

Mathology 2 Correlation (Number Strand) – British Columbia*

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
N1 Number concepts to 100			
N1.1 Counting: — skip-counting by 2, 5, and 10	Teacher Cards Cluster 1: Counting 2: Skip-Counting Forward [RA, CR, ConR] 3: Skip-Counting Flexibly [RA, CR, ConR] 4: Skip-Counting Backward [RA, CR, ConR] 5: Counting Consolidation [RA, CR, ConR] Cluster 3: Grouping and Place Value 14: Making a Number Line [RA, CR, ConR] 15: Grouping to Count [RA, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR] Cluster 5: Number Relationships 2 24: Jumping on the Number Line [RA, US, CR, ConR] 25: Number Relationships 2 Consolidation [RA, US, CR, ConR] Cluster 9: Financial Literacy 43: Estimating Money [RA, CR, ConR] 44: Earning Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR] 47: Financial Literacy Consolidation [RA, US, CR, ConR] Math Every Day Cards 1A: Skip-Counting on a Hundred Chart Skip-Counting from Any Number 1B: Skip-Counting with Actions What’s Wrong? What’s Missing? 3A: Adding Ten Taking Away Ten 9: Collections of Coins	What Would You Rather? <ul style="list-style-type: none"> • compare quantities to 100 • estimate and count to 100 Ways to Count <ul style="list-style-type: none"> • estimate and group to count to 100 • skip-count to 100 Family Fun Day <ul style="list-style-type: none"> • split quantities into equal groups to count to 100 • compose/decompose to 100 The Money Jar <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 To Scaffold: On Safari! How Many Is Too Many? To Extend: Finding Buster How Numbers Work Calla’s Jingle Dress	Big Idea: Numbers tell us how many and how much.
			Applying the principles of counting - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.
			Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.
			Unitizing quantities and comparing units to the whole - Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result). - Recognizes that, for a given quantity, increasing the number of sets decreases the number of objects in each set.
			Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.
Representing and generalizing increasing/decreasing patterns - Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s). - Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.			

*codes given to curriculum expectations are for cross-referencing purposes only

<p>N1.1a Counting: — skip-counting by 2, 5, and 10: using different starting points</p>	<p>Teacher Cards Cluster 1: Counting 3: Skip-Counting Flexibly [RA, CR, ConR] Cluster 3: Grouping and Place Value 14: Making a Number Line [RA, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR] Cluster 5: Number Relationships 2 24: Jumping on the Number Line [RA, US, CR, ConR] 25: Number Relationships 2 Consolidation [RA, US, CR, ConR] Cluster 9: Financial Literacy 46: Saving Regularly [RA, US, CR, ConR]</p> <p>Math Every Day Cards 1A: Skip-Counting from Any Number 1B: Skip-Counting with Actions What's Wrong? What's Missing? 3A: Adding Ten Taking Away Ten</p>	<p>What Would You Rather? <ul style="list-style-type: none"> compare quantities to 100 estimate and count to 100 Ways to Count <ul style="list-style-type: none"> estimate and group to count to 100 skip-count to 100 Family Fun Day <ul style="list-style-type: none"> split quantities into equal groups to count to 100 compose/decompose to 100 The Money Jar <ul style="list-style-type: none"> add/subtract to 100 (further developed) compose/decompose based on units of 10 <p>To Scaffold: On Safari! How Many Is Too Many?</p> <p>To Extend: Finding Buster How Numbers Work Calla's Jingle Dress</p> </p>	<p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</p> <p>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</p> <p>Unitizing quantities into ones, tens, and hundreds (place-value concepts) - Determines 10 more/less than a given number without counting.</p> <p>Unitizing quantities and comparing units to the whole - Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result).</p>
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<p>N1.1b Counting: — skip-counting by 2, 5, and 10: increasing and decreasing (forward and backward)</p>	<p>Teacher Cards Cluster 1: Counting 2: Skip-Counting Forward [RA, CR, ConR] 3: Skip-Counting Flexibly [RA, CR, ConR] 4: Skip-Counting Backward [RA, CR, ConR] 5: Counting Consolidation [RA, CR, ConR] Cluster 2: Number Relationships 1 11: Decomposing to 20 [RA, US, CR, ConR] Cluster 3: Grouping and Place Value 14: Making a Number Line [RA, CR, ConR] 15: Grouping to Count [RA, US, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR] Cluster 5: Number Relationships 2 24: Jumping on the Number Line [RA, US, CR, ConR] 25: Number Relationships 2 Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 1A: Skip-Counting on a Hundred Chart Skip-Counting from Any Number 1B: Skip-Counting with Actions What’s Wrong? What’s Missing? 3A: Adding Ten Taking Away Ten</p>	<p>What Would You Rather?</p> <ul style="list-style-type: none"> • compare quantities to 100 • estimate and count to 100 <p>Ways to Count</p> <ul style="list-style-type: none"> • estimate and group to count to 100 • skip-count to 100 <p>Family Fun Day</p> <ul style="list-style-type: none"> • split quantities into equal groups to count to 100 • compose/decompose to 100 <p>Array’s Bakery</p> <ul style="list-style-type: none"> • solve addition/subtraction problems • solve equal grouping/sharing problems <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>To Scaffold: On Safari! How Many Is Too Many?</p> <p>To Extend: Finding Buster How Numbers Work Calla’s Jingle Dress</p>	<p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</p> <p>Big idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</p> <p>Unitizing quantities and comparing units to the whole - Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result). - Recognizes that, for a given quantity, increasing the number of sets decreases the number of objects in each set. - Recognizes and describes equal-sized sets as units within a larger set (doubling or tripling).</p> <p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Representing and generalizing increasing/decreasing patterns - Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s). - Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.</p>
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<p>N1.2 Quantities to 100 can be arranged and recognized</p>	<p>Teacher Cards Cluster 2: Number Relationships 1 6: Comparing Quantities [RA, US, CR, ConR] 7: Ordering Quantities [RA, US, CR] 10: Estimating with Benchmarks [RA, US, CR, ConR] 12: Number Relationships 1 Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2A: Show Me in Different Ways Guess My Number 2B: Building an Open Number Line</p>	<p>What Would You Rather? <ul style="list-style-type: none"> compare quantities to 100 estimate and count to 100 Back to Batoche <ul style="list-style-type: none"> group quantities based on units of 10 compare/order numbers to 100 The Great Dogsled Race <ul style="list-style-type: none"> add/subtract to 100 compare/order numbers <p>To Scaffold: A Family Cookout At the Corn Farm How Many Is Too Many?</p> <p>To Extend: Fantastic Journeys Finding Buster Math Makes Me Laugh The Street Party Planting Seeds</p> </p>	<p>Big Idea: Numbers are related in many ways. Comparing and ordering quantities (multitude or magnitude) - Compares and orders quantities and written numbers using benchmarks. - Determines how many more/less one quantity is compared to another.</p>
<p>N1.2a Quantities to 100 can be arranged and recognized: — comparing and ordering numbers to 100</p>	<p>Teacher Cards Cluster 2: Number Relationships 1 6: Comparing Quantities [RA, US, CR, ConR] 7: Ordering Quantities [RA, US, CR] 12: Number Relationships 1 Consolidation [RA, US, CR, ConR] Cluster 3: Grouping and Place Value 14: Making a Number Line [RA, CR, ConR] Cluster 5: Number Relationships 2 22: Benchmarks on a Number Line [RA, US, CR, ConR] Cluster 9: Financial Literacy 43: Estimating Money [RA, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2A: Show Me in Different Ways Guess My Number 2B: Building an Open Number Line 5A: Which Ten is Nearer?</p>	<p>What Would You Rather? <ul style="list-style-type: none"> compare quantities to 100 estimate and count to 100 Back to Batoche <ul style="list-style-type: none"> group quantities based on units of 10 compare/order numbers to 100 The Great Dogsled Race <ul style="list-style-type: none"> add/subtract to 100 compare/order numbers <p>To Scaffold: A Family Cookout At the Corn Farm How Many Is Too Many?</p> <p>To Extend: Fantastic Journeys Finding Buster Math Makes Me Laugh The Street Party Planting Seeds</p> </p>	<p>Big Idea: Numbers are related in many ways. Comparing and ordering quantities (multitude or magnitude) - Compares and orders quantities and written numbers using benchmarks. - Determines how many more/less one quantity is compared to another.</p>

