

Master 37a

# Chance Cards

<p>Make a bag where the likelihood of taking a red counter is <b>impossible</b>.</p>	<p>Make a bag where the likelihood of taking a red counter is <b>certain</b>.</p>
<p>Make a bag where the likelihood of taking a red counter is <b>less likely</b>.</p>	<p>Make a bag where the likelihood of taking a red counter is <b>more likely</b>.</p>
<p>Make a bag where the likelihood of taking a red counter is <b>equally likely</b>.</p>	



Master 37b

## Chance Cards (for *Extension*)

<p>Make a spinner where the likelihood of landing on blue is <b>impossible</b>.</p>	<p>Make a spinner where the likelihood of landing on blue is <b>certain</b>.</p>
<p>Make a spinner where the likelihood of landing on blue is <b>less likely</b>.</p>	<p>Make a spinner where the likelihood of landing on blue is <b>more likely</b>.</p>
<p>Make a spinner where the likelihood of landing on blue is <b>equally likely</b>.</p>	

