

# YOU Can Make a Movie!

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**Word count: 148**

(pp. 2–3, not including the captions)

## Overview

Readers learn all the steps involved in making their own movies, and a variety of techniques they can use. Visuals provide effective support