<p>N1.2b Quantities to 100 can be arranged and recognized: — benchmarks of 25, 50, and 100</p>	<p>Teacher Cards Cluster 2: Number Relationships 1 7: Ordering Quantities [RA, US, CR] 10: Estimating with Benchmarks [RA, US, CR, ConR] 12: Number Relationships 1 Consolidation [RA, US, CR, ConR] Cluster 5: Number Relationships 2 22: Benchmarks on a Number Line [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2B: Building an Open Number Line 5A: Which Ten is Nearer?</p>	<p>What Would You Rather? • compare quantities to 100 • estimate and count to 100</p> <p>Ways to Count • estimate and group to count to 100 • skip-count to 100</p> <p>To Scaffold: At the Corn Farm A Family Cookout</p>	<p>Big Idea: Numbers are related in many ways.</p> <p>Comparing and ordering quantities (multitude or magnitude) - Compares and orders quantities and written numbers using benchmarks.</p> <p>Estimating quantities and numbers - Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10).</p>
<p>N1.2c Quantities to 100 can be arranged and recognized: — place value: understanding of 10s and 1s</p>	<p>Teacher Cards Cluster 3: Grouping and Place Value 13: Building Numbers [RA, US, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 3B: Thinking Tens Describe Me</p>	<p>Back to Batoche • group quantities based on units of 10 • compare/order numbers to 100</p> <p>A Class-full of Projects • add/subtract to 100 • compose/decompose based on units of 10</p> <p>The Money Jar • add/subtract to 100 (further developed) • compose/decompose based on units of 10</p> <p>To Scaffold: At the Corn Farm</p> <p>To Extend: Finding Buster How Numbers Work</p>	<p>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</p> <p>Unitizing quantities into ones, tens, and hundreds (place-value concepts) - Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones.</p>

<p>N1.2d Quantities to 100 can be arranged and recognized: — place value: understanding the relationship between digit places and their value, to 99 (e.g., the digit 4 in 49 has the value of 40)</p>	<p>Teacher Cards Cluster 3: Grouping and Place Value 13: Building Numbers [RA, US, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 3B: Thinking Tens Describe Me</p>	<p>Back to Batoche</p> <ul style="list-style-type: none"> • group quantities based on units of 10 • compare/order numbers to 100 <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>To Scaffold: At the Corn Farm</p> <p>To Extend: Finding Buster How Numbers Work</p>	<p>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</p> <p>Unitizing quantities into ones, tens, and hundreds (place-value concepts) - Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones.</p>
<p>N1.2e Quantities to 100 can be arranged and recognized: — place value: decomposing two-digit numbers into 10s and 1s</p>	<p>Teacher Cards Cluster 3: Grouping and Place Value 13: Building Numbers [RA, US, CR, ConR] 16: Grouping and Place Value Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 3B: Thinking Tens Describe Me</p>	<p>Back to Batoche</p> <ul style="list-style-type: none"> • group quantities based on units of 10 • compare/order numbers to 100 <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>To Scaffold: At the Corn Farm</p> <p>To Extend: Finding Buster How Numbers Work</p>	<p>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</p> <p>Unitizing quantities into ones, tens, and hundreds (place-value concepts) - Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones.</p>

N1.3 Even and odd numbers	Teacher Cards Cluster 2: Number Relationships 1 8: Odd and Even Numbers [RA, CR, ConR] 12: Number Relationships 1 Consolidation [RA, US, CR, ConR] Math Every Day Cards 2A: Show Me in Different Ways Guess My Number 2B: Math Commander	Ways to Count <ul style="list-style-type: none"> estimate and group to count to 100 skip-count to 100 	Big Idea: Numbers are related in many ways.
			Comparing and ordering quantities (multitude or magnitude)

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
N2 benchmarks of 25, 50, and 100 and personal referents			
N2 benchmarks of 25, 50, and 100 and personal referents	Teacher Cards Cluster 2: Number Relationships 1 10: Estimating with Benchmarks [RA, US, CR, ConR] 12: Number Relationships 1 Consolidation [RA, US, CR, ConR] Math Every Day Card 2B: Building an Open Number Line	What Would You Rather? <ul style="list-style-type: none"> compare quantities to 100 estimate and count to 100 Ways to Count <ul style="list-style-type: none"> estimate and group to count to 100 skip-count to 100 To Scaffold: At the Corn Farm A Family Cookout	Big Idea: Numbers are related in many ways.
			Estimating Quantities and Numbers - Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10).
N2.1 Seating arrangements at ceremonies/feasts	Teacher Cards Cluster 2: Number Relationships 1 10: Estimating with Benchmarks [RA, US, CR, ConR]	No direct correlation.	Big Idea: Numbers are related in many ways.
			Estimating Quantities and Numbers - Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10).

