


Chance Cards

Make a bag where the likelihood of taking a red counter is impossible .	Make a bag where the likelihood of taking a red counter is certain .
Make a bag where the likelihood of taking a red counter is less likely .	Make a bag where the likelihood of taking a red counter is more likely .
Make a bag where the likelihood of taking a red counter is equally likely .	



Chance Cards (for Extension)

Make a spinner where
the likelihood of landing
on blue is **impossible**.

Make a spinner where
the likelihood of landing
on blue is **certain**.

Make a spinner where
the likelihood of landing
on blue is **less likely**.

Make a spinner where
the likelihood of landing
on blue is **more likely**.

Make a spinner where
the likelihood of landing
on blue is **equally likely**.

