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| **Ordering Events Behaviours/Strategies** |
| 1. Student has difficulty knowing which event or picture to start with.  | 2. Student orders some of the events correctly but has difficulty altering the code. | 3. Student successfully orders events, but has difficulty communicating her or his thinking. | 4. Student successfully orders events and communicates his or her thinking using sequencing language. |
| **Observations/Documentation** |
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