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
N3 addition and subtraction facts to 20 (introduction of computational strategies)			
<p>N3.1 Adding and subtracting numbers to 20</p>	<p>Teacher Cards</p> <p>Cluster 7: Operational Fluency 32: Complements of 10 [RA, US, CR] 33: Using Doubles [RA, US, CR] 34: Fluency with 20 [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR]</p> <p>Cluster 9: Financial Literacy 45: Spending Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR] 47: Financial Literacy Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 7A: Doubles and Near-Doubles I Have... I Need... 7B: Hungry Bird Make 10 Sequences</p>	<p>Array's Bakery</p> <ul style="list-style-type: none"> • solve addition/subtraction problems • solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Great Dogsled Race</p> <ul style="list-style-type: none"> • add/subtract to 100 • compare/order numbers <p>To Scaffold: Buy 1–Get 1 Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh The Street Party Planting Seeds</p>	<p>Big idea: Numbers are related in many ways.</p> <p>Decomposing wholes into parts and composing wholes from parts - Composes and decomposes quantities to 20.</p> <p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing conceptual meaning of addition and subtraction - Uses symbols and equations to represent addition and subtraction situations.</p> <p>Developing fluency of addition and subtraction computation - Fluently recalls complements to 10 (e.g., 6 + 4; 7 + 3). - Extends known sums and differences to solve other equations (e.g., using 5 + 5 to add 5 + 6). - Fluently adds and subtracts with quantities to 20.</p> <p>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</p> <p>Understanding equality and inequality, building on generalized properties of numbers and operations - Decomposes and combines numbers in equations to make them easier to solve (e.g., $8 + 5 = 3 + 5 + 5$).</p> <p>Using symbols, unknowns, and variables to represent mathematical relations - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as).</p>

<p>N3.2 Fluency with math strategies for addition and subtraction (e.g., making or bridging 10, decomposing, identifying related doubles, adding on to find the difference)</p>	<p>Teacher Cards Cluster 2: Number Relationships 1 11: Decomposing to 20 [RA, US, CR, ConR] Cluster 7: Operational Fluency 32: Complements of 10 [RA, US, CR] 33: Using Doubles [RA, US, CR] 34: Fluency with 20 [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR]</p> <p>Math Every Day Cards 2A: Show Me in Different Ways 7A: Doubles and Near-Doubles I Have... I Need... 7B: Hungry Bird Make 10 Sequences</p>	<p>Array's Bakery solve addition/subtraction problems • solve equal grouping/sharing problems</p> <p>A Class-full of Projects • add/subtract to 100 • compose/decompose based on units of 10</p> <p>To Scaffold: Buy 1–Get 1 Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh The Street Party Planting Seeds</p>	<p>Big Idea: Numbers are related in many ways.</p>
			<p>Decomposing wholes into parts and composing wholes from parts - Composes and decomposes quantities to 20.</p>
			<p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p>
			<p>Developing conceptual meaning of addition and subtraction - Uses symbols and equations to represent addition and subtraction situations.</p> <p>Developing fluency of addition and subtraction computation - Fluently recalls complements to 10 (e.g., 6 + 4; 7 + 3). - Extends known sums and differences to solve other equations (e.g., using 5 + 5 to add 5 + 6). - Fluently adds and subtracts with quantities to 20.</p>
			<p>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</p> <p>Understanding equality and inequality, building on generalized properties of numbers and operations - Records different expressions of the same quantity as equalities (e.g., 2 + 4 = 5 + 1). - Decomposes and combines numbers in equations to make them easier to solve (e.g., 8 + 5 = 3 + 5 + 5).</p>

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
N4 Addition and subtraction to 100			
<p>N4.1 decomposing numbers to 100</p>	<p>Teacher Cards</p> <p>Cluster 2: Number Relationships 1 12: Number Relationships 1 Consolidation [RA, US, CR, ConR]</p> <p>Cluster 5: Number Relationships 2 23: Decomposing 50 [RA, US, CR, ConR] 24: Jumping on the Number Line [RA, US, CR, ConR] 25: Number Relationships 2 Consolidation [RA, US, CR, ConR]</p> <p>Cluster 9: Financial Literacy 44: Earning Money [RA, US, CR, ConR] 45: Spending Money [RA, US, CR, ConR] 47: Financial Literacy Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2A: Show Me in Different Ways 5A: Building Numbers 5B: How Many Ways? What's the Unknown Part? 7A: I Have... I Need... 9: Showing Money in Different Ways</p>	<p>Family Fun Day</p> <ul style="list-style-type: none"> split quantities into equal groups to count to 100 compose/decompose to 100 <p>Back to Batoche</p> <ul style="list-style-type: none"> group quantities based on units of 10 compare/order numbers to 100 <p>Marbles, Alleys, Mibs, and Guli!</p> <ul style="list-style-type: none"> add/subtract 2-digit numbers solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> add/subtract to 100 compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> add/subtract to 100 (further developed) compose/decompose based on units of 10 <p>To Scaffold: Paddling the River That's 10! Hockey Time!</p> <p>To Extend: Finding Buster How Numbers Work</p>	<p>Big Idea: Numbers tell us how many and how much.</p> <p>Unitizing quantities into ones, tens, and hundreds (place-value concepts) - Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones.</p> <p>Big idea: Numbers are related in many ways.</p> <p>Decomposing wholes into parts and composing wholes from parts - Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts (e.g., 28 is 20 and 8).</p> <p>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</p> <p>Using symbols, unknowns, and variables to represent mathematical relations - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as).</p>

