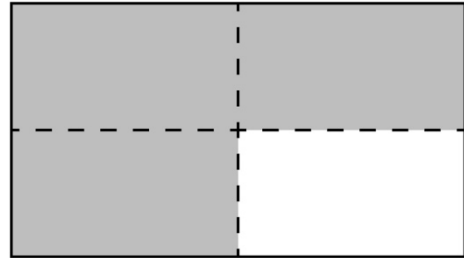
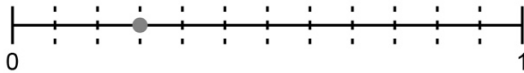
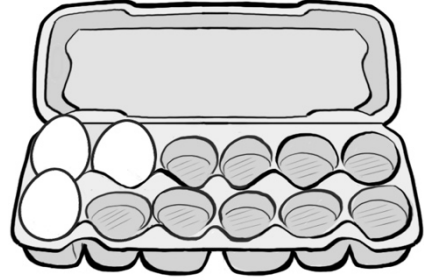
$\frac{3}{4} > \frac{3}{6}$  because fourths are larger than sixths.”

## Observations/Documentation

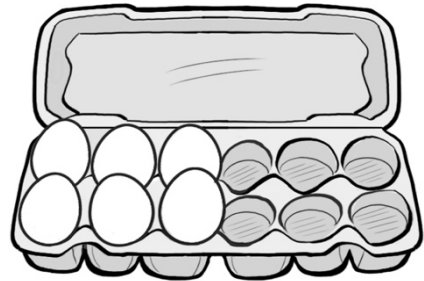
Master 9a

# Fraction Cards

$$\frac{3}{12}$$

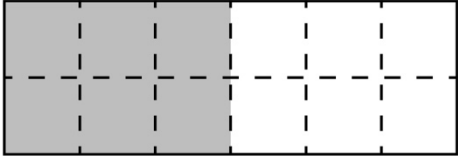
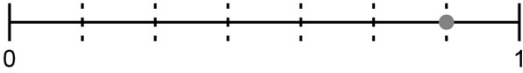

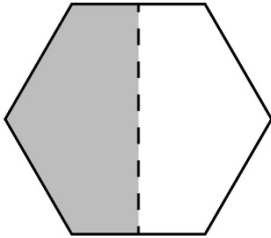
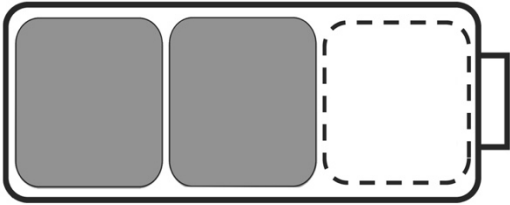
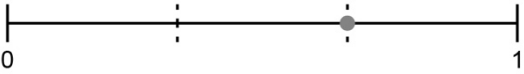
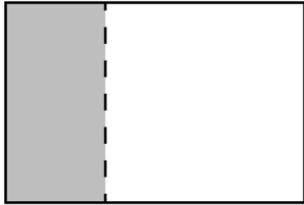


$$\frac{3}{7}$$



Master

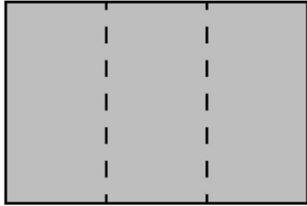
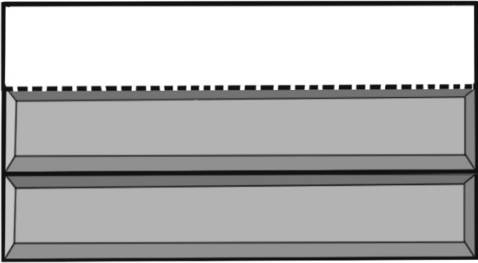
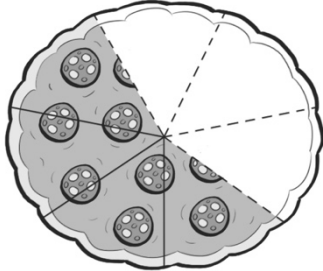
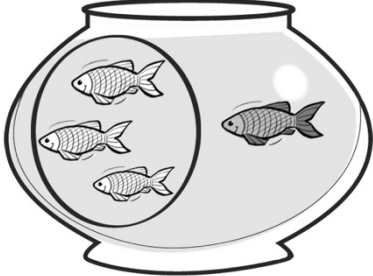
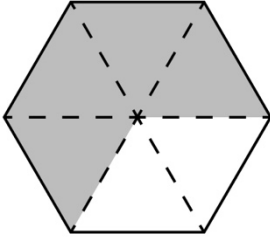
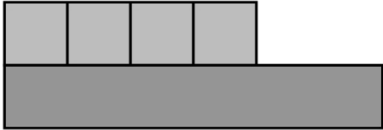
# Fraction Cards (cont'd)

	
	
$\frac{1}{2}$	
	



Master 9c

# Fraction Cards (cont'd)

$\frac{3}{3}$	
	
$\frac{1}{4}$	
	



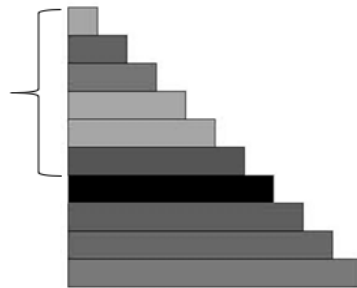
## Filling Fractions! Instructions

**Group size: 2**

### Materials:

- Student Card 5: Filling Fractions! (2 per pair)
- Paper bags of Relational Rods (1 of each of the first 6 rods per bag, 2 bags per pair)
- Dry-erase markers (2 per pair)

1 of each of the  
first 6 rods per bag



**Goal:** To be the first to colour all your fraction parts

### Instructions:

**Player A:** Without looking, take one rod from each bag.

Put the shorter rod on top of the longer rod, aligned at one end.

The longer rod is the whole.

What fraction have you modelled?

Colour parts of strips on your game board to show that fraction.

For example, for  $\frac{3}{5}$ , colour three parts of a strip showing fifths.

**Player B:** Take a turn.

Continue to take turns until one of you colours all your fraction parts.

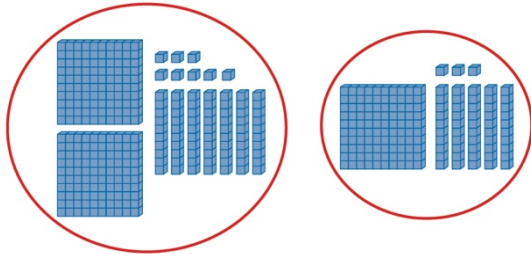
# Activity 12 Assessment

## Modelling Addition and Subtraction

### Developing Meaning of Addition and Subtraction

Models concretely to add and subtract

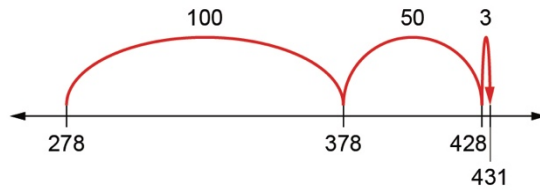
$$278 + 153 = \underline{\quad}$$



"278" "378, 388, 398, 408, 418, 428, 429, 430, 431"

Models and symbolizes addition and subtraction

$$278 + 153 = \underline{\quad}$$



"I add 5 tens and 3 ones.  
78 + 53 = 78 + 50 + 3, or 131"

Uses standard algorithm to add and subtract

$$\begin{array}{r} \overset{1}{2} \overset{1}{7} \overset{1}{8} \\ + \overset{1}{1} \overset{1}{5} \overset{1}{3} \\ \hline 4 \ 3 \ 1 \end{array} \qquad \begin{array}{r} \overset{2}{1} \overset{1}{3} \overset{1}{1} \\ - \overset{1}{4} \overset{1}{2} \\ \hline 8 \ 9 \end{array}$$

### Observations/Documentation



# Activity 12 Assessment

## Modelling Addition and Subtraction

### Developing Meaning of Addition and Subtraction (con't)

Estimates sums and differences to check reasonableness

$131 - 42 = 89$   
 "130 - 40 = 90, which is close to 89 so my answer is reasonable."

Creates and solves problems

"There are 131 birds in the tree.  
 Some birds flew away.  
 Now there are 42 birds in the tree.  
 How many birds flew away?"

$131 - \square = 42$   
 89 birds flew away.

Uses properties and inverse operations of addition and subtraction to solve problems

$131 - \square = 42$   
 "I can think addition to help me solve the problem:  
 $42 + \square = 131$ "

### Observations/Documentation

# Activity 13 Assessment

## Estimating Sums and Differences

Estimating Sums and Differences			
<p>Uses front-end estimation</p> <p>Estimate: <math>48 + 18 + 17</math>  <math>40 + 10 + 10 = 60</math></p> <p>"I estimate about 60."</p>	<p>Uses rounding to write each number to the nearest ten</p> <p>Estimate: <math>48 + 18 + 17</math>  <math>50 + 20 + 20 = 90</math></p> <p>"I estimate about 90."</p>	<p>Uses rounding and compensation</p> <p>Estimate: <math>48 + 18 + 17</math>            "I'll round two up and one down so the numbers balance."  <math>50 + 20 + 10 = 80</math></p> <p>"I estimate about 80."</p>	<p>Estimates flexibly to check reasonableness of solution</p> <p><math>15 + 51 + 39 = 107</math>            Estimate to check:  <math>15 + 39</math> is about 50.            51 is close to 50.  <math>50 + 50 = 100</math></p> <p>"Since 107 is close to 100, the solution seems reasonable."</p>
Observations/Documentation			

# Activity 14 Assessment

## Using Mental Math to Add and Subtract

### Developing Fluency for Addition and Subtraction

Fluently adds and subtracts within 5

"I know  $4 + 1 = 5$  and  $5 - 1 = 4$ ."

Fluently adds and subtracts to 10

"I know  $8 + 2 = 10$  and  $10 - 2 = 8$ ."  
(complements to 10)

Fluently adds and subtracts to 20

"I can use doubles.  
I know  $9 + 9 = 18$  and  $18 - 9 = 9$ ."

### Observations/Documentation

Uses known sums and differences to solve addition and subtraction equations

" $25 + 37 = \square$   
I know  $25 + 30 = 55$ , and 55 plus 5 is 60,  
and 2 more makes 62."  
(decomposing, known facts)

Develops mental strategies and algorithms

$29 + 32 = \square$   
I take 1 from 32 and give it to 29 to get  $30 + 31$ .  
 $30 + 30 = 60$ , and 1 more is 61."  
(compensation)

Estimates sums and differences

$49 + 38 = \square$   
"49 is close to 50.  
38 is close to 40.  
 $50 + 40 = 90$ "  
(using benchmarks)

### Observations/Documentation

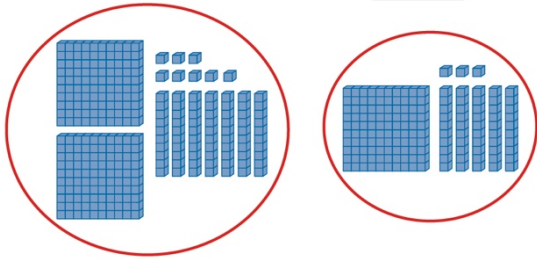
# Activity 14 Assessment

## Using Mental Math to Add and Subtract

### Developing Meaning of Addition and Subtraction

Models concretely to add and subtract

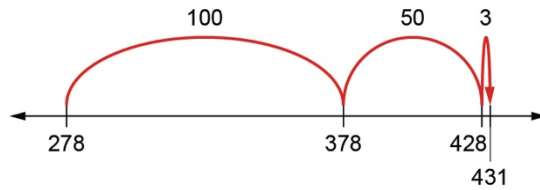
$$278 + 153 = \underline{\quad}$$



"278" "378, 388, 398, 408, 418, 428, 429, 430, 431"

Models and symbolizes addition and subtraction

$$278 + 153 = \underline{\quad}$$



"I add 5 tens and 3 ones.  
78 + 53 = 78 + 50 + 3, or 131"

Uses standard algorithm to add and subtract

$$\begin{array}{r} \overset{1}{2} \overset{1}{7} \overset{8}{8} \\ + \overset{1}{1} \overset{5}{5} \overset{3}{3} \\ \hline 4 \ 3 \ 1 \end{array} \qquad \begin{array}{r} \overset{2}{1} \overset{1}{7} \overset{1}{8} \\ - \overset{4}{4} \overset{2}{2} \\ \hline 8 \ 9 \end{array}$$

### Observations/Documentation

# Activity 14 Assessment

## Using Mental Math to Add and Subtract

### Developing Meaning of Addition and Subtraction (con't)

Estimates sums and differences to check reasonableness

$131 - 42 = 89$   
 "130 - 40 = 90, which is close to 89 so my answer is reasonable."

Creates and solves problems

"There are 131 birds in the tree.  
 Some birds flew away.  
 Now there are 42 birds in the tree.  
 How many birds flew away?"

$131 - \square = 42$   
 89 birds flew away.

Uses properties and inverse operations of addition and subtraction to solve problems

$131 - \square = 42$   
 "I can think addition to help me solve the problem:  
 $42 + \square = 131$ "

### Observations/Documentation

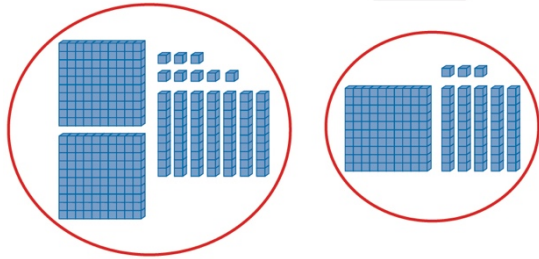
# Activity 15 Assessment

## Creating and Solving Problems

### Developing Meaning of Addition and Subtraction

Models concretely to add and subtract

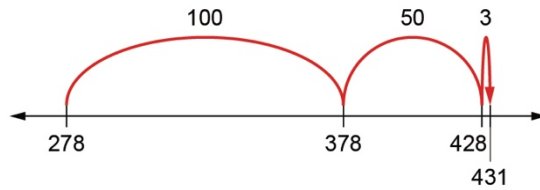
$$278 + 153 = \underline{\quad}$$



"278" "378, 388, 398, 408, 418, 428, 429, 430, 431"

Models and symbolizes addition and subtraction

$$278 + 153 = \underline{\quad}$$



"I add 5 tens and 3 ones.  
78 + 53 = 78 + 50 + 3, or 131"

Uses standard algorithm to add and subtract

$$\begin{array}{r} \phantom{0}^1 2 \phantom{0}^1 7 \phantom{0} 8 \\ + 1 \phantom{0} 5 \phantom{0} 3 \\ \hline 4 \phantom{0} 3 \phantom{0} 1 \end{array} \qquad \begin{array}{r} \phantom{0}^2 \cancel{1} \phantom{0}^1 \cancel{3} \phantom{0}^1 1 \\ - \phantom{0} 4 \phantom{0} 2 \\ \hline \phantom{0} 8 \phantom{0} 9 \end{array}$$

### Observations/Documentation

# Activity 15 Assessment

## Creating and Solving Problems

### Developing Meaning of Addition and Subtraction (con't)

Estimates sums and differences to check reasonableness

$131 - 42 = 89$   
 "130 - 40 = 90, which is close to 89 so my answer is reasonable."

