

Chance Cards

Make a bag where the likelihood of taking a red counter is impossible .	Make a bag where the likelihood of taking a red counter is certain .
Make a bag where the likelihood of taking a red counter is less likely .	Make a bag where the likelihood of taking a red counter is more likely .
Make a bag where the likelihood of taking a red counter is equally likely .	



Chance Cards (for *Extension*)

Make a spinner where the likelihood of landing on blue is impossible .	Make a spinner where the likelihood of landing on blue is certain .
Make a spinner where the likelihood of landing on blue is less likely .	Make a spinner where the likelihood of landing on blue is more likely .
Make a spinner where the likelihood of landing on blue is equally likely .	