<p>N4.2 estimating sums and differences to 100</p>	<p>Teacher Cards Cluster 7: Operational Fluency 35: Multi-Digit Fluency [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR] Cluster 9: Financial Literacy 43: Estimating Money [RA, US, CR]</p>	<p>No direct correlation.</p>	<p>Big Idea: Numbers are related in many ways. Estimating Quantities and Numbers - Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10). Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much. Developing fluency of addition and subtraction computation - Develops efficient mental strategies and algorithms to solve equations with multi-digit numbers. - Estimates sums and differences of multi-digit numbers.</p>
<p>N4.3 using strategies such as looking for multiples of 10, friendly numbers (e.g., $48 + 37$, $37 = 35 + 2$, $48 + 2$, $50 + 35 = 85$), decomposing into 10s and 1s and recomposing (e.g., $48 + 37$, $40 + 30 = 70$, $8 + 7 = 15$, $70 + 15 = 85$), and compensating (e.g., $48 + 37$, $48 + 2 = 50$, $37 - 2 = 35$, $50 + 35 = 80$)</p>	<p>Teacher Cards Cluster 6: Conceptualizing Addition and Subtraction 27: Solving Problems 1 [RA, US, CR, ConR] 28: Solving Problems 2 [RA, US, CR, ConR] 29: Solving Problems 3 [RA, US, CR, ConR] 30: Solving Problems 4 [RA, US, CR, ConR] 31: Conceptualizing Addition and Subtraction Consolidation [RA, US, CR, ConR] Cluster 7: Operational Fluency 35: Multi-Digit Fluency [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR]</p> <p>Math Every Day Cards 7A: I Have... I Need... 7B: Hungry Bird Make 10 Sequences</p>	<p>Array's Bakery</p> <ul style="list-style-type: none"> • solve addition/subtraction problems • solve equal grouping/sharing problems <p>Marbles, Alleys, Mibs, and Guli!</p> <ul style="list-style-type: none"> • add/subtract 2-digit numbers • solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>The Great Dogsled Race</p> <ul style="list-style-type: none"> • add/subtract to 100 • compare/order numbers <p>To Scaffold: Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh</p>	<p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much. Developing conceptual meaning of addition and subtraction - Uses symbols and equations to represent addition and subtraction situations. - Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare). Developing fluency of addition and subtraction computation - Extends known sums and differences to solve other equations (e.g., using $5 + 5$ to add $5 + 6$). - Develops efficient mental strategies and algorithms to solve equations with multi-digit numbers.</p>

<p>N4.4 adding up to find the difference</p>	<p>Teacher Cards Cluster 6: Conceptualizing Addition and Subtraction 27: Solving Problems 1 [RA, US, CR, ConR] 28: Solving Problems 2 [RA, US, CR, ConR] 29: Solving Problems 3 [RA, US, CR, ConR] 30: Solving Problems 4 [RA, US, CR, ConR] 31: Conceptualizing Addition and Subtraction Consolidation [RA, US, CR, ConR] Cluster 7: Operational Fluency 35: Multi-Digit Fluency [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR]</p> <p>Math Every Day Cards 7A: I Have... I Need... 7B: Hungry Bird</p>	<p>Array's Bakery</p> <ul style="list-style-type: none"> • solve addition/subtraction problems • solve equal grouping/sharing problems <p>Marbles, Alleys, Mibs, and Guli!</p> <ul style="list-style-type: none"> • add/subtract 2-digit numbers • solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>The Great Dogsled Race</p> <ul style="list-style-type: none"> • add/subtract to 100 • compare/order numbers <p>To Scaffold: Buy 1–Get 1 Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh</p>	<p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing conceptual meaning of addition and subtraction</p> <ul style="list-style-type: none"> - Uses symbols and equations to represent addition and subtraction situations. - Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare). <p>Developing fluency of addition and subtraction computation</p> <ul style="list-style-type: none"> - Extends known sums and differences to solve other equations (e.g., using $5 + 5$ to add $5 + 6$).
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<p>N4.5 using an open number line, hundred chart, ten-frames</p>	<p>Teacher Cards Cluster 5: Number Relationships 2 24: Jumping on the Number Line [RA, US, CR, ConR] 25: Number Relationships 2 Consolidation [RA, US, CR, ConR] Cluster 6: Conceptualizing Addition and Subtraction 27: Solving Problems 1 [RA, US, CR, ConR] 28: Solving Problems 2 [RA, US, CR, ConR] 29: Solving Problems 3 [RA, US, CR, ConR] 30: Solving Problems 4 [RA, US, CR, ConR] 31: Conceptualizing Addition and Subtraction Consolidation [RA, US, CR, ConR] Cluster 7: Operational Fluency 35: Multi-Digit Fluency [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR]</p> <p>Math Every Day Cards 2B: Building an Open Number Line 3A: Adding Ten Taking Away Ten 7A: I Have... I Need... 7B: Hungry Bird</p>	<p>Array's Bakery</p> <ul style="list-style-type: none"> • solve addition/subtraction problems • solve equal grouping/sharing problems <p>Marbles, Alleys, Mibs, and Guli!</p> <ul style="list-style-type: none"> • add/subtract 2-digit numbers • solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> • add/subtract to 100 • compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 <p>To Scaffold: Paddling Down the River Buy 1–Get 1 Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh</p>	<p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing conceptual meaning of addition and subtraction</p> <ul style="list-style-type: none"> - Uses symbols and equations to represent addition and subtraction situations. - Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare). <p>Developing fluency of addition and subtraction computation</p> <ul style="list-style-type: none"> - Extends known sums and differences to solve other equations (e.g., using $5 + 5$ to add $5 + 6$).
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<p>N4.6 using addition and subtraction in real-life contexts and problem-based situations</p>	<p>Cluster 6: Conceptualizing Addition and Subtraction 27: Solving Problems 1 [RA, US, CR, ConR] 28: Solving Problems 2 [RA, US, CR, ConR] 29: Solving Problems 3 [RA, US, CR, ConR] 30: Solving Problems 4 [RA, US, CR, ConR] 31: Conceptualizing Addition and Subtraction Consolidation [RA, US, CR, ConR] Cluster 7: Operational Fluency 35: Multi-Digit Fluency [RA, US, CR] 36: Operational Fluency Consolidation [RA, US, CR] Cluster 9: Financial Literacy 44: Earning Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR]</p> <p>Math Every Day Cards 6: What Math Do You See? What Could the Story Be? 7B: Hungry Bird</p>	<p>Back to Batoche</p> <ul style="list-style-type: none"> group quantities based on units of 10 compare/order numbers to 100 <p>Array's Bakery</p> <ul style="list-style-type: none"> solve addition/subtraction problems solve equal grouping/sharing problems <p>Marbles, Alleys, Mibs, and Guli!</p> <ul style="list-style-type: none"> add/subtract 2-digit numbers solve equal grouping/sharing problems <p>A Class-full of Projects</p> <ul style="list-style-type: none"> add/subtract to 100 compose/decompose based on units of 10 <p>The Money Jar</p> <ul style="list-style-type: none"> add/subtract to 100 (further developed) compose/decompose based on units of 10 <p>The Great Dogsled Race</p> <ul style="list-style-type: none"> add/subtract to 100 compare/order numbers <p>To Scaffold: Buy 1–Get 1 Canada's Oldest Sport</p> <p>To Extend: Math Makes Me Laugh The Street Party Planting Seeds</p>	<p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing conceptual meaning of addition and subtraction</p> <ul style="list-style-type: none"> Uses symbols and equations to represent addition and subtraction situations. Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare). <p>Developing fluency of addition and subtraction computation</p> <ul style="list-style-type: none"> Extends known sums and differences to solve other equations (e.g., using $5 + 5$ to add $5 + 6$).
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<p>N4.7 whole-class number talks</p>	<p>Math Every Day Cards 7A: Doubles and Near-Doubles 7B: Make 10 Sequences</p>	<p>No direct correlation.</p>	<p>Big idea: Numbers are related in many ways.</p> <p>Decomposing wholes into parts and composing wholes from parts - Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts (e.g., 28 is 20 and 8).</p> <p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing fluency of addition and subtraction computation - Extends known sums and differences to solve other equations (e.g., using $5 + 5$ to add $5 + 6$). - Develops efficient mental strategies and algorithms to solve equations with multi-digit numbers.</p>
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Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
N5 Financial Literacy — coin combinations to 100 cents, and spending and saving			
<p>N5.1 counting simple mixed combinations of coins to 100 cents</p>	<p>Teacher Cards Cluster 9: Financial Literacy 43: Estimating Money [RA, US, CR, ConR] 44: Earning Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR]</p> <p>Math Every Day Card 9: Collections of Coins Showing Money in Different Ways</p>	<p>The Money Jar</p> <ul style="list-style-type: none"> • add/subtract to 100 (further developed) • compose/decompose based on units of 10 	<p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</p> <p>Big Idea: Numbers are related in many ways.</p> <p>Decomposing wholes into parts and composing wholes from parts - Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts.</p> <p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Identifying, sorting, and classifying attributes and patterns mathematically (e.g., number of sides, shape, size) - Sorts a set of objects in different ways using a single attribute (e.g., buttons sorted by the number of holes or by shape).</p>
<p>N5.2 introduction to the concepts of spending and saving, integrating the concepts of wants and needs</p>	<p>Teacher Cards Cluster 9: Financial Literacy 44: Earning Money [RA, US, CR, ConR] 45: Spending Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR] 47: Financial Literacy Consolidation [RA, US, CR, ConR]</p>	<p>No direct correlation.</p>	<p>No direct correlation.</p>