Creates and solves problems

"There are 131 birds in the tree.  
 Some birds flew away.  
 Now there are 42 birds in the tree.  
 How many birds flew away?"

$131 - \square = 42$   
 89 birds flew away.

Uses properties and inverse operations of addition and subtraction to solve problems

$131 - \square = 42$   
 "I can think addition to help me solve the problem:  
 $42 + \square = 131$ "

### Observations/Documentation

# Activity 15 Assessment

## Creating and Solving Problems

### Developing Fluency for Addition and Subtraction

Fluently adds and subtracts within 5

"I know  $4 + 1 = 5$  and  $5 - 1 = 4$ ."

Fluently adds and subtracts to 10

"I know  $8 + 2 = 10$  and  $10 - 2 = 8$ ."  
(complements to 10)

Fluently adds and subtracts to 20

"I can use doubles.  
I know  $9 + 9 = 18$  and  $18 - 9 = 9$ ."

### Observations/Documentation

Uses known sums and differences to solve addition and subtraction equations

" $25 + 37 = \square$   
I know  $25 + 30 = 55$ , and 55 plus 5 is 60,  
and 2 more makes 62."  
(decomposing, known facts)

Develops mental strategies and algorithms

$29 + 32 = \square$   
I take 1 from 32 and give it to 29 to get  $30 + 31$ .  
 $30 + 30 = 60$ , and 1 more is 61."  
(compensation)

Estimates sums and differences

$49 + 38 = \square$   
"49 is close to 50.  
38 is close to 40.  
 $50 + 40 = 90$ "  
(using benchmarks)

### Observations/Documentation



# Story Problems

12 students are on the school bus.  
13 students get on at the next stop.  
How many students are now on the bus?



Join, result unknown:  $12 + 13 = ?$

A farmer is selling 78 cobs at her corn stand.  
By lunch time, she has 23 cobs left.  
How many cobs did she sell?



Separate, change unknown:  $78 - ? = 23$

Freddy the fox has some eggs for winter in his den.  
He collects 17 more eggs.  
Now he has 45 eggs.  
How many eggs did Freddy have to begin with?



Join, start unknown:  $? + 17 = 45$

Anna lives 78 m from the school.  
Brooklyn lives 14 m farther away than Anna.  
How far does Brooklyn live from the school?



Compare, larger section unknown:  $78 + 14 = ?$

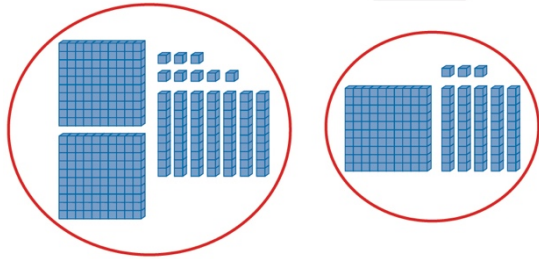
# Activity 16 Assessment

## Creating and Solving Problems with Larger Numbers

### Developing Meaning of Addition and Subtraction

Models concretely to add and subtract

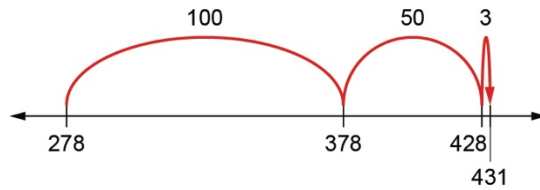
$$278 + 153 = \underline{\quad}$$



"278" "378, 388, 398, 408, 418, 428, 429, 430, 431"

Models and symbolizes addition and subtraction

$$278 + 153 = \underline{\quad}$$



"I add 5 tens and 3 ones.  
78 + 53 = 78 + 50 + 3, or 131"

Uses standard algorithm to add and subtract

$$\begin{array}{r} \overset{1}{2} \overset{1}{7} \overset{8}{8} \\ + \overset{1}{1} \overset{5}{5} \overset{3}{3} \\ \hline \overset{4}{4} \overset{3}{3} \overset{1}{1} \end{array} \qquad \begin{array}{r} \overset{2}{2} \overset{1}{1} \overset{3}{3} \overset{1}{1} \\ - \overset{4}{4} \overset{2}{2} \\ \hline \overset{8}{8} \overset{9}{9} \end{array}$$

### Observations/Documentation

# Activity 16 Assessment

## Creating and Solving Problems with Larger Numbers

### Developing Meaning of Addition and Subtraction (con't)

Estimates sums and differences to check reasonableness

$131 - 42 = 89$   
 "130 - 40 = 90, which is close to 89 so my answer is reasonable."

Creates and solves problems

"There are 131 birds in the tree.  
 Some birds flew away.  
 Now there are 42 birds in the tree.  
 How many birds flew away?"

$131 - \square = 42$   
 89 birds flew away.

Uses properties and inverse operations of addition and subtraction to solve problems

$131 - \square = 42$   
 "I can think addition to help me solve the problem:  
 $42 + \square = 131$ "

### Observations/Documentation

# Activity 16 Assessment

## Creating and Solving Problems with Larger Numbers

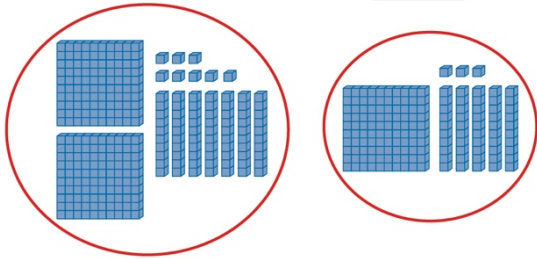
Developing Fluency for Addition and Subtraction		
Fluently adds and subtracts within 5 “I know $4 + 1 = 5$ and $5 - 1 = 4$ .”	Fluently adds and subtracts to 10 “I know $8 + 2 = 10$ and $10 - 2 = 8$ .” (complements to 10)	Fluently adds and subtracts to 20 “I can use doubles. I know $9 + 9 = 18$ and $18 - 9 = 9$ .”
Observations/Documentation		
Uses known sums and differences to solve addition and subtraction equations “ $25 + 37 = \square$ I know $25 + 30 = 55$ , and 55 plus 5 is 60, and 2 more makes 62.” (decomposing, known facts)	Develops mental strategies and algorithms $29 + 32 = \square$ I take 1 from 32 and give it to 29 to get $30 + 31$ . $30 + 30 = 60$ , and 1 more is 61.” (compensation)	Estimates sums and differences $49 + 38 = \square$ “49 is close to 50. 38 is close to 40. $50 + 40 = 90$ ” (using benchmarks)
Observations/Documentation		

# Activity 17 Assessment Consolidation

## Developing Meaning of Addition and Subtraction

Models concretely to add and subtract

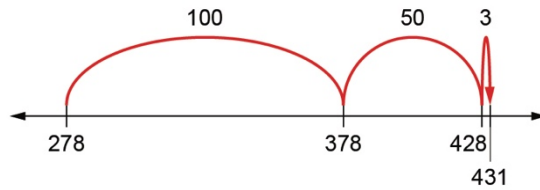
$$278 + 153 = \underline{\quad}$$



"278" "378, 388, 398, 408, 418, 428, 429, 430, 431"

Models and symbolizes addition and subtraction

$$278 + 153 = \underline{\quad}$$



"I add 5 tens and 3 ones.  
78 + 53 = 78 + 50 + 3, or 131"

Uses standard algorithm to add and subtract

$$\begin{array}{r} \overset{1}{2} \overset{1}{7} \overset{8}{8} \\ + \overset{1}{1} \overset{5}{5} \overset{3}{3} \\ \hline 4 \ 3 \ 1 \end{array} \qquad \begin{array}{r} \overset{2}{1} \overset{1}{5} \overset{3}{3} \overset{1}{1} \\ - \overset{4}{4} \overset{2}{2} \\ \hline 8 \ 9 \end{array}$$

## Observations/Documentation

# Activity 17 Assessment Consolidation

## Developing Meaning of Addition and Subtraction (con't)

Estimates sums and differences to check reasonableness

$131 - 42 = 89$   
 "130 - 40 = 90, which is close to 89 so my answer is reasonable."

Creates and solves problems

"There are 131 birds in the tree.  
 Some birds flew away.  
 Now there are 42 birds in the tree.  
 How many birds flew away?"

$131 - \square = 42$   
 89 birds flew away.

Uses properties and inverse operations of addition and subtraction to solve problems

$131 - \square = 42$   
 "I can think addition to help me solve the problem:  
 $42 + \square = 131$ "

## Observations/Documentation

# Activity 17 Assessment

## Consolidation

Developing Fluency for Addition and Subtraction		
Fluently adds and subtracts within 5 “I know $4 + 1 = 5$ and $5 - 1 = 4$ .”	Fluently adds and subtracts to 10 “I know $8 + 2 = 10$ and $10 - 2 = 8$ .” (complements to 10)	Fluently adds and subtracts to 20 “I can use doubles. I know $9 + 9 = 18$ and $18 - 9 = 9$ .”
Observations/Documentation		
Uses known sums and differences to solve addition and subtraction equations “ $25 + 37 = \square$ I know $25 + 30 = 55$ , and 55 plus 5 is 60, and 2 more makes 62.” (decomposing, known facts)	Develops mental strategies and algorithms $29 + 32 = \square$ I take 1 from 32 and give it to 29 to get $30 + 31$ . $30 + 30 = 60$ , and 1 more is 61.” (compensation)	Estimates sums and differences $49 + 38 = \square$ “49 is close to 50. 38 is close to 40. $50 + 40 = 90$ ” (using benchmarks)
Observations/Documentation		

Master 11a

## Game Cards: Mental Math

<p><b>M</b></p> <p style="text-align: center;"><math>48 + 51</math></p> <p><b>Points</b> Roll 1 number cube.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>65 + 17</math></p> <p><b>Points</b> Roll 2 number cubes. Make a 2-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>23 + 21</math></p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>
<p><b>M</b></p> <p style="text-align: center;"><math>55 + 45</math></p> <p><b>Points</b> Roll 3 number cubes. Make the smallest 3-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>74 - 39</math></p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>19 + 21</math></p> <p><b>Points</b> Roll 2 number cubes. Make the bigger 2-digit number.</p>
<p><b>M</b></p> <p style="text-align: center;"><math>72 + 17</math></p> <p><b>Points</b> Roll 1 number cube.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>69 - 24</math></p> <p><b>Points</b> Roll 2 number cubes. Make a 2-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>91 - 45</math></p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>
<p><b>M</b></p> <p style="text-align: center;"><math>34 + 56</math></p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>78 - 69</math></p> <p><b>Points</b> Roll 2 number cubes. Make the bigger 2-digit number.</p>	<p><b>M</b></p> <p style="text-align: center;"><math>35 + 19</math></p> <p><b>Points</b> Roll 3 number cubes. Make the smallest 3-digit number.</p>



**Master 11b**

**Game Cards: Story Problems**

<p><b>P</b></p> <p>Blue Team scored 48 points in Round 1 of the bean bag toss. They scored 91 points in Round 2. How many points do they have now?</p> <p><b>Points</b> Roll 1 number cube.</p>	<p><b>P</b></p> <p>Red Team has 74 points. They are disqualified in Round 2 and have to take away 39 points. How many points do they have left?</p> <p><b>Points</b> Roll 2 number cubes. Make a 2-digit number.</p>	<p><b>P</b></p> <p>Billy burst 12 balloons at the Balloon Pop. Billy burst 5 fewer balloons than Betty. How many balloons did Betty burst?</p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>
<p><b>P</b></p> <p>Team Orange had 56 points after Round 1. They had 94 points after Round 2. How many points did they get in Round 2?</p> <p><b>Points</b> Roll 3 number cubes. Make the smallest 3-digit number.</p>	<p><b>P</b></p> <p>Team Blue has 121 more points than Team Red. Team Blue has 257 points. How many points does Team Red have?</p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>	<p><b>P</b></p> <p>There were 42 students in line for Tug-of-War. Some students left the line. Now there are 27 students in line. How many students left the line?</p> <p><b>Points</b> Roll 2 number cubes. Make the bigger 2-digit number.</p>



**Master 11c**

**Game Cards: Story Problems**

<p><b>P</b></p> <p>The Balloon Pop game used 571 balloons. There were 850 balloons to start. How many balloons are left?</p> <p><b>Points</b> Roll 1 number cube.</p>	<p><b>P</b></p> <p>Tilly scored 86 points at the three-legged race. That gave her a total of 197 points. How many points did she have before the three-legged race?</p> <p><b>Points</b> Roll 2 number cubes. Make a 2-digit number.</p>	<p><b>P</b></p> <p>276 students and 19 teachers participated in Fun Day. How many people participated altogether?</p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>
<p><b>P</b></p> <p>Becky took 33 jumps in the sack race before she fell. That is 9 more jumps than Oliver took. How many jumps did Oliver take?</p> <p><b>Points</b> Roll 2 number cubes. Make the smaller 2-digit number.</p>	<p><b>P</b></p> <p>This year, 295 people participated in Fun Day. Last year, 332 people participated. How many more people participated last year?</p> <p><b>Points</b> Roll 1 number cube.</p>	<p><b>P</b></p> <p>276 ribbons were given out. There were 118 ribbons left. How many ribbons were there to start with?</p> <p><b>Points</b> Roll 1 number cube.</p>



**Master 12**

# Connections: How Many Minutes? Seconds?



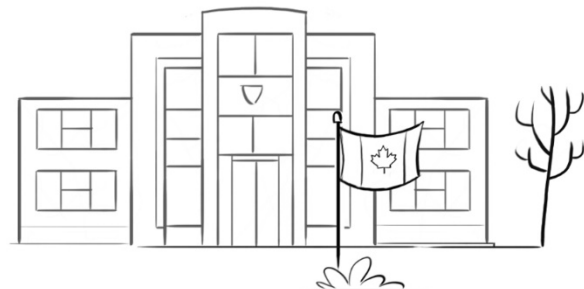
Grace brushes her teeth for 2 minutes every morning. That is 120 seconds.



She takes 3 minutes to get dressed. That is 180 seconds.



She takes 5 minutes to eat her breakfast. That is 300 seconds.



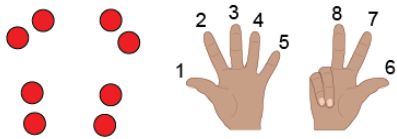
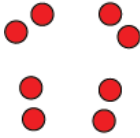
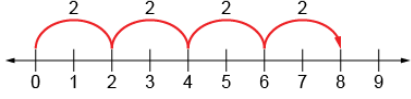

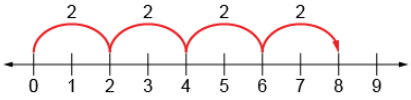

She takes 6 minutes to walk from her house to school. That is 360 seconds.

How many minutes does Grace spend getting ready for school altogether? How many seconds?

How many minutes and seconds do you take?

