Storytelling Tool Cards

Purpose: Convince your audience to start a recycling program	Purpose: Share your research on the adaptations of different animals	Purpose: Inform your audience about a new marine sanctuary
Purpose: Tell the story of Jacques Cousteau and how he impacted the protection of world oceans	Purpose: Get feedback on your explanation of how a certain type of landform is created over time	Purpose: Share current theories about the landscape and past history of Mars based on what we know about Earth
Purpose: Explain how our thinking about the universe changed over time (and the role of tools in these changes)	Purpose: Convince your audience to create a habitat for birds and butterflies	Purpose: Present information and encourage discussion about using more sustainable energy sources in your town
Audience: Kindergartners	Audience: Fifth graders	Audience: Middle school students
Audience: Community members	Audience: A global audience	Audience: Scientists at a conference
Audience: Town government	Audience: Parents	Audience: High school students
Setting: Online	Setting: An auditorium	Setting: Outdoors at a local community fair
Setting: Public meeting	Setting: Museum-type exhibit	Setting: Poster session (where people are circulating throughout a large hall)
Setting: Science talk in the classroom	Setting: Radio broadcast	Setting: An outdoor camp

Figure 5.4 Storytelling Tool Cards