<p>N5.3 role-playing financial transactions (e.g., using bills and coins)</p>	<p>Teacher Cards Cluster 9: Financial Literacy 44: Earning Money [RA, US, CR, ConR] 45: Spending Money [RA, US, CR, ConR] 46: Saving Regularly [RA, US, CR, ConR] 47: Financial Literacy Consolidation [RA, US, CR, ConR]</p>	<p>No direct correlation.</p>	<p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</p> <p>Big Idea: Numbers are related in many ways.</p> <p>Decomposing wholes into parts and composing wholes from parts - Composes and decomposes quantities to 20. - Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts.</p> <p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing fluency of addition and subtraction computation - Fluently adds and subtracts with quantities to 20.</p> <p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Representing and generalizing increasing/decreasing patterns - Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</p>
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Mathology 2 Correlation (Other Strands) – British Columbia*

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
P1 Repeating and increasing patterns			
<p>P1.1 exploring more complex repeating patterns (e.g., positional patterns, circular patterns)</p>	<p>Teacher Cards Patterning and Algebra Cluster 1: Repeating Patterns 1: Exploring Patterns [RA, US, CR] 2: Extending and Predicting [RA, CR] 3: Errors and Missing Elements [RA, CR, ConR] 4: Combining Attributes [RA, US, CR, ConR] 5: Repeating Patterns Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Card 1: Show Another Way Repeating Patterns Around Us</p>	<p>Pattern Quest</p> <ul style="list-style-type: none"> investigate repeating patterns investigate growing and shrinking patterns <p>To Scaffold: Midnight and Snowfall</p>	<p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically</p>
			<p>Identifying, reproducing, extending, and creating patterns that repeat</p> <ul style="list-style-type: none"> - Identifies the repeating unit of patterns in multiple forms (e.g., circular, 2-D, 3-D).
<p>P1.2 identifying the core of repeating patterns (e.g., the pattern of the pattern that repeats over and over)</p>	<p>Teacher Cards Patterning and Algebra Cluster 1: Repeating Patterns 1: Exploring Patterns [RA, US, CR] 2: Extending and Predicting [RA, CR] 3: Errors and Missing Elements [RA, CR, ConR] 4: Combining Attributes [RA, US, CR, ConR] 5: Repeating Patterns Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Card 1: Show Another Way Repeating Patterns Around Us</p>	<p>Pattern Quest</p> <ul style="list-style-type: none"> investigate repeating patterns investigate growing and shrinking patterns <p>To Scaffold: Midnight and Snowfall</p>	<p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically</p>
			<p>Identifying, reproducing, extending, and creating patterns that repeat</p> <ul style="list-style-type: none"> - Identifies the repeating unit (core) of a pattern. - Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core). - Recognizes, extends, and creates repeating patterns based on two or more attributes (e.g., shape and orientation)