# Activity 18 Assessment

## Exploring Repeated Addition

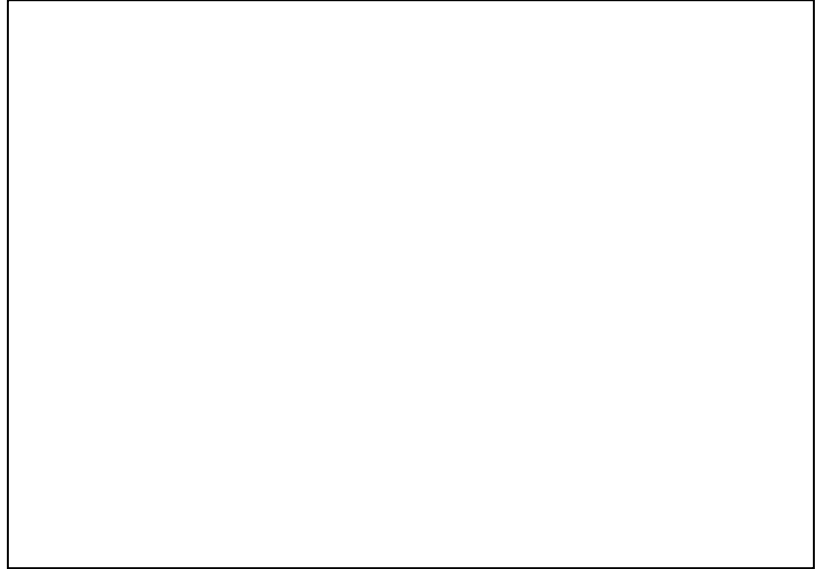
Multiplying 1-Digit Numbers			
<p>Groups objects and counts by 1s</p> 	<p>Groups objects and skip-counts</p>  <p>"2, 4, 6, 8"</p>	<p>Uses repeated addition</p>  <p>"2 + 2 + 2 + 2 = 8."</p>	<p>Models using multiplicative thinking</p>  <p>"4 rows of 2 is 8."</p>
Observations/Documentation			
<p>Understands relationship between operations</p>  <p>"I can think of <math>2 + 2 + 2 + 2 = 8</math> as 4 groups of 2."</p>	<p>Uses multiplication symbol</p> <p>"<math>4 \times 2 = 8</math>"</p> 	<p>Multiplies fluently (e.g., uses properties of multiplication)</p> <p>"<math>4 \times 2 = 8</math> <math>2 \times 4 = 8</math>"</p>	<p>Creates and solves problems involving equal groups</p> <p><math>4 \times 2 = 8</math></p> <p>"There are 4 bicycles in the shed. How many wheels are there altogether?"</p>
Observations/Documentation			

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 13

# *Our Repeated Addition Problems* Recording Sheet

Picture of Object



How many

\_\_\_\_\_ on \_\_\_\_\_ ?

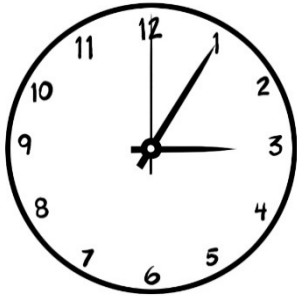
\_\_\_\_\_ on \_\_\_\_\_ ?

\_\_\_\_\_ on \_\_\_\_\_ ?

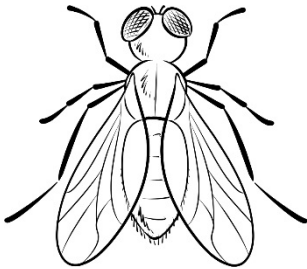
\_\_\_\_\_ on \_\_\_\_\_ ?

**Master 14**

# How Many? Objects



**1 clock has 3 hands.**

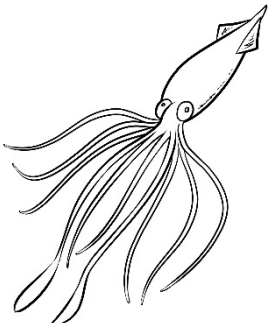
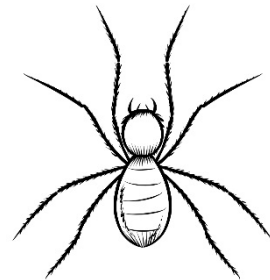


**1 insect has 6 legs.**

SUN	MON	TUE	WED	THU	FRI	SAT
1	2	3	4	5	6	7

**1 week has 7 days.**

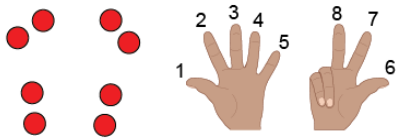
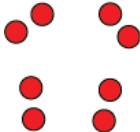
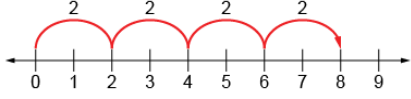

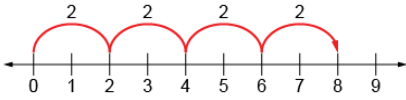
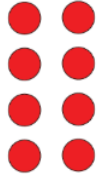
**1 spider has 8 legs.**



**1 squid has 10 limbs.**

# Activity 19 Assessment

## Repeated Addition and Multiplication

Multiplying 1-Digit Numbers			
<p>Groups objects and counts by 1s</p> 	<p>Groups objects and skip-counts</p>  <p>"2, 4, 6, 8"</p>	<p>Uses repeated addition</p>  <p>"2 + 2 + 2 + 2 = 8."</p>	<p>Models using multiplicative thinking</p>  <p>"4 rows of 2 is 8."</p>
Observations/Documentation			
<p>Understands relationship between operations</p>  <p>"I can think of <math>2 + 2 + 2 + 2 = 8</math> as 4 groups of 2."</p>	<p>Uses multiplication symbol</p> <p>"<math>4 \times 2 = 8</math>"</p> 	<p>Multiplies fluently (e.g., uses properties of multiplication)</p> <p>"<math>4 \times 2 = 8</math> <math>2 \times 4 = 8</math>"</p>	<p>Creates and solves problems involving equal groups</p> <p><math>4 \times 2 = 8</math></p> <p>"There are 4 bicycles in the shed. How many wheels are there altogether?"</p>
Observations/Documentation			

**Master 15a**

**Repeated Addition Problems**

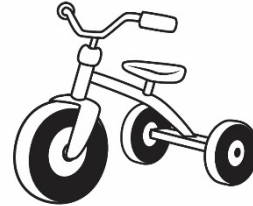
**Side A**

There are 2 shoes in a pair.  
How many shoes are in 4 pairs?



**Side A**

There are 3 wheels on a tricycle.  
How many wheels are on 4 tricycles?



**Side A**

There are 4 wheels on a car.  
How many wheels are on 3 cars?



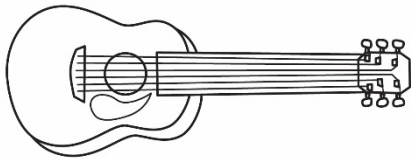
**Side A**

A glove has 5 fingers.  
How many fingers do 2 gloves have?



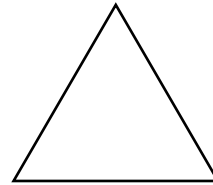
**Side A**

A guitar has 6 strings.  
How many strings do 2 guitars have?



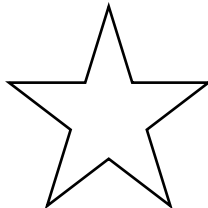
**Side A**

There are 3 sides on a triangle.  
How many sides are on 3 triangles?



**Side B**

A star has 5 points.  
How many points do 5 stars have?



**Side B**

A wolf has 2 ears.  
How many ears do 7 wolves have?





Master 15b

# Repeated Addition Problems

**Side B**

There are 4 leaves on a four-leaf clover.  
How many leaves are on 6 four-leaf clovers?



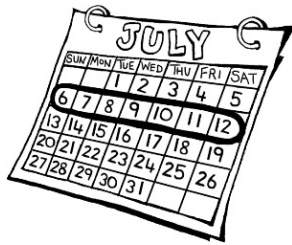
**Side B**

A muffin tin holds 6 muffins.  
How many muffins do 5 tins hold?



**Side B**

There are 7 days in a week.  
How many days are in 4 weeks?



**Side B**

A scorpion has 8 legs.  
How many legs do 3 scorpions have?



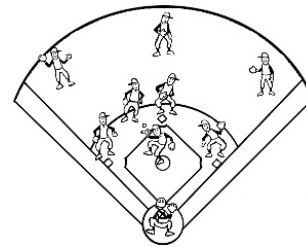
**Side B**

A stop sign has 8 sides.  
How many sides do 2 stop signs have?



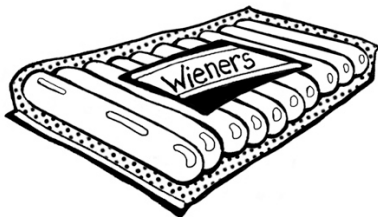
**Side B**

A baseball team has 9 players.  
How many players do 3 teams have?



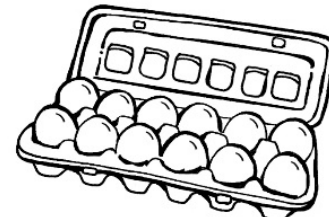
**Side B**

Wieners come in packages of 10.  
How many wieners are in 3 packages?



**Side B**

Eggs come in cartons of 12.  
How many eggs are in 2 cartons?

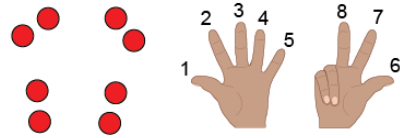


# Activity 20 Assessment

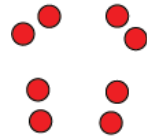
## Exploring Multiplication

### Multiplying 1-Digit Numbers

Groups objects and counts by 1s

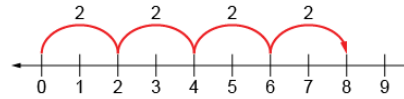


Groups objects and skip-counts



"2, 4, 6, 8"

Uses repeated addition



$$"2 + 2 + 2 + 2 = 8."$$

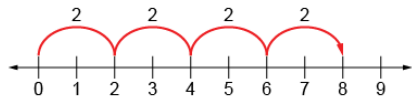
Models using multiplicative thinking



"4 rows of 2 is 8."

### Observations/Documentation

Understands relationship between operations



"I can think of  $2 + 2 + 2 + 2 = 8$  as 4 groups of 2."

Uses multiplication symbol

$$"4 \times 2 = 8"$$



Multiplies fluently (e.g., uses properties of multiplication)

$$"4 \times 2 = 8"$$

$$2 \times 4 = 8"$$

Creates and solves problems involving equal groups

$$4 \times 2 = 8$$

"There are 4 bicycles in the shed.  
How many wheels are there altogether?"

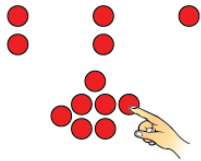
### Observations/Documentation

# Activity 21 Assessment

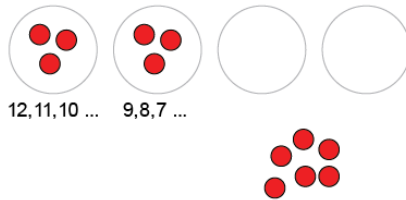
## Repeated Subtraction and Division

### Dividing 1-Digit Numbers

Models using equal sharing



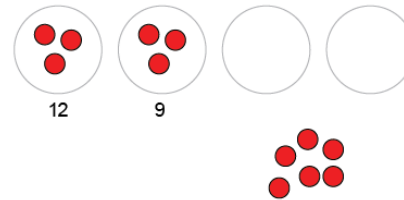
Models using equal grouping, counting by 1s



12, 11, 10 ... 9, 8, 7 ...

"I know 3 go in each group."

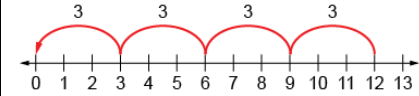
Models using equal grouping, skip-counting backward



12

9

Uses repeated subtraction



"4 jumps of 3 backward is the same as  $12 - 3 - 3 - 3 - 3 = 0$ ."

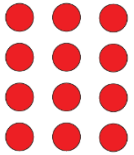
### Observations/Documentation

# Activity 21 Assessment

## Repeated Subtraction and Division

### Dividing 1-Digit Numbers (con't)

Models using multiplicative thinking, and uses division symbol



“12 divided into groups of 3 is  
4 groups  
 $12 \div 3 = 4$ .”

Divides fluently

“I know  $12 \div 4 = 3$ ,  
so  $12 \div 3 = 4$ .”

Creates and solves problems involving equal sharing and grouping



“There are 12 wheels  
on tricycles in the shed.  
How many tricycles are there?”

Understands relationships among operations

“I know  $12 - 3 - 3 - 3 - 3 = 0$ ,  
so I also know that  $12 \div 3 = 4$ .  
I also know that  $4 \times 3 = 12$ ”

### Observations/Documentation

**Master 16a**

# Division Problems

## Equal-Grouping Problems

<p>Priya has 12 ride tickets. Each ride is 3 tickets. How many rides can Priya go on?</p>	<p>Ben has 10 scoops of ice cream. He puts 2 scoops on a cone. How many ice cream cones can he make?</p>
<p>Mother robin brought 8 worms to the nest to feed her babies. Each baby gets 2 worms. How many babies can she feed?</p>	<p>Twelve children are in line for the Ferris wheel. Each car holds 4 children. How many cars do they need?</p>



## Equal-Sharing Problems

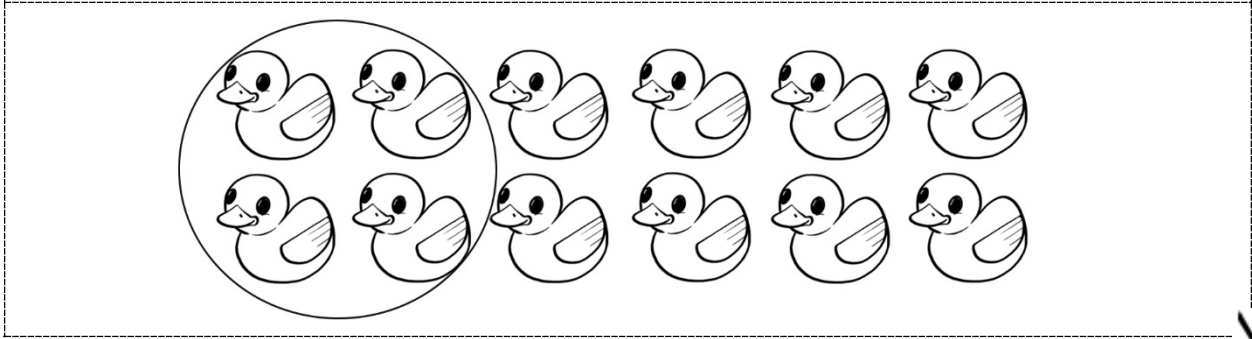
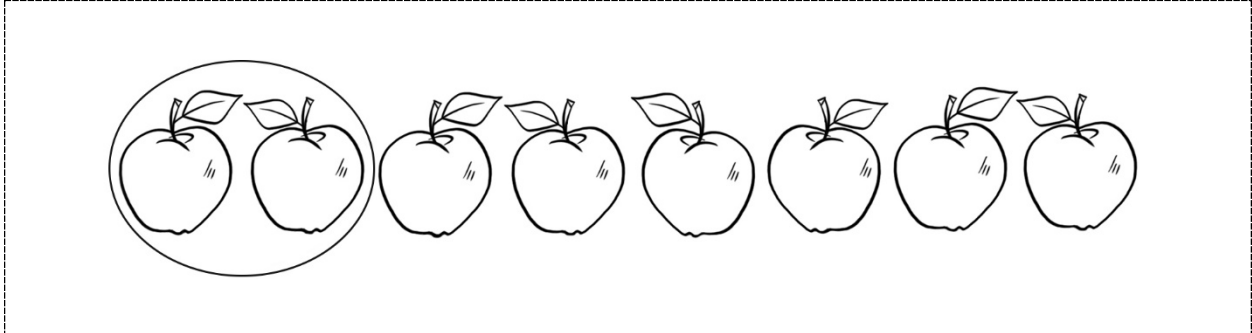
<p>At summer camp, 9 girl campers need to share 3 tents equally. How many girls will be in each tent?</p>	<p>Ben has 10 strawberries to share equally among 5 fruit smoothies. How many strawberries can he put in each?</p>
<p>12 students want to divide themselves into 4 equal teams to play a game. How many students will be on each team?</p>	<p>Felix has 6 toy cars to share equally among 3 loot bags. How many toy cars will be in each bag?</p>