*codes given to curriculum expectations are for cross-referencing purposes only

<p>P1.3 increasing patterns using manipulatives, sounds, actions, and numbers (0 to 100)</p>	<p>Teacher Cards Patterning and Algebra Cluster 2: Increasing/Decreasing Patterns 6: Increasing Patterns 1 [RA, US, CR, ConR] 7: Increasing Patterns 2 [RA, US, CR] 9: Extending Patterns [RA, US, CR, ConR] 10: Reproducing Patterns [RA, US, CR, ConR] 11: Creating Patterns [RA, US, CR, ConR] 12: Errors and Missing Terms [RA, US, CR, ConR] 13: Solving Problems [RA, US, CR, ConR] 14: Increasing/Decreasing Patterns Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2A: How Many Can We Make? Error Hunt 2B: Making Increasing Patterns Making Decreasing Patterns</p>	<p>The Best Surprise</p> <ul style="list-style-type: none"> • explore growing and shrinking patterns • investigate number patterns <p>Pattern Quest</p> <ul style="list-style-type: none"> • investigate repeating patterns • investigate growing and shrinking patterns <p>To Extend: Namir’s Marvellous Masterpieces</p>	<p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Representing and generalizing increasing/decreasing patterns</p> <ul style="list-style-type: none"> - Identifies and extends non-numeric increasing/decreasing patterns (e.g., jump-clap; jump-clap-clap; jump-clap-clap clap, etc.). - Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s). - Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction. - Extends number patterns and finds missing elements (e.g., 1, 3, 5, __, 9, ...). - Creates an increasing/decreasing pattern (concretely, pictorially, and/or numerically) and explains the pattern rule. <p>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</p> <p>Developing Fluency of Addition and Subtraction Computation</p> <ul style="list-style-type: none"> - Fluently adds and subtracts with quantities to 20
<p>P1.4 Métis finger weaving P1.5 First Peoples head/armband patterning</p>	<p>Teacher Card Patterning and Algebra Cluster 2: Increasing/Decreasing Patterns 13: Solving Problems [RA, US, CR, ConR]</p>	<p>The Best Surprise</p> <ul style="list-style-type: none"> • explore growing and shrinking patterns • investigate number patterns <p>Pattern Quest</p> <ul style="list-style-type: none"> • investigate repeating patterns • investigate growing and shrinking patterns 	<p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Identifying, reproducing, extending, and creating patterns that repeat</p> <ul style="list-style-type: none"> - Identifies the repeating unit (core) of a pattern. - Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core). - Recognizes, extends, and creates repeating patterns based on two or more attributes (e.g., shape and orientation) - Identifies the repeating unit of patterns in multiple forms (e.g., circular, 2-D, 3-D).

P1.6 online video and text: Small Number Counts to 100	Teacher Card Patterning and Algebra Cluster 1: Repeating Patterns 5: Repeating Patterns Consolidation [RA, US, CR, ConR]	Pattern Quest <ul style="list-style-type: none"> investigate repeating patterns investigate growing and shrinking patterns To Scaffold: Midnight and Snowfall	Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically
			Identifying, reproducing, extending, and creating patterns that repeat - Identifies the repeating unit (core) of a pattern. - Predicts missing element(s) and correct errors in repeating patterns. - Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
P2 change in quantity, using pictorial and symbolic representation			
P2.1 numerically describing a change in quantity (e.g., for $6 + n = 10$, visualize the change in quantity by using ten-frames, hundred charts, etc.)	Teacher Card Patterning and Algebra Cluster 3: Equality and Inequality 19: Missing Numbers [RA, CR, ConR] Math Every Day Card 3B: What's Missing? <i>Link to Other Strands:</i> Teacher Cards Number Cluster 7: Operational Fluency 32: Complements of 10 [RA, US, CR] Math Every Day Card 7: I Have... I Need...	Kokum's Bannock <ul style="list-style-type: none"> model and describe equality and inequality explore properties of addition and subtraction To Extend: A Week of Challenges	Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.
			Using symbols, unknowns, and variables to represent mathematical relations - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as). - Understands and uses the equal (=) and not equal (\neq) symbols when comparing expressions. - Solves for an unknown value in a one-step addition and subtraction problem (e.g., $n + 5 = 15$).

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
P3 symbolic representation of quality and inequality			
<p>P3.1 symbolic representation of equality and inequality</p>	<p>Teacher Cards Patterning and Algebra Cluster 3: Equality and Inequality 16: Equal or Not Equal [RA, CR, ConR] 17: Exploring Number Sentences [RA, CR, ConR] 20: Equality and Inequality Consolidation [RA, CR, ConR]</p> <p>Math Every Day Cards 3A: Equal or not Equal? How Many Ways? 3B: Which One Doesn't Belong?</p> <p><i>Link to Other Strands:</i> Teacher Cards Number Cluster 6: Conceptualizing Addition and Subtraction 27: Solving Problems 1 [RA, US, CR, ConR] 28: Solving Problems 2 [RA, US, CR, ConR] 29: Solving Problems 3 [RA, US, CR, ConR] 30: Solving Problems 4 [RA, US, CR, ConR] 31: Conceptualizing Addition and Subtraction Consolidation [RA, US, CR, ConR] Number Cluster 7: Operational Fluency 33: Using Doubles [RA, US, CR] 34: Fluency with 20 [RA, US, CR]</p>	<p>Kokum's Bannock</p> <ul style="list-style-type: none"> • model and describe equality and inequality • explore properties of addition and subtraction <p>To Scaffold: Nutty and Wolfy</p> <p>To Extend: A Week of Challenges</p>	<p>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</p> <p>Understanding equality and inequality, building on generalized properties of numbers and operations</p> <ul style="list-style-type: none"> - Models and describes equality (balance; the same as) and inequality (imbalance; not the same as). - Records different expressions of the same quantity as equalities (e.g., $2 + 4 = 5 + 1$). - Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition). <p>Using symbols, unknowns, and variables to represent mathematical relations</p> <ul style="list-style-type: none"> - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as). - Understands and uses the equal (=) and not equal (\neq) symbols when comparing expressions. - Solves for an unknown value in a one-step addition and subtraction problem (e.g., $n + 5 = 15$).

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
M1 direct linear measurement, introducing standard metric units			
M1.1 centimetres and metres	Teacher Cards Measurement Cluster 2: Using Standard Units 8: Benchmarks and Estimation [RA, CR] 9: The Metre [RA, US, CR] 10: The Centimetre [US, CR] 11: Metres or Centimetres? [RA, US, CR] 12: Using Standard Units Consolidation [RA, CR, ConR] Math Every Day Card 2: Which Unit?	The Discovery <ul style="list-style-type: none"> estimate and measure length, perimeter, and area compare and describe length, perimeter, and area To Extend: Goat Island The Bunny Challenge Measurements About YOU!	Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.
			Understanding attributes that can be measured - Understands that some things have more than one attribute that can be measured. - Extends understanding of length to other linear measurements (e.g., height, width, distance around).
			Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.
			Selecting and using standard units to estimate, measure, and make comparisons - Demonstrates ways to estimate, measure, compare, and order objects by length, perimeter, area, capacity, and mass with standard units by <ul style="list-style-type: none"> using an intermediary object of a known measure using multiple copies of a unit iterating a single unit - Selects and uses appropriate standard units to estimate, measure, and compare length, perimeter, area, capacity, mass, and time.
			Big Idea: Numbers tell us how many and how much.
Applying the principles of counting - Says the number name sequence forward through the teen numbers.			

<p>M1.2 estimating length</p>	<p>Teacher Cards Measurement Cluster 2: Using Standard Units 8: Benchmarks and Estimation [RA, CR] 9: The Metre [RA, US, CR] 10: The Centimetre [US, CR] 12: Using Standard Units Consolidation [RA, CR, ConR]</p> <p>Math Every Day Card 2: What Am I?</p>	<p>Getting Ready for School</p> <ul style="list-style-type: none"> estimate and measure length, duration, and distance around compare, order, and describe measures <p>The Discovery</p> <ul style="list-style-type: none"> estimate and measure length, perimeter, and area compare and describe length, perimeter, and area <p>To Extend: Goat Island The Bunny Challenge Measurements About YOU!</p>	<p>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</p> <p>Selecting and using standard units to estimate, measure, and make comparisons</p> <ul style="list-style-type: none"> - Demonstrates ways to estimate, measure, compare, and order objects by length, perimeter, area, capacity, and mass with standard units by <ul style="list-style-type: none"> - using an intermediary object of a known measure - using multiple copies of a unit - iterating a single unit - Selects and uses appropriate standard units to estimate, measure, and compare length, perimeter, area, capacity, mass, and time. - Uses the measurement of familiar objects as benchmarks to estimate another measure in standard units. <p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting</p> <ul style="list-style-type: none"> - Says the number name sequence forward through the teen numbers.
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<p>M1.3 measuring and recording length, height, and width, using standard units</p>	<p>Teacher Cards Measurement Cluster 2: Using Standard Units 9: The Metre [RA, US, CR] 10: The Centimetre [US, CR] 11: Metres or Centimetres? [RA, US, CR] 12: Using Standard Units Consolidation [RA, CR, ConR]</p>	<p>Getting Ready for School</p> <ul style="list-style-type: none"> estimate and measure length, duration, and distance around compare, order, and describe measures <p>The Discovery</p> <ul style="list-style-type: none"> estimate and measure length, perimeter, and area compare and describe length, perimeter, and area <p>To Extend: Goat Island The Bunny Challenge Measurements About YOU!</p>	<p>Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.</p> <p>Understanding attributes that can be measured</p> <ul style="list-style-type: none"> Understands that some things have more than one attribute that can be measured. Extends understanding of length to other linear measurements (e.g., height, width, distance around). <p>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</p> <p>Selecting and using standard units to estimate, measure, and make comparisons</p> <ul style="list-style-type: none"> Demonstrates ways to estimate, measure, compare, and order objects by length, perimeter, area, capacity, and mass with standard units by <ul style="list-style-type: none"> using an intermediary object of a known measure using multiple copies of a unit iterating a single unit Selects and uses appropriate standard units to estimate, measure, and compare length, perimeter, area, capacity, mass, and time. <p>Big Idea: Numbers tell us how many and how much.</p> <p>Applying the principles of counting</p> <ul style="list-style-type: none"> Says the number name sequence forward through the teen numbers.
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Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
G1 multiple attributes of 2D shapes and 3D objects			
<p>G1.1 sorting 2D shapes and 3D objects, using two attributes, and explaining the sorting rule</p>	<p>Teacher Cards Geometry Cluster 1: 2-D Shapes 1: Sorting 2-D Shapes [RA, US, CR, ConR] 5: 2-D Shapes Consolidation [RA, CR] Geometry Cluster 2: 3-D Solids 6: Sorting 3-D Solids [RA, US, CR, ConR] 10: 3-D Solids Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Card 2B: Which Solid Does Not Belong?</p>	<p>I Spy Awesome Buildings</p> <ul style="list-style-type: none"> investigate and make 2-D shapes find and classify 2-D shapes in 3-D objects <p>Sharing Our Stories</p> <ul style="list-style-type: none"> explore lines of symmetry in 2-D shapes explore 2-D shapes <p>To Scaffold: What Was Here? The Tailor Shop</p> <p>To Extend: WONDERful Buildings</p>	<p>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</p> <p>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</p> <ul style="list-style-type: none"> Compares 2-D shapes and 3-D solids to find the similarities and differences. Analyzes geometric attributes of 2-D shapes and 3-D solids (e.g., number of sides, faces, corners). Classifies and names 2-D shapes and 3-D solids based on common attributes. <p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Identifying, sorting, and classifying attributes and patterns mathematically (e.g., number of sides, shape, size)</p> <ul style="list-style-type: none"> Identifies the sorting rule used to sort sets. Sorts a set of objects based on two attributes
<p>G1.2 describing, comparing, and constructing 2D shapes, including triangles, squares, rectangles, circles</p>	<p>Teacher Cards Geometry Cluster 1: 2-D Shapes 2: Exploring 2-D Shapes [RA, CR] 3: Constructing 2-D Shapes [RA, CR] 5: 2-D Shapes Consolidation [RA, CR] Geometry Cluster 3: Geometric Relationships 13: Visualizing Shapes and Solids [RA, CR, ConR]</p> <p>Math Every Day Card 1: Visualizing Shapes Comparing Shapes</p>	<p>I Spy Awesome Buildings</p> <ul style="list-style-type: none"> investigate and make 2-D shapes find and classify 2-D shapes in 3-D objects <p>To Scaffold: What Was Here? The Tailor Shop</p>	<p>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</p> <p>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</p> <ul style="list-style-type: none"> Compares 2-D shapes and 3-D solids to find the similarities and differences. Analyzes geometric attributes of 2-D shapes and 3-D solids (e.g., number of sides, faces, corners). Classifies and names 2-D shapes and 3-D solids based on common attributes. Constructs and compares 2-D shapes and 3-D solids with given attributes (e.g., number of vertices, faces). <p>Investigating 2-D shapes, 3-D solids, and their attributes through composition and decomposition</p> <ul style="list-style-type: none"> Constructs composite 2-D shapes and 3-D solids from verbal instructions, visualization, and memory.