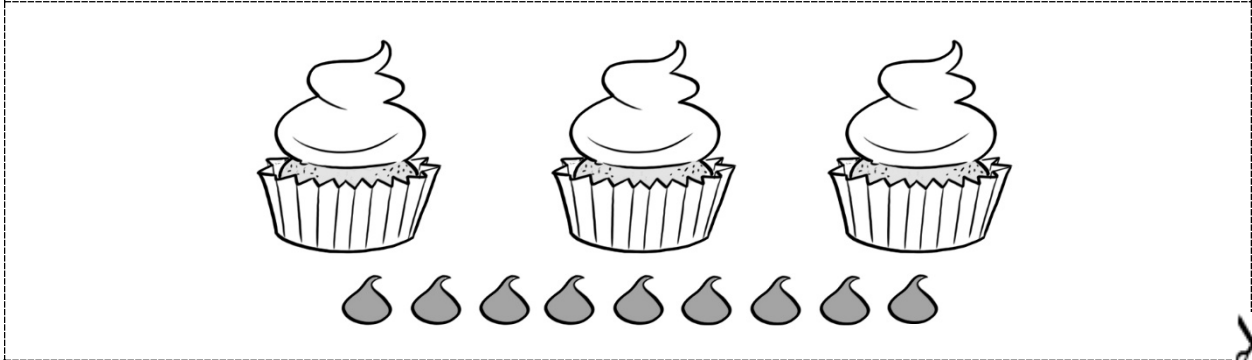
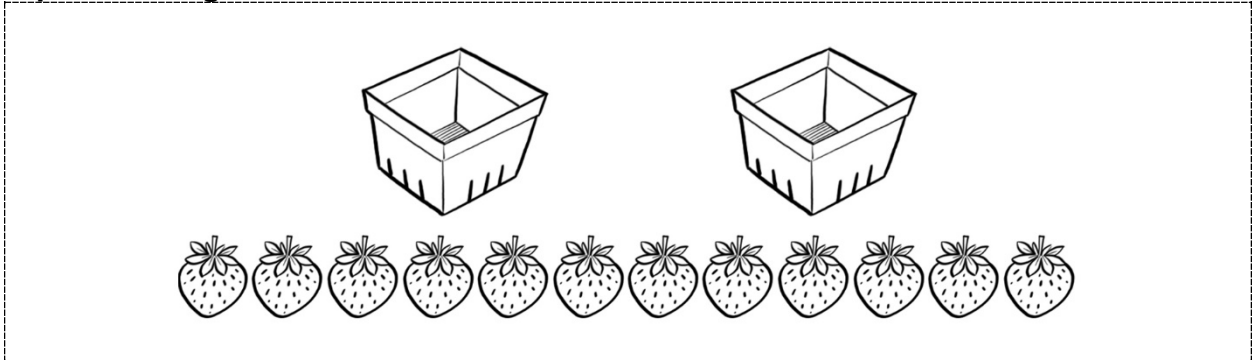
Master 16b

# Division Problems (Accommodation)

## Equal-Grouping Problems



## Equal-Sharing Problems

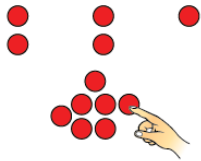


# Activity 22 Assessment

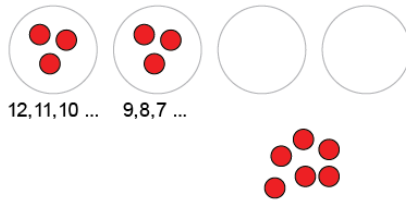
## Exploring Division

### Dividing 1-Digit Numbers

Models using equal sharing

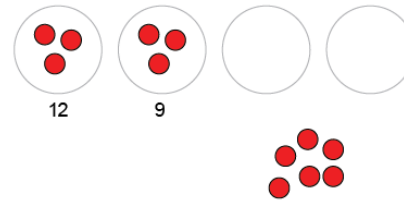


Models using equal grouping, counting by 1s

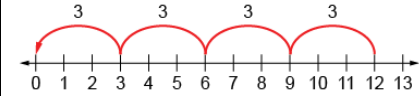


"I know 3 go in each group."

Models using equal grouping, skip-counting backward



Uses repeated subtraction



"4 jumps of 3 backward is the same as  $12 - 3 - 3 - 3 - 3 = 0$ ."

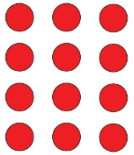
### Observations/Documentation

# Activity 22 Assessment

## Exploring Division

### Dividing 1-Digit Numbers (con't)

Models using multiplicative thinking, and uses division symbol



“12 divided into groups of 3 is  
4 groups  
 $12 \div 3 = 4$ .”

Divides fluently

“I know  $12 \div 4 = 3$ ,  
so  $12 \div 3 = 4$ .”

Creates and solves problems involving equal sharing and grouping



“There are 12 wheels  
on tricycles in the shed.  
How many tricycles are there?”

Understands relationships among operations

“I know  $12 - 3 - 3 - 3 - 3 = 0$ ,  
so I also know that  $12 \div 3 = 4$ .  
I also know that  $4 \times 3 = 12$ ”

### Observations/Documentation



## Pawty Planning

It's time to plan a Birthday Pawty for **10** adorable dogs.



To play party games, divide dogs into equal teams.

### Games

Tug of War: Teams of 2

Go Fetch: Teams of 3

Obstacle Course: Teams of 5

Hide-and-Seek: Teams of 4

It's time to plan a Birthday Pawty for **4** playful cats.



To make loot bags, share treats among 4 bags.

### Treats

8 Toy Mice

20 Cat Treats

15 Toy Feathers

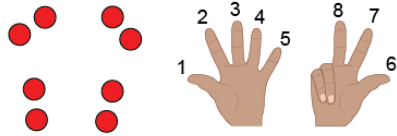
12 Dental Treats

5 Play Balls

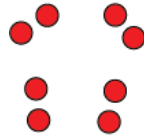
# Activity 23 Assessment Consolidation

## Multiplying 1-Digit Numbers

Groups objects and counts by 1s

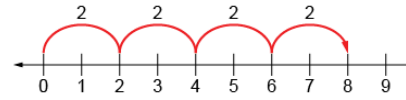


Groups objects and skip-counts



"2, 4, 6, 8"

Uses repeated addition



"2 + 2 + 2 + 2 = 8."

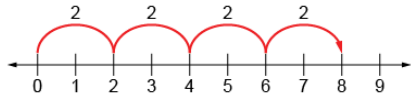
Models using multiplicative thinking



"4 rows of 2 is 8."

### Observations/Documentation

Understands relationship between operations



"I can think of  $2 + 2 + 2 + 2 = 8$  as 4 groups of 2."

Uses multiplication symbol

" $4 \times 2 = 8$ "



Multiplies fluently (e.g., uses properties of multiplication)

$4 \times 2 = 8$   
 $2 \times 4 = 8$

Creates and solves problems involving equal groups

$4 \times 2 = 8$

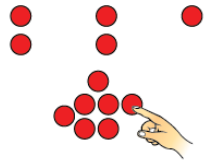
"There are 4 bicycles in the shed.  
How many wheels are there altogether?"

### Observations/Documentation

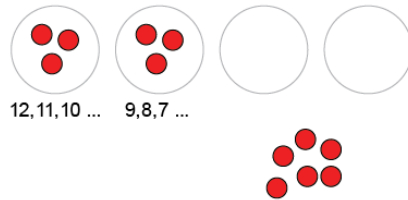
# Activity 23 Assessment Consolidation

## Dividing 1-Digit Numbers

Models using equal sharing

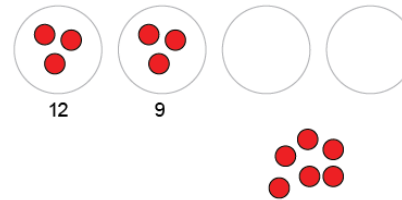


Models using equal grouping, counting by 1s

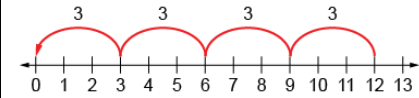


"I know 3 go in each group."

Models using equal grouping, skip-counting backward



Uses repeated subtraction



"4 jumps of 3 backward is the same as  $12 - 3 - 3 - 3 - 3 = 0$ ."

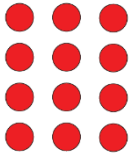
## Observations/Documentation

# Activity 23 Assessment

## Consolidation

### Dividing 1-Digit Numbers (con't)

Models using multiplicative thinking, and uses division symbol

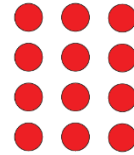


“12 divided into groups of 3 is  
4 groups  
 $12 \div 3 = 4$ .”

Divides fluently

“I know  $12 \div 4 = 3$ ,  
so  $12 \div 3 = 4$ .”

Creates and solves problems involving equal sharing and grouping



“There are 12 wheels  
on tricycles in the shed.  
How many tricycles are there?”

Understands relationships among operations

“I know  $12 - 3 - 3 - 3 - 3 = 0$ ,  
so I also know that  $12 \div 3 = 4$ .  
I also know that  $4 \times 3 = 12$ ”

### Observations/Documentation

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 18a

# Item Cards

1	2	3
4	5	6
8	9	10
12		



Master 18b

# Item Cards (for Extension)

14	15	16
18	20	24
25	28	30
32		

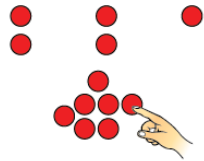


# Activity 24 Assessment

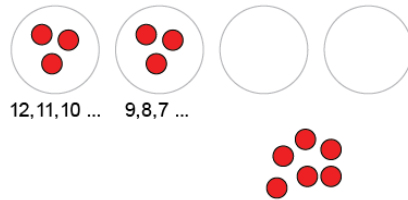
## Multiplication and Division Fact Families

### Dividing 1-Digit Numbers

Models using equal sharing

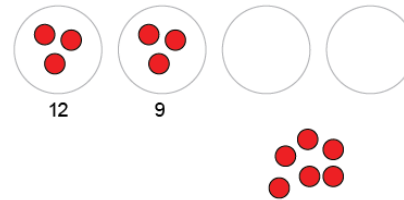


Models using equal grouping, counting by 1s

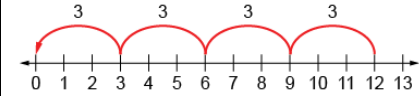


"I know 3 go in each group."

Models using equal grouping, skip-counting backward



Uses repeated subtraction



"4 jumps of 3 backward is the same as  $12 - 3 - 3 - 3 - 3 = 0$ ."

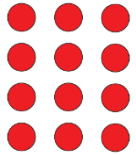
### Observations/Documentation

# Activity 24 Assessment

## Multiplication and Division Fact Families

### Dividing 1-Digit Numbers (con't)

Models using multiplicative thinking, and uses division symbol

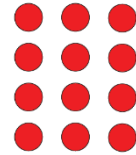


“12 divided into groups of 3 is 4 groups  
 $12 \div 3 = 4$ .”

Divides fluently

“I know  $12 \div 4 = 3$ ,  
 so  $12 \div 3 = 4$ .”

Creates and solves problems involving equal sharing and grouping



“There are 12 wheels on tricycles in the shed.  
 How many tricycles are there?”

Understands relationships among operations

“I know  $12 - 3 - 3 - 3 - 3 = 0$ ,  
 so I also know that  $12 \div 3 = 4$ .  
 I also know that  $4 \times 3 = 12$ ”

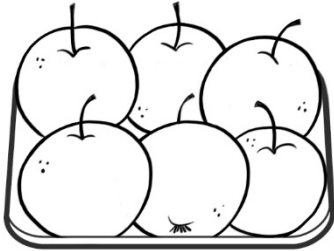
### Observations/Documentation



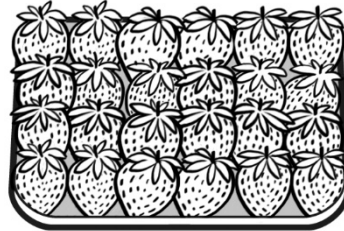
Master 19

## Connections: Arrays at the Store

An array is a way of organizing items in equal rows and columns. If you look around the grocery store, you will find many arrays. Why do you think items are packaged in arrays?

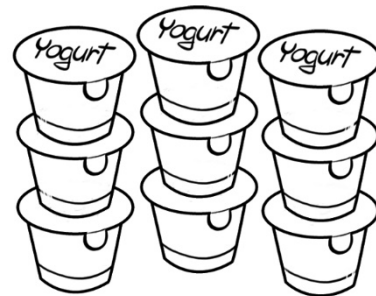
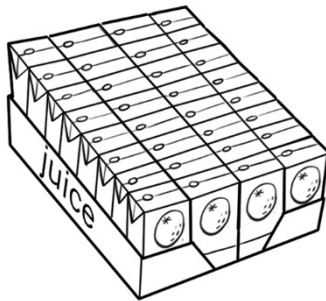


Apples

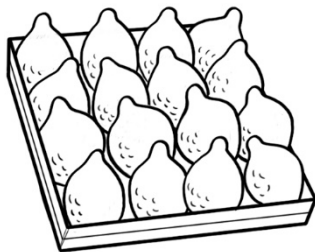


Strawberries

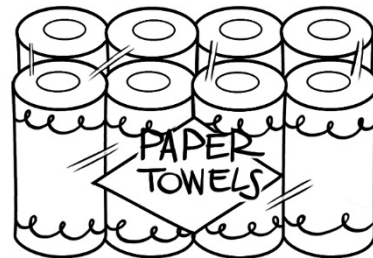
Arrays are a very efficient way to store and package goods. They save space and help us know how many without counting by ones.



Find how many are in each picture. How did you find out?



Lemons



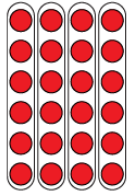
The next time you are in a grocery store, take pictures of some arrays you see and share them with the class.

# Activity 25 Assessment

## Strategies for Multiplication

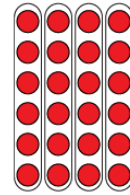
### Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



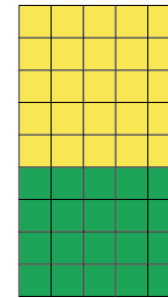
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



### Observations/Documentation

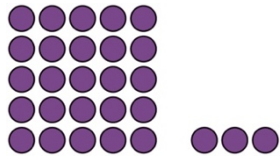
# Activity 25 Assessment

## Strategies for Multiplication

### Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album. Each page can hold 6 photographs. How many pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number multiplication and division problems, with and without remainders

There are 56 basketballs with the same number on each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

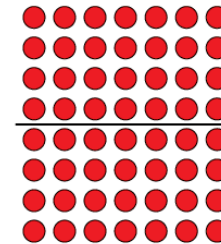
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



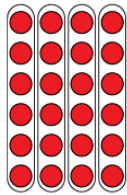
### Observations/Documentation

# Activity 26 Assessment

## Relating Multiplication and Division

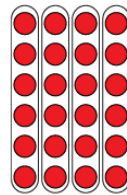
### Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



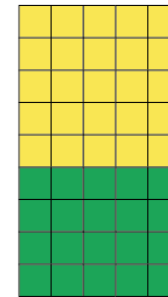
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



### Observations/Documentation

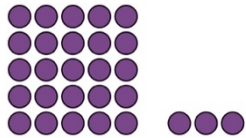
# Activity 26 Assessment

## Relating Multiplication and Division

### Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album.  
Each page can hold 6 photographs. How many  
pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication  
or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number  
multiplication and division problems, with and  
without remainders

There are 56 basketballs with the same number on  
each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

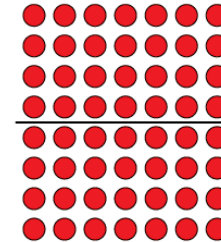
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



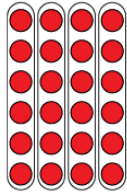
### Observations/Documentation

# Activity 27 Assessment

## Strategies for Division

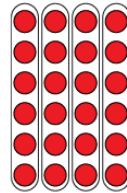
### Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



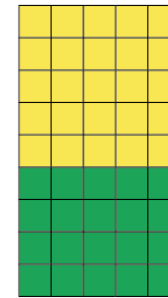
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



### Observations/Documentation

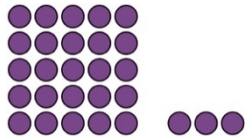
# Activity 27 Assessment

## Strategies for Division

### Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album.  
Each page can hold 6 photographs. How many  
pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication  
or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number  
multiplication and division problems, with and  
without remainders

There are 56 basketballs with the same number on  
each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

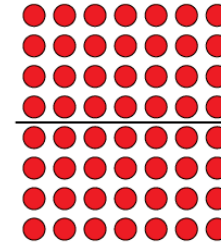
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



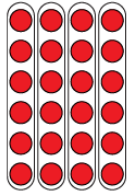
### Observations/Documentation

# Activity 28 Assessment

## Dividing with Remainders

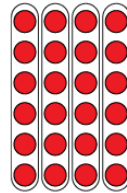
### Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



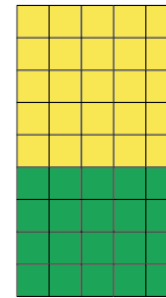
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



### Observations/Documentation



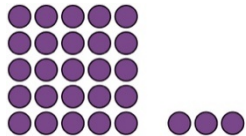
# Activity 28 Assessment

## Dividing with Remainders

### Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album.  
Each page can hold 6 photographs. How many  
pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication  
or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number  
multiplication and division problems, with and  
without remainders

There are 56 basketballs with the same number on  
each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

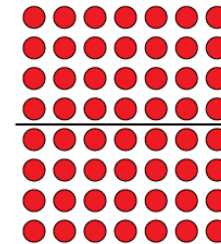
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



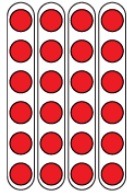
### Observations/Documentation

# Activity 29 Assessment

## Solving Multiplication and Division Problems

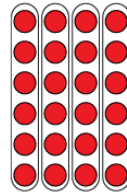
### Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



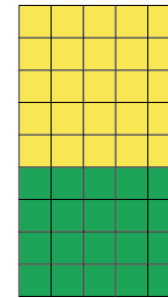
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



### Observations/Documentation

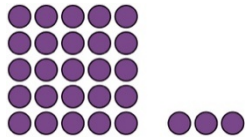
# Activity 29 Assessment

## Solving Multiplication and Division Problems

### Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album.  
Each page can hold 6 photographs. How many  
pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication  
or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number  
multiplication and division problems, with and  
without remainders

There are 56 basketballs with the same number on  
each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

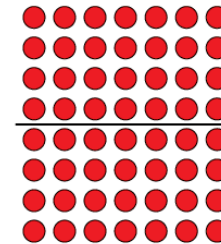
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



### Observations/Documentation

# Activity 30 Assessment

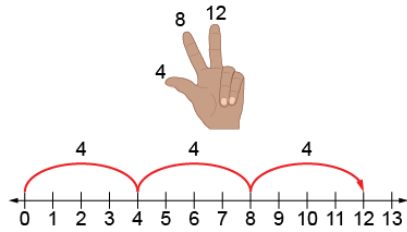
## Building Fluency: The Games Room

### Developing Fluency with Multiplication and Division Facts

Models with concrete materials and counts by 1s



Uses skip-counting forward and backward



Works flexibly with numbers (e.g., uses repeated addition or subtraction, familiar facts)

$$4 + 4 + 4 = 12$$

I know  $2 \times 4 = 8$  and one more group of 4 is 12, so  $3 \times 4 = 12$ .

I know  $4 \times 3 = 12$ , so  $3 \times 4$  also equals 12.

Fluently multiplies and divides

"I just know that  $3 \times 4 = 12$ ."

### Observations/Documentation

## ***Multiplication Squares* Instructions**

**Group size:** 2

**Materials:**

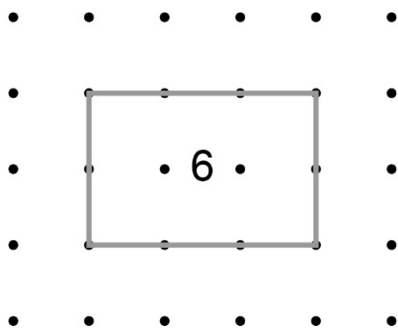
- Student Card 17A: Multiplication Squares
- 2 number cubes, labelled 1–6
- 2 dry-erase markers (different colours)

**Instructions:**

Take turns rolling the number cubes and drawing a matching array on the grid.

Write the product inside the array.

For example, if you roll a 2 and a 3, you can draw an array of 2 rows of 3 squares, or 3 rows of 2 squares.



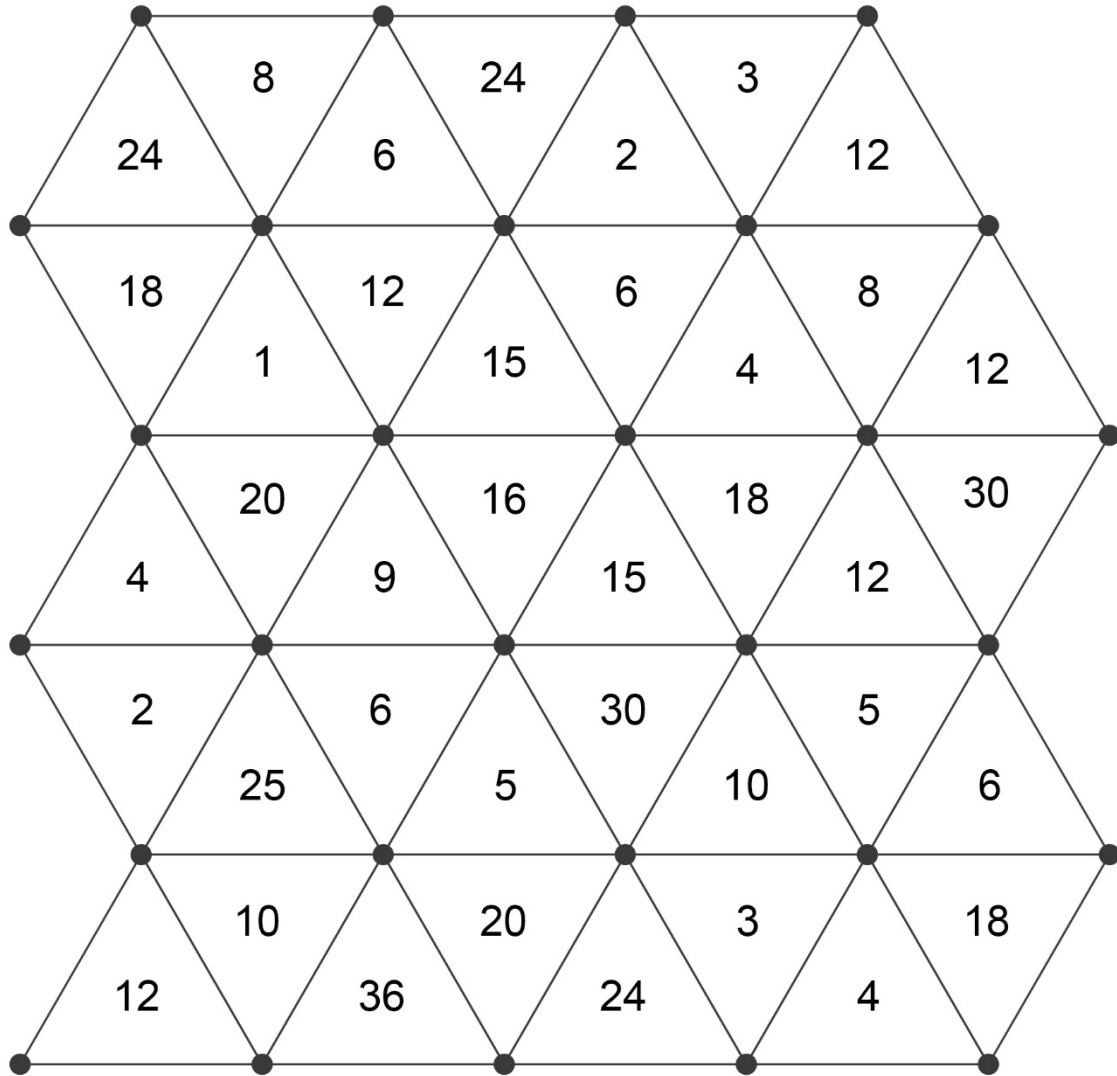
Continue to take turns until one of you runs out of room and cannot draw an array.

The other player wins.

**Note:** Arrays cannot overlap.

Master 21

# Multiplication Triangles Game Board



## Multiplication Triangles Instructions

**Group size:** 2

### Materials:

- Master 16: *Multiplication Triangles* Game Board
- 2 number cubes, labelled 1–6
- 2 markers (different colours)

**Goal:** To make more triangles

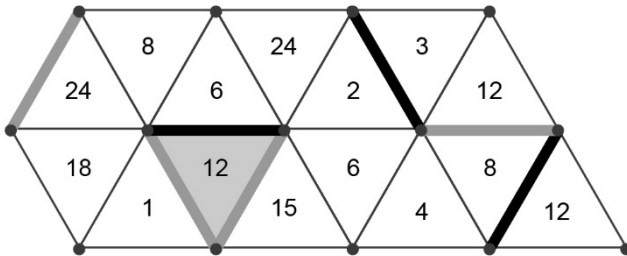
### Instructions:

Take turns to roll the number cubes and multiply the numbers.

Look for the answer on the board.

Connect any two dots to form a side of the triangle.

When you draw a line that closes a triangle, colour the triangle with your marker. Take another turn.



When all dots have been connected, the player with more triangles coloured wins.

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 23a

## *Divide Me!* Game Cards

2	3	4
5	6	8
9	10	12
15	16	18





Name \_\_\_\_\_ Date \_\_\_\_\_

Master 23b

## *Divide Me! Game Cards*

20	24	25
30	36	12
18	20	30
6	24	15



## ***Divide Me!* Instructions**

**Group size:** 2

**Materials:**

- Master 17: *Divide Me!* Game Cards
- Number cube, labelled 1–6

**Goal:** To be the first to have no cards left in your hand

**Instructions:**

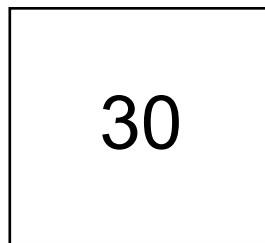
Deal 6 cards each.

Place the remaining cards, face down, in a pile.

**Player A:** Roll the number cube.

Find a number in your hand that can be divided into groups of that size (with no leftovers).

If you find a card, say the division sentence, then place the card on the table.



$$30 \div 5 = 6$$

If you can't find a card, take a card from the pile.

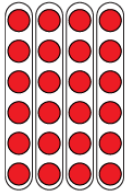
**Player B:** Take a turn.

Continue to take turns until one of you has no cards left in your hand.

# Activity 31 Assessment Consolidation

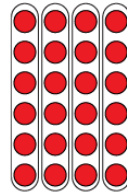
## Fluency with Multiplication and Division

Recalls and demonstrates multiplication and divisions facts to  $5 \times 5$



“I know that  $4 \times 6 = 24$   
and that  $24 \div 6 = 4$ .  
The array shows both facts.”

Uses inverse operations to solve multiplication and division problems



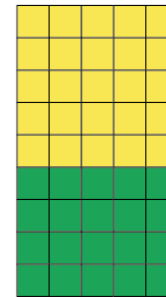
“I can rewrite  $24 \div 6 = ?$   
as  $6 \times ? = 24$ .”

Uses known facts to determine unknown facts

“I can use the distributive property to split the multiplication into facts that I know, then add.”

$$5 \times 9 = \underline{5 \times 5} + \underline{5 \times 4}$$

$$25 + 20 = 45$$



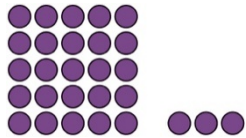
## Observations/Documentation

# Activity 31 Assessment Consolidation

## Fluency with Multiplication and Division (con't)

Solves division problems involving remainders

I counted 33 photographs to put in an album. Each page can hold 6 photographs. How many pages will I need?



$$33 \div 6 = 5 \text{ R}3$$

I round up to 6 pages to be sure all photos will fit.

Estimates to determine if answer to multiplication or division problem is reasonable

$$33 \div 6 = ?$$

33 is close to 30.

$$30 \div 6 = 5$$

5 is close to the answer I calculated, 5 R3.

So, my answer is reasonable.

Fluently creates and solves whole number multiplication and division problems, with and without remainders

There are 56 basketballs with the same number on each of 8 shelves.

$$8 \times \square = 56, \text{ so } 56 \div 8 = \square$$

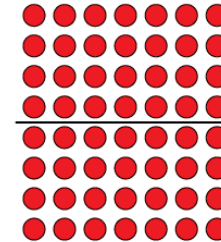
$$8 \times 7 = 56$$

Or

$$8 \times 7 = 4 \times 7 + 4 \times 7$$

$$= 28 + 28$$

$$= 56$$



## Observations/Documentation

# Activity 32 Assessment

## Counting Money

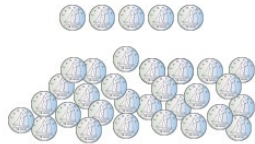
### Estimating Money Amounts

Scans quantity of coins (disregards value of the coins)



"There's a lot of coins. I think it's about \$100."

Uses a referent to estimate the value of a collection of one denomination



"There's about 5 groups of 5 dimes, so about \$2.50."

Estimates the value of a mixed collection of coins to the nearest dollar



"I see about 10 loonies and 10 quarters, which is about \$12."

Makes reasonable estimates of mixed collections in dollars and cents



"There's \$55 dollars in bills and about \$4 in loonies and quarters. I don't think the rest of the coins make a dollar. So, my estimate is about \$59.50."

### Observations/Documentation

# Activity 32 Assessment

## Counting Money

### Counting Money Amounts

Skip-counts to find value of collection of coins/bills of one denomination



"5, 10, 15, 20, 25. I count 25 cents."

Sorts coins and/or bills when collection is of mixed denominations.



"10, 20, 25, 30. I count 30 cents."

Skip-counts to count collections of coins and/or bills of different denominations.



"25, 35, 45, 50. I count 50 cents."

Successfully and flexibly counts collections of money of different denominations



"25, 50. I count 50 cents."

### Observations/Documentation

# Activity 33 Assessment

## Good Money Habits

Responsible Money Management			
<p>Understands the difference between spending, saving, and donating</p> <p>“When I buy something at the store, I spend. When I give to a charity, I donate. When I put money in my piggy bank, I save.”</p>	<p>Identifies ways to spend and save responsibly</p> <p>“I can wait for the item to go on sale, or I can buy the item in a thrift shop.”</p>	<p>Identifies short- and long-term savings goals</p> <p>Short-term savings goals: pack of trading cards, new baseball cap</p> <p>Long-term savings goals: new cellphone, new bicycle</p> <p>“The long-term goals would take me years to save for.”</p>	<p>Creates a savings plan to reach a financial goal</p> <p>“To buy a new baseball cap, I will save \$4 of the \$7 I earn each week walking the neighbour’s dog. I will have enough to buy the cap in 1 or 2 months.”</p>
Observations/Documentation			

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 25

# Spend, Save, and Donate Chart

<b>Spend</b> 	<b>Save</b> 
<b>Donate</b> 	



# Activity 34 Assessment

## Short-Term and Long-Term Savings Goals

Responsible Money Management			
<p>Understands the difference between spending, saving, and donating</p> <p>“When I buy something at the store, I spend. When I give to a charity, I donate. When I put money in my piggy bank, I save.”</p>	<p>Identifies ways to spend and save responsibly</p> <p>“I can wait for the item to go on sale, or I can buy the item in a thrift shop.”</p>	<p>Identifies short- and long-term savings goals</p> <p>Short-term savings goals: pack of trading cards, new baseball cap</p> <p>Long-term savings goals: new cellphone, new bicycle</p> <p>“The long-term goals would take me years to save for.”</p>	<p>Creates a savings plan to reach a financial goal</p> <p>“To buy a new baseball cap, I will save \$4 of the \$7 I earn each week walking the neighbour’s dog. I will have enough to buy the cap in 1 or 2 months.”</p>
Observations/Documentation			



Master 27

# Our Savings Plan

Savings Goal
Item you are saving for:
Is the item a short-term or long-term savings goal? Why do you think so?
How much might the item cost?
How are you earning money?
How much of your earnings will you save and how often?
How long will it take to reach your goal?

# Savings Goals Cards

<p>Pack of trading cards</p> 	<p>Gift for a friend</p> 
<p>Movie ticket</p> 	<p>Video game</p> 
<p>Ice cream with a friend</p> 	<p>New soccer ball</p> 
<p>Get skates sharpened</p> 	<p>New baseball cap</p> 
<p>Donate to local charity</p> 	<p>New clothes</p> 



**Master 29**

# Earning Money Cards

Walk neighbour's dog \$1 per walk	Receive \$10 as a gift
Find \$5 on way to school	Deliver flyers 20¢ per bunch
Weed the neighbour's lawn 5¢ per weed	Make and sell friendship bracelets \$2 per bracelet
Collect bottles for recycling 10¢ per bottle	Receive an allowance \$2 per week
Help with the dinner dishes 50¢ per time	Get the neighbour's mail \$5 per month



# Activity 35 Assessment Consolidation

Responsible Money Management			
<p>Understands the difference between spending, saving, and donating</p> <p>“When I buy something at the store, I spend. When I give to a charity, I donate. When I put money in my piggy bank, I save.”</p>	<p>Identifies ways to spend and save responsibly</p> <p>“I can wait for the item to go on sale, or I can buy the item in a thrift shop.”</p>	<p>Identifies short- and long-term savings goals</p> <p>Short-term savings goals: pack of trading cards, new baseball cap</p> <p>Long-term savings goals: new cellphone, new bicycle</p> <p>“The long-term goals would take me years to save for.”</p>	<p>Creates a savings plan to reach a financial goal</p> <p>“To buy a new baseball cap, I will save \$4 of the \$7 I earn each week walking the neighbour’s dog. I will have enough to buy the cap in 1 or 2 months.”</p>
Observations/Documentation			

# Activity 35 Assessment Consolidation

## Counting Money Amounts

Skip-counts to find value of collection of coins/bills of one denomination



"5, 10, 15, 20, 25. I count 25 cents."

Sorts coins and/or bills when collection is of mixed denominations.



"10, 20, 25, 30. I count 30 cents."

Skip-counts to count collections of coins and/or bills of different denominations.



"25, 35, 45, 50. I count 50 cents."

Successfully and flexibly counts collections of money of different denominations



"25, 50. I count 50 cents."

## Observations/Documentation

Master

# Money-Wise Scenario Cards



## Scenario 1

You spend all your allowance on candy the first day you get it.  
Now you don't have any money for the rest of the month.  
How would you solve this problem?

## Scenario 2

You and your friend go to the movies.  
Your friend wants to buy popcorn and doesn't have enough money.  
You have some extra money in your pocket.  
Describe what you would do and why.

## Scenario 3

You lend part of your allowance money to a friend.  
Your friend promises to pay you back tomorrow, but doesn't.  
It is a month later and they still have not paid you back.  
What should you do?

## Scenario 4

You really like to buy a treat every day after school.  
You also notice you have no money to save for a new bike.  
What should you do?

## Scenario 5

Your family spends about \$100 a week on groceries and \$50 on fuel.  
How much money does your family need for groceries and fuel for a month?



Master 30b

## Money-Wise Scenario Cards



### Scenario 6

You love to read books, but cannot afford to buy a \$10 book every week.  
What could you do rather than buy books?

### Scenario 7

Your family would like to save for a vacation.  
What is one thing you would suggest doing so you can help your family save money?

### Scenario 8

Your older sibling would like to upgrade to a new phone.  
What could they do with their old phone?

### Scenario 9

Your school is collecting donations for the local Food Bank.  
How could you help?

### Scenario 10

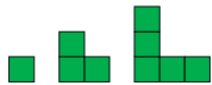
Samir has saved up \$100 for a new bike.  
Samir brings all the money to school to show their friends.  
Is this a good idea?

# Activity 1 Assessment

## Describing and Extending Patterns

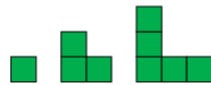
### Generalizing and Representing Increasing and Decreasing Patterns

Recognizes that a pattern increases or decreases



"The terms are getting bigger."

Identifies how a pattern changes (describes rule)



"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."

Represents patterns symbolically and writes rules using addition or subtraction

1, 3, 5, ...  
"Start at 1 and add 2 each time."  
17, 14, 11, ...  
"Start at 17 and take away 3 each time."

Extends patterns using repeated addition and subtraction

1, 3, 5, 7, 9, 11, ...  
"I added 2 over and over."  
17, 14, 11, 8, 5, 2  
"I subtracted 3 over and over."

### Observations/Documentation

# Activity 1 Assessment

## Describing and Extending Patterns

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

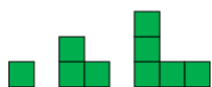
### Observations/Documentation

## Activity 2 Assessment

### Numerical Sequences

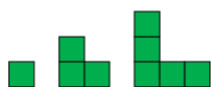
#### Generalizing and Representing Increasing and Decreasing Patterns

Recognizes that a pattern increases or decreases



"The terms are getting bigger."

Identifies how a pattern changes (describes rule)



"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."

Represents patterns symbolically and writes rules using addition or subtraction

1, 3, 5, ...  
"Start at 1 and add 2 each time."  
17, 14, 11, ...  
"Start at 17 and take away 3 each time."

Extends patterns using repeated addition and subtraction

1, 3, 5, 7, 9, 11, ...  
"I added 2 over and over."  
17, 14, 11, 8, 5, 2  
"I subtracted 3 over and over."

#### Observations/Documentation

## Activity 2 Assessment Numerical Sequences

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

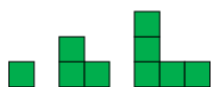
### Observations/Documentation

## Activity 3 Assessment

### Representing Patterns

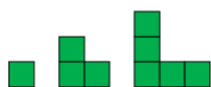
#### Generalizing and Representing Increasing and Decreasing Patterns

Recognizes that a pattern increases or decreases



"The terms are getting bigger."

Identifies how a pattern changes (describes rule)



"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."

Represents patterns symbolically and writes rules using addition or subtraction

1, 3, 5, ...  
"Start at 1 and add 2 each time."  
17, 14, 11, ...  
"Start at 17 and take away 3 each time."

Extends patterns using repeated addition and subtraction

1, 3, 5, 7, 9, 11, ...  
"I added 2 over and over."  
17, 14, 11, 8, 5, 2  
"I subtracted 3 over and over."

#### Observations/Documentation

# Activity 3 Assessment

## Representing Patterns

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication


<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."


### Observations/Documentation

# What's My Pattern?

## Representation Cards

Use a number line.	Use a hundred chart.
Draw a picture.	Use linking cubes or Base Ten Blocks. 

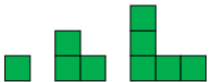
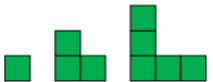
## Number Pattern Cards

44, 40, 36, ...	100, 95, 90, ...
1, 4, 7, ....	20, 26, 32, ...
12, 10, 8, ...	17, 20, 24, 29, ... 



# Activity 4 Assessment

## Creating Patterns

Generalizing and Representing Increasing and Decreasing Patterns			
<p>Recognizes that a pattern increases or decreases</p>  <p>“The terms are getting bigger.”</p>	<p>Identifies how a pattern changes (describes rule)</p>  <p>“To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time.”</p>	<p>Represents patterns symbolically and writes rules using addition or subtraction</p> <p>1, 3, 5, ... “Start at 1 and add 2 each time.”</p> <p>17, 14, 11, ... “Start at 17 and take away 3 each time.”</p>	<p>Extends patterns using repeated addition and subtraction</p> <p>1, 3, 5, 7, 9, 11, ... “I added 2 over and over.”</p> <p>17, 14, 11, 8, 5, 2 “I subtracted 3 over and over.”</p>
Observations/Documentation			

# Activity 4 Assessment

## Creating Patterns

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

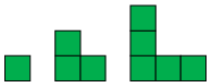
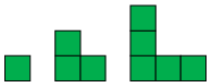
<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

### Observations/Documentation

# Activity 5 Assessment

## Identifying Errors and Missing Terms

Generalizing and Representing Increasing and Decreasing Patterns			
<p>Recognizes that a pattern increases or decreases</p>  <p>"The terms are getting bigger."</p>	<p>Identifies how a pattern changes (describes rule)</p>  <p>"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."</p>	<p>Represents patterns symbolically and writes rules using addition or subtraction</p> <p>1, 3, 5, ... "Start at 1 and add 2 each time." 17, 14, 11, ... "Start at 17 and take away 3 each time."</p>	<p>Extends patterns using repeated addition and subtraction</p> <p>1, 3, 5, 7, 9, 11, ... "I added 2 over and over." 17, 14, 11, 8, 5, 2 "I subtracted 3 over and over."</p>
Observations/Documentation			

# Activity 5 Assessment

## Identifying Errors and Missing Terms

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

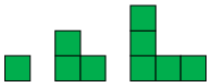
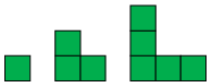
<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

### Observations/Documentation

# Activity 6 Assessment

## Solving Problems

Generalizing and Representing Increasing and Decreasing Patterns			
<p>Recognizes that a pattern increases or decreases</p>  <p>“The terms are getting bigger.”</p>	<p>Identifies how a pattern changes (describes rule)</p>  <p>“To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time.”</p>	<p>Represents patterns symbolically and writes rules using addition or subtraction</p> <p>1, 3, 5, ... “Start at 1 and add 2 each time.”</p> <p>17, 14, 11, ... “Start at 17 and take away 3 each time.”</p>	<p>Extends patterns using repeated addition and subtraction</p> <p>1, 3, 5, 7, 9, 11, ... “I added 2 over and over.”</p> <p>17, 14, 11, 8, 5, 2 “I subtracted 3 over and over.”</p>
Observations/Documentation			

# Activity 6 Assessment

## Solving Problems

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

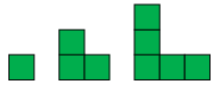
### Observations/Documentation

# Activity 7 Assessment

## Exploring Multiplicative Patterns

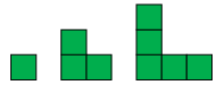
### Generalizing and Representing Increasing and Decreasing Patterns

Recognizes that a pattern increases or decreases



"The terms are getting bigger."

Identifies how a pattern changes (describes rule)



"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."

Represents patterns symbolically and writes rules using addition or subtraction

1, 3, 5, ...  
"Start at 1 and add 2 each time."  
17, 14, 11, ...  
"Start at 17 and take away 3 each time."

Extends patterns using repeated addition and subtraction

1, 3, 5, 7, 9, 11, ...  
"I added 2 over and over."  
17, 14, 11, 8, 5, 2  
"I subtracted 3 over and over."

### Observations/Documentation

# Activity 7 Assessment

## Exploring Multiplicative Patterns

### Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

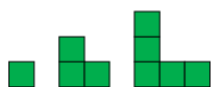
### Observations/Documentation



## Activity 8 Assessment Consolidation

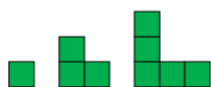
### Generalizing and Representing Increasing and Decreasing Patterns

Recognizes that a pattern increases or decreases



"The terms are getting bigger."

Identifies how a pattern changes (describes rule)



"To get from the first term to the second term, and from the second term to the third term, we add 2 tiles. The pattern grows by 2 tiles each time."

Represents patterns symbolically and writes rules using addition or subtraction

1, 3, 5, ...  
"Start at 1 and add 2 each time."  
17, 14, 11, ...  
"Start at 17 and take away 3 each time."

Extends patterns using repeated addition and subtraction

1, 3, 5, 7, 9, 11, ...  
"I added 2 over and over."  
17, 14, 11, 8, 5, 2  
"I subtracted 3 over and over."

### Observations/Documentation

# Activity 8 Assessment Consolidation

## Generalizing and Representing Increasing and Decreasing Patterns (cont'd)

Finds missing terms or errors in patterns

3, 8, 13, 18, 22, 28, ....  
 "Start at 3 and add 5 each time.  
 $18 + 5 = 23$ , so 22 should be 23."

Creates number patterns and identifies finite and infinite whole-number sequences

"85, 75, 65, 55, ....  
 "I skip-counted back by 10s.  
 All the numbers are odd.  
 It is a finite sequence because I will run out of numbers."

Uses patterns to solve problems

"If I save 2 quarters a day, when will I have 10 quarters?  
 2, 4, 6, 8, 10  
 I will have 10 quarters after 5 days."

Identifies and extends patterns involving multiplication

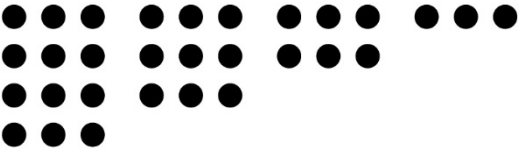
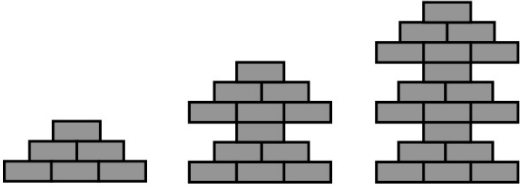
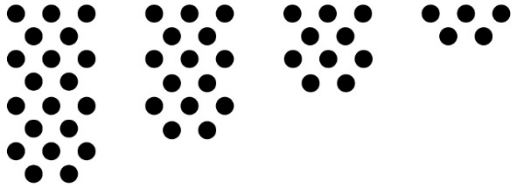

<b>Input</b>	1	2	3	4	5
<b>Output</b>	2	4	6	8	10

"Each input number is multiplied by 2."

## Observations/Documentation


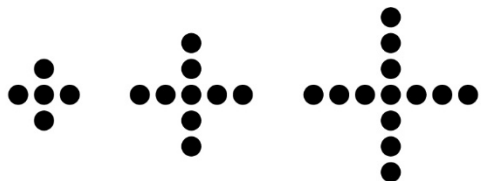

Master 33a

# Fun Day! Patterning Cards (M)

<p><b>M</b></p> <p>What is the pattern rule?</p> 	<p><b>M</b></p> <p>What is the pattern rule?</p> 
<p><b>M</b></p> <p>What is the pattern rule?</p> 	<p><b>M</b></p> <p>What is the pattern rule?</p> <p>100, 98, 96, 94, ...</p>
<p><b>M</b></p> <p>Use this rule to create a pattern.</p> <p>Start at 27 and add 5 each time.</p>	<p><b>M</b></p> <p>Use this rule to create a pattern.</p> <p>Start at 31 and take away 3 each time.</p> 

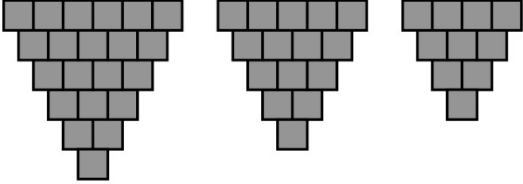
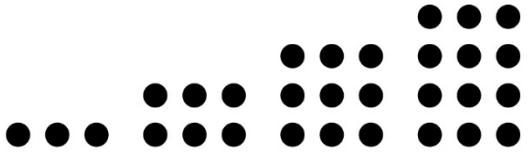
Master 33b

## Fun Day! Patterning Cards (M)

<p><b>M</b></p> <p>Use this rule to create a pattern.</p> <p>Start at 1 and add 6 each time.</p>	<p><b>M</b></p> <p>Use this rule to create a pattern.</p> <p>Start at 335 and take away 9 each time.</p>
<p><b>M</b></p> <p>Show this pattern another way.</p> 	<p><b>M</b></p> <p>Show this pattern another way.</p> 
<p><b>M</b></p> <p>Show this pattern another way.</p> <p>545, 547, 549, 551, ...</p>	<p><b>M</b></p> <p>Show this pattern another way.</p> <p>87, 83, 79, 75, ...</p> 

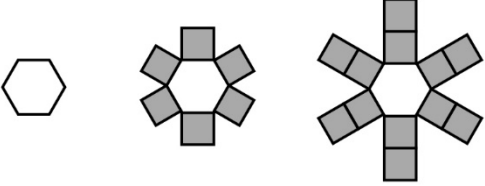
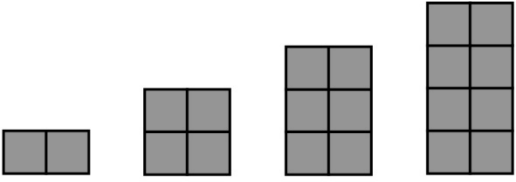
Master 33c

## Fun Day! Patterning Cards (P)

<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> <p>200, 196, 192, 188, ...</p>	<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> <p>113, 116, 119, 122, ...</p>
<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> <p>35, 29, 23, 17, ...</p>	<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> <p>5, 10, 15, 20, ...</p>
<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> 	<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> 

Master 33d

## Fun Day! Patterning Cards (P)

<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> 	<p><b>P</b></p> <p>Extend the pattern by 2 more terms.</p> 
<p><b>P</b></p> <p>Find the missing term.</p> <p>6, 11, 16, 21, 31, 36, ...</p>	<p><b>P</b></p> <p>Find the missing term.</p> <p>303, 300, 297, 291, 288, ...</p>
<p><b>P</b></p> <p>Find and correct the error.</p> <p>120, 129, 138, 146, 156, ...</p>	<p><b>P</b></p> <p>Find and correct the error.</p> <p>48, 40, 32, 25, 16, 8, ...</p>



Master 34

## Connections: Vyshyvanka

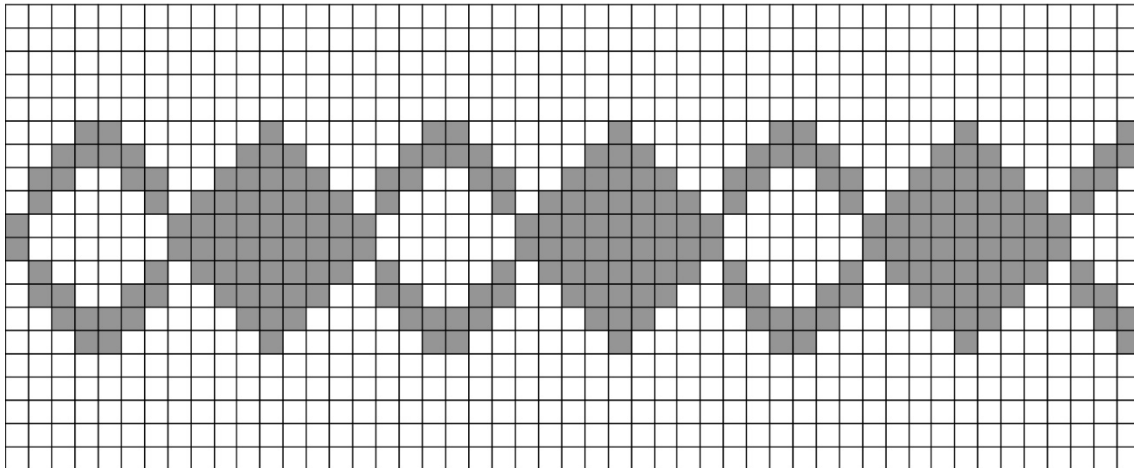
*Vyshyvanka* is the Ukrainian name for embroidered shirt.



Ukrainian embroidery often contains hidden meanings.

When people embroider shirts or blouses for others, they include symbols that are meant to protect them or bring good luck.

What increasing or decreasing pattern do you see in the stitches?



Copy the pattern on a grid.  
What is the pattern rule?

Do some research to learn about the meaning of different symbols in this type of embroidery.

# Activity 9 Assessment

## Exploring Number Sentences for Larger Numbers

Variables and Symbols			
<p>Uses equal sign as balance (left side equals right side) and not equal sign as imbalance</p> $18 + 16 = 10 + 24$ $18 + 16 \neq 24 - 10$ <p>“The equal sign means that the numbers on both sides are worth the same amount.”</p>	<p>Uses symbols to represent unknown quantities</p> $18 + \square = 34$ <p>“I used a box to represent the unknown, but I could have used a different shape.”</p>	<p>Understands the unknown represents one quantity/value</p> $18 + \square = 34$ <p>“The box represents a number that would be added to 18 to make 34. No matter what the symbol is, it will always represent 16.”</p>	<p>Solves equations flexibly</p> $18 + \square = 34$ $34 - \square = 18$ $34 - 18 = \square$ <p>“In all of these equations, the symbol represents the same number, 16.”</p>
Observations/Documentation			



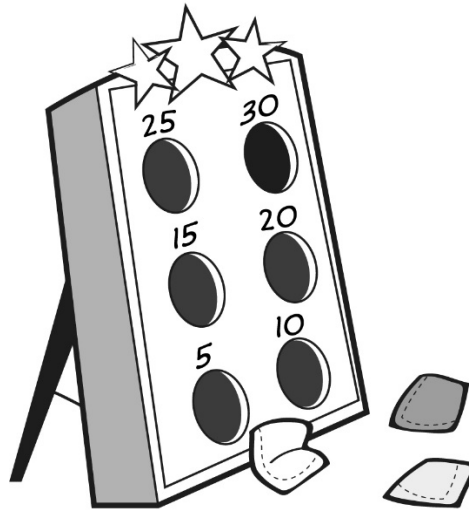
**Master 35a**

# Bean Bag Toss

Amani and Avery each scored 50 points in the bean bag toss.

They each tossed the bean bag 3 times, but their tosses were not the same.

What might they have scored on each toss?"



For each player, write the score for each toss and a number sentence to show the sum.

Score	Toss 1	Toss 2	Toss 3	Sum
<b>Amani</b>				
<b>Avery</b>				

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 35b

## Bean Bag Toss

Look at the expressions in each number sentence.  
Are the expressions equal?  
How do you know? Show your work.

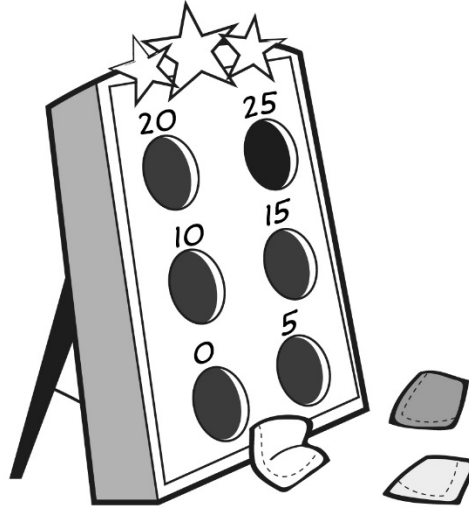
**Master 35c**

## Bean Bag Toss (Accommodations)

Amani and Avery each scored 30 points in the bean bag toss.

They each tossed the bean bag 3 times, but their tosses were not the same.

What might they have scored on each toss?"



For each player, write the score for each toss and a number sentence to show the sum.

Score	Toss 1	Toss 2	Toss 3	Sum
Amani				
Avery				

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 35d

## Bean Bag Toss (Accommodations)

Look at the expressions in each number sentence.

Are the expressions equal?

How do you know? Show your work.

Master 36a

### Matching Pairs (100)

10	90
20	80
30	70
40	60
50	50



Master 36b

### Matching Pairs (100)

48	52
15	85
22	78
23	77
24	76



Master 36c

### Matching Pairs (100)

25	75
31	69
44	56
45	55
47	53

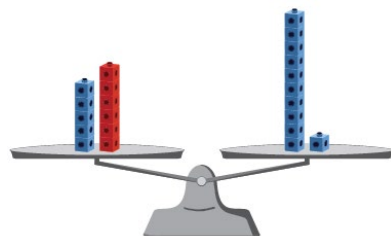


# Activity 10 Assessment

## Solving Equations Concretely

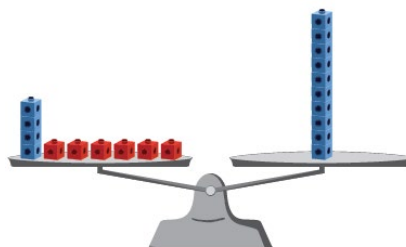
### Solving One-Step Addition and Subtraction Equations

Understands balance as equality



"5 + 6 equals 11."

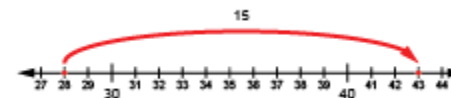
Uses concrete materials to solve for unknown



$$4 + \square = 10$$

"I added red cubes, one at a time, until the pans balanced;  $\square = 6$ ."

Uses number relationships (inverse operations)



$$28 = \square - 15$$

"I rewrote the equation as an addition equation:  $28 + 15 = \square$ ."

### Observations/Documentation



## Activity 10 Assessment

### Solving Equations Concretely

Solving One-Step Addition and Subtraction Equations (con't)		
<p>Decomposes and recomposes numbers (uses associative property)</p> $28 + 15 = 28 + 2 + 13$ $28 + 2 + 13 = 30 + 13$ $30 + 13 = 43$	<p>Describes a situation for a given equation with an unknown</p> $20 - \square = 13$ <p>"I had \$20. I spent some money and now I have \$13. How much did I spend?"</p>	<p>Uses strategies efficiently and flexibly to solve equations of different types (start, result, and change unknown)</p> $27 = \Delta - 18$ <p>"I rewrote using addition: <math>27 + 18 = \Delta</math>. Then, I used mental math: <math>27 + (18 + 2) = 47</math>, and <math>47 - 2 = 45</math>."</p>
Observations/Documentation		

## Activity 10 Assessment

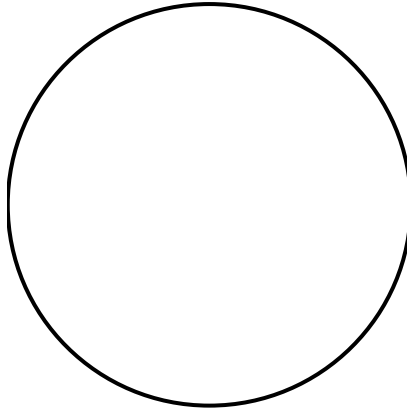
### Solving Equations Concretely

Variables and Symbols			
<p>Uses equal sign as balance (left side equals right side) and not equal sign as imbalance</p> $18 + 16 = 10 + 24$ $18 + 16 \neq 24 - 10$ <p>“The equal sign means that the numbers on both sides are worth the same amount.”</p>	<p>Uses symbols to represent unknown quantities</p> $18 + \square = 34$ <p>“I used a box to represent the unknown, but I could have used a different shape.”</p>	<p>Understands the unknown represents one quantity/value</p> $18 + \square = 34$ <p>“The box represents a number that would be added to 18 to make 34. No matter what the symbol is, it will always represent 16.”</p>	<p>Solves equations flexibly</p> $18 + \square = 34$ $34 - \square = 18$ $34 - 18 = \square$ <p>“In all of these equations, the symbol represents the same number, 16.”</p>
Observations/Documentation			

Master 37a

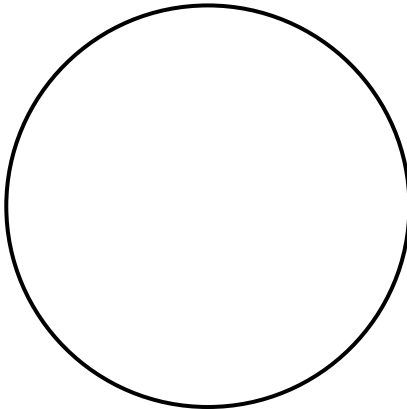
# Sneaky Swap

Result

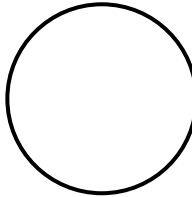


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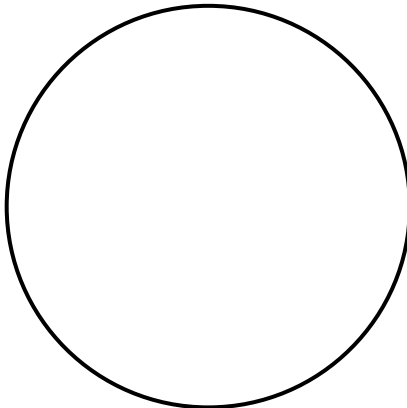
Change



+ or -



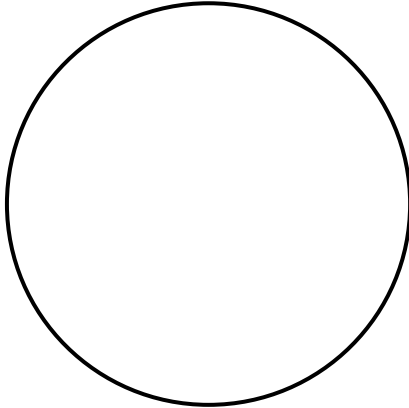
Start



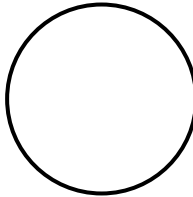
Master 37b

# Sneaky Swap

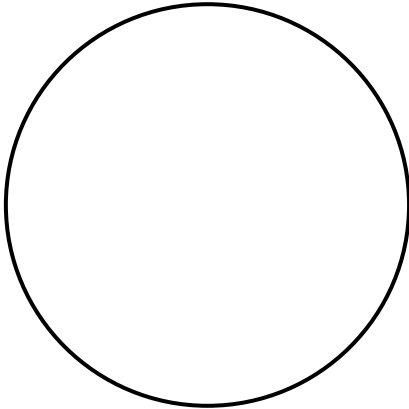
Change



+ or -

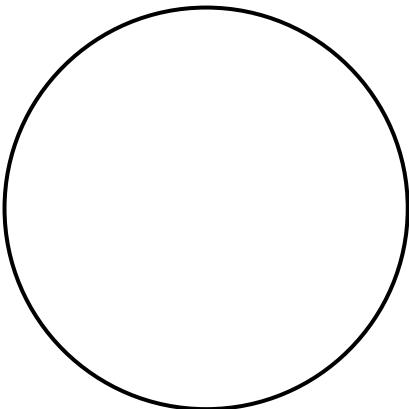


Start



=

Result

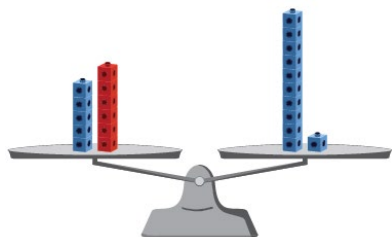


# Activity 11 Assessment

## Strategies for Solving Equations

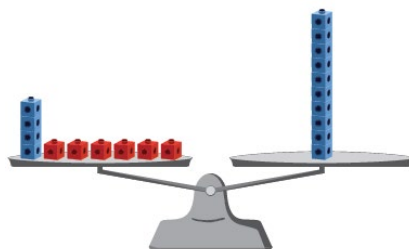
### Solving One-Step Addition and Subtraction Equations

Understands balance as equality



"5 + 6 equals 11."

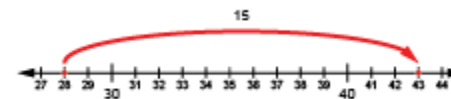
Uses concrete materials to solve for unknown



$$4 + \square = 10$$

"I added red cubes, one at a time, until the pans balanced;  $\square = 6$ ."

Uses number relationships (inverse operations)



$$28 = \square - 15$$

"I rewrote the equation as an addition equation:  $28 + 15 = \square$ ."

### Observations/Documentation

## Activity 11 Assessment

### Strategies for Solving Equations

Solving One-Step Addition and Subtraction Equations (con't)		
<p>Decomposes and recomposes numbers (uses associative property)</p> $28 + 15 = 28 + 2 + 13$ $28 + 2 + 13 = 30 + 13$ $30 + 13 = 43$	<p>Describes a situation for a given equation with an unknown</p> $20 - \square = 13$ <p>"I had \$20. I spent some money and now I have \$13. How much did I spend?"</p>	<p>Uses strategies efficiently and flexibly to solve equations of different types (start, result, and change unknown)</p> $27 = \Delta - 18$ <p>"I rewrote using addition: <math>27 + 18 = \Delta</math>. Then, I used mental math: <math>27 + (18 + 2) = 47</math>, and <math>47 - 2 = 45</math>."</p>
Observations/Documentation		

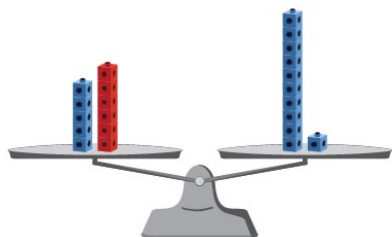
# Activity 11 Assessment

## Strategies for Solving Equations

Variables and Symbols			
<p>Uses equal sign as balance (left side equals right side) and not equal sign as imbalance</p> $18 + 16 = 10 + 24$ $18 + 16 \neq 24 - 10$ <p>“The equal sign means that the numbers on both sides are worth the same amount.”</p>	<p>Uses symbols to represent unknown quantities</p> $18 + \square = 34$ <p>“I used a box to represent the unknown, but I could have used a different shape.”</p>	<p>Understands the unknown represents one quantity/value</p> $18 + \square = 34$ <p>“The box represents a number that would be added to 18 to make 34. No matter what the symbol is, it will always represent 16.”</p>	<p>Solves equations flexibly</p> $18 + \square = 34$ $34 - \square = 18$ $34 - 18 = \square$ <p>“In all of these equations, the symbol represents the same number, 16.”</p>
Observations/Documentation			

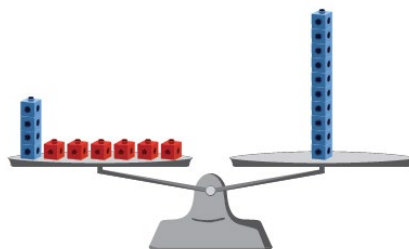
### Solving One-Step Addition and Subtraction Equations

Understands balance as equality



"5 + 6 equals 11."

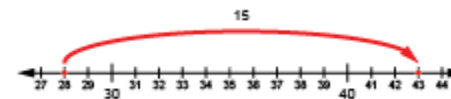
Uses concrete materials to solve for unknown



$$4 + \square = 10$$

"I added red cubes, one at a time, until the pans balanced;  $\square = 6$ ."

Uses number relationships (inverse operations)



$$28 = \square - 15$$

"I rewrote the equation as an addition equation:  $28 + 15 = \square$ ."

### Observations/Documentation



## Activity 12 Assessment

### Creating Equations

Solving One-Step Addition and Subtraction Equations (con't)		
<p>Decomposes and recomposes numbers (uses associative property)</p> $28 + 15 = 28 + 2 + 13$ $28 + 2 + 13 = 30 + 13$ $30 + 13 = 43$	<p>Describes a situation for a given equation with an unknown</p> $20 - \square = 13$ <p>"I had \$20. I spent some money and now I have \$13. How much did I spend?"</p>	<p>Uses strategies efficiently and flexibly to solve equations of different types (start, result, and change unknown)</p> $27 = \Delta - 18$ <p>"I rewrote using addition: <math>27 + 18 = \Delta</math>. Then, I used mental math: <math>27 + (18 + 2) = 47</math>, and <math>47 - 2 = 45</math>."</p>
Observations/Documentation		

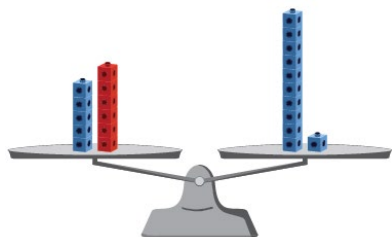
# Activity 12 Assessment

## Creating Equations

Variables and Symbols			
<p>Uses equal sign as balance (left side equals right side) and not equal sign as imbalance</p> $18 + 16 = 10 + 24$ $18 + 16 \neq 24 - 10$ <p>“The equal sign means that the numbers on both sides are worth the same amount.”</p>	<p>Uses symbols to represent unknown quantities</p> $18 + \square = 34$ <p>“I used a box to represent the unknown, but I could have used a different shape.”</p>	<p>Understands the unknown represents one quantity/value</p> $18 + \square = 34$ <p>“The box represents a number that would be added to 18 to make 34. No matter what the symbol is, it will always represent 16.”</p>	<p>Solves equations flexibly</p> $18 + \square = 34$ $34 - \square = 18$ $34 - 18 = \square$ <p>“In all of these equations, the symbol represents the same number, 16.”</p>
Observations/Documentation			

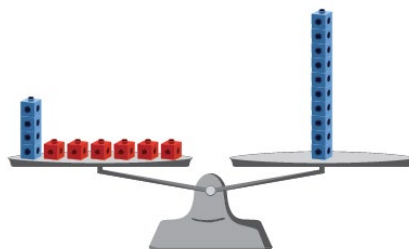
## Solving One-Step Addition and Subtraction Equations

Understands balance as equality



"5 + 6 equals 11."

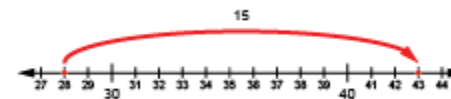
Uses concrete materials to solve for unknown



$$4 + \square = 10$$

"I added red cubes, one at a time, until the pans balanced;  $\square = 6$ ."

Uses number relationships (inverse operations)



$$28 = \square - 15$$

"I rewrote the equation as an addition equation:  $28 + 15 = \square$ ."

## Observations/Documentation

## Activity 13 Assessment Consolidation

Solving One-Step Addition and Subtraction Equations (con't)		
<p>Decomposes and recomposes numbers (uses associative property)</p> $28 + 15 = 28 + 2 + 13$ $28 + 2 + 13 = 30 + 13$ $30 + 13 = 43$	<p>Describes a situation for a given equation with an unknown</p> $20 - \square = 13$ <p>"I had \$20. I spent some money and now I have \$13. How much did I spend?"</p>	<p>Uses strategies efficiently and flexibly to solve equations of different types (start, result, and change unknown)</p> $27 = \Delta - 18$ <p>"I rewrote using addition: <math>27 + 18 = \Delta</math>. Then, I used mental math: <math>27 + (18 + 2) = 47</math>, and <math>47 - 2 = 45</math>."</p>
Observations/Documentation		

# Activity 13 Assessment Consolidation

Variables and Symbols			
<p>Uses equal sign as balance (left side equals right side) and not equal sign as imbalance</p> $18 + 16 = 10 + 24$ $18 + 16 \neq 24 - 10$ <p>“The equal sign means that the numbers on both sides are worth the same amount.”</p>	<p>Uses symbols to represent unknown quantities</p> $18 + \square = 34$ <p>“I used a box to represent the unknown, but I could have used a different shape.”</p>	<p>Understands the unknown represents one quantity/value</p> $18 + \square = 34$ <p>“The box represents a number that would be added to 18 to make 34. No matter what the symbol is, it will always represent 16.”</p>	<p>Solves equations flexibly</p> $18 + \square = 34$ $34 - \square = 18$ $34 - 18 = \square$ <p>“In all of these equations, the symbol represents the same number, 16.”</p>
Observations/Documentation			

Master 38a

## Equation Cards


$20 + \square = 32$	$25 - 4 = 15 + \star$	$35 + \star = 47$	$56 - 21 = \star$
$\blacktriangle + 33 = 41$	$\blacktriangle - 18 = 28$	$17 + 33 = \heartsuit$	$52 - 21 = \heartsuit$
$37 - \triangle = 15$	$\triangle = 37 - 29$	$\square = 49 - 27$	$37 + \square = 43$
$27 + \blacksquare = 46$	$22 - 2 = \blacksquare - 5$	$19 = \star - 22$	$\star + 21 = 29$



Name \_\_\_\_\_ Date \_\_\_\_\_

Master 38b

## Equation Cards

$32 - 11 = \heartsuit$	$\heartsuit - 29 = 17$	$\blacktriangle - 16 = 13$
$24 + 5 = \blacktriangle - 5$	$\square - 23 = 17$	$\star + 21 = 36$
$\heartsuit - 5 = 18 - 2$	$24 - \blacksquare = 8$	$14 + 15 = \triangle$
		

Name \_\_\_\_\_ Date \_\_\_\_\_

Master 38c

## Equation Cards (Accommodations)

$8 + \blacksquare = 9$	$15 - \square = 6$	$5 + 3 = \heartsuit$	$12 - 9 = \blacktriangle$
$\triangle + 6 = 13$	$\star - 8 = 2$	$\blacksquare = 14 - 8$	$\square = 2 + 4$
$15 - \heartsuit = 10$	$\blacktriangle = 13 - 9$	$14 - \triangle = 11$	$16 = \star + 9$
$9 = \blacktriangle - 1$	$10 - \square = 7$	$7 = 12 - \heartsuit$	$8 + \blacksquare = 8$





Name \_\_\_\_\_ Date \_\_\_\_\_

Master 39a

## ***Four in a Row Game Board***

Write one of these numbers in each space of the game board.  
The numbers can be in any order.

6, 6, 8, 8, 8, 12, 12, 15, 16, 19, 21, 21, 22, 22,  
25, 29, 29, 31, 34, 35, 40, 41, 46, 46, 50


Name \_\_\_\_\_ Date \_\_\_\_\_

Master 39b

## ***Three in a Row* Game Board**

Write one of these numbers in each space of the game board.  
The numbers can be in any order.

0, 1, 3, 3, 3, 4, 5, 5, 6, 6, 7, 7, 8, 9, 10, 10

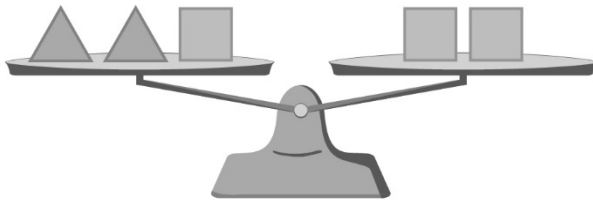

## Connections: Balance Puzzles

Do you like to do puzzles?

Have you ever tried a balance puzzle?

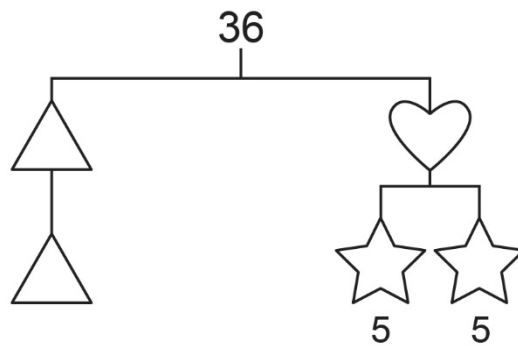
When things are balanced, the quantities on both sides are equal.

What do you know about the shapes on this pan balance?



A triangle has a mass equal to one-half the mass of a square.

What do you know about the shapes on this balance mobile?



The whole mobile represents 36.

What does each side represent?

Find what each shape represents, given that a star is 5.

Master 40b

**Connections: Balance Puzzles**

Solve this puzzle.

$$\text{Soccer Ball} + \text{Soccer Ball} + \text{Soccer Ball} = 15$$

$$\text{Soccer Ball} + \text{Basketball} + \text{Basketball} = 21$$

$$\text{Basketball} + \text{Football} = 20$$

$$\text{Soccer Ball} + \text{Basketball} + \text{Football} = ?$$

Try making a balance puzzle of your own.  
Then trade puzzles with a classmate and solve each other's puzzles.