<p>G1.3 identifying 2D shapes as part of 3D objects</p>	<p>Teacher Cards Geometry Cluster 2: 3-D Solids 6: Sorting 3-D Solids [RA, US, CR, ConR] 10: 3-D Solids Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Cards 2A: What Do You See? 3B: Name the Solids</p>	<p>I Spy Awesome Buildings</p> <ul style="list-style-type: none"> investigate and make 2-D shapes find and classify 2-D shapes in 3-D objects <p>Sharing Our Stories</p> <ul style="list-style-type: none"> explore lines of symmetry in 2-D shapes explore 2-D shapes <p>To Scaffold: What Was Here?</p> <p>To Extend: WONDERful Buildings</p>	<p>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</p> <p>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</p> <ul style="list-style-type: none"> - Compares 2-D shapes and 3-D solids to find the similarities and differences. - Analyzes geometric attributes of 2-D shapes and 3-D solids (e.g., number of sides, faces, corners). - Classifies and names 2-D shapes and 3-D solids based on common attributes.
<p>G1.4 using traditional northwest coast First Peoples shapes (ovals, U, split U, and local art shapes) reflected in the natural environment</p>	<p>Teacher Card Geometry Cluster 1: 2-D Shapes 2: Exploring 2-D Shapes [RA, CR]</p>	<p>I Spy Awesome Buildings</p> <ul style="list-style-type: none"> investigate and make 2-D shapes find and classify 2-D shapes in 3-D objects <p>To Scaffold: What Was Here? The Tailor Shop</p>	<p>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</p> <p>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</p> <ul style="list-style-type: none"> - Recognizes 2-D shapes and 3-D solids embed in other images or objects. - Identifies 2-D shapes in 3-D objects in the environment.

Learning Standards	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
D1 pictorial representation of concrete graphs, using one-to-one correspondence			
<p>D1.1 collecting data, creating a concrete graph, and representing the graph, using a pictorial representation through grids, stamps, drawings</p> <p>D1.2 one-to-one correspondence</p>	<p>Teacher Cards Data Management and Probability Cluster 1: Data Management 1: Interpreting Graphs 1 [RA, CR, ConR] 3: Creating a Survey [RA, CR, ConR] 4: Making Graphs 1 [RA, CR, ConR] 6: Data Management Consolidation [RA, US, CR, ConR]</p> <p>Math Every Day Card 1: Conducting Surveys Reading and Interpreting Graphs</p>	<p>Big Buddy Days</p> <ul style="list-style-type: none"> • build pictographs • interpret pictographs <p>Marsh Watch</p> <ul style="list-style-type: none"> • collect, organize, and display data in graphs • read and ask questions about graphs <p>To Scaffold: Graph It!</p> <p>To Extend: Welcome to the Nature Park</p>	<p>Big Idea: Formulating questions, collecting data, and consolidating data in visual and graphical displays help us understand, predict, and interpret situations that involve uncertainty, variability, and randomness.</p> <p>Collecting data and organizing it into categories - Collects data from simple surveys concretely (e.g., shoes, popsicle sticks) or using simple records (e.g., check marks, tallies). Creating graphical displays of collected data - Creates displays using objects or simple pictographs (may use symbol for data). Reading and interpreting data displays - Interprets displays by noting how many more/less than other categories. Drawing conclusions by making inferences and justifying decisions based on collected data - Poses and answers questions about data collected and displayed.</p> <p>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</p> <p>Identifying, sorting, and classifying attributes and patterns mathematically (e.g., number of sides, shape, size) - Sorts a set of objects in different ways using a single attribute (e.g., buttons sorted by the number of holes or by shape).</p>

D2 likelihood of familiar life events, using comparative language			
D2.1 using comparative language (e.g., certain, uncertain; more, less, or equally likely)	Teacher Card Data Management and Probability Cluster 2: Probability and Chance 7: Likelihood of Events [RA, CR, ConR]	To Extend: <ul style="list-style-type: none"> • Chance 	Big Idea: Formulating questions, collecting data, and consolidating data in visual and graphical displays help us understand, predict, and interpret situations that involve uncertainty, variability, and randomness.
	Math Every Day Card 2: Word of the Day		Using the language of chance to describe and predict events <ul style="list-style-type: none"> - Describes the likelihood of an event (e.g., impossible, unlikely, certain). - Compares the likelihood of two events (e.g., more likely, less likely, equally likely).

Note: The following activities are not specifically correlated to the British Columbia learning standards for Grade 2 but may be of interest to teachers in preparing a strong foundation for mathematics:

Number

1: Bridging Tens
 9: Ordinal Numbers
 Activities 17 – 21: Early Fractional Thinking
 26: Exploring Properties
 Activities 37 – 42: Early Multiplicative Thinking
 Math Every Day Card 4A: Equal Parts from Home, Modelling Fraction Amounts
 Math Every Day Card 4B: Regrouping Equal Parts, Naming Equal Parts
 Math Every Day Card 8A: Counting Equal Groups to Find How Many, I Spy
 Math Every Day Card 8B: How Many Blocks?, How Many Ways?

Patterning and Algebra

Activity 8: Decreasing Patterns
 Activity 15: Equal and Unequal Sets
 Activity 18: Exploring Properties

Measurement

Activities 1–7: Using Non-Standard Units
 Activities 13–18: Time and Temperature
 Math Every Day Card 1: Estimation Scavenger Hunt, Estimation Station
 Math Every Day Card 3A: Hula Hoop Clock, Calendar Questions
 Math Every Day Card 3B: Monthly Mix-Up, Thermometer Drop or Pop

Geometry

Activity 4: Symmetry in 2-D Shapes
 Activity 7: 3-D Solids Around Us
 Activity 8: Constructing 3-D Solids
 Activity 9: Constructing Skeletons
 Math Every Day Card 2A: Geometry in Poetry
 Math Every Day Card 2B: Solids Around Us
 Activity 11: Making Shapes
 Activity 12: Building with Solids
 Activity 14: Creating Pictures and Designs
 Activity 15: Covering Outlines
 Activity 16: Creating Symmetrical Designs
 Activity 17: Geometric Relationships Consolidation
 Math Every Day Card 3A: Fill Me In!, Make Me a Picture
 Math Every Day Card 3B: Draw the Shapes
 Activities 18–21: Location and Movement
 Math Every Day Card 4A: Our Design, Treasure Map
 Math Every Day Card 4B: Crazy Creatures, Perspective Matching Game
 Activities 22–25: Coding
 Math Every Day Card 5: Code of the Day, Wandering Animals

Data Management and Probability

Activity 2: Interpreting Graphs 2
 Activity 5: Making Graphs 2
 Activity 8: Conducting Experiments
 Activity 9: Probability and Chance Consolidation
 Math Every Day Card 2: What's in the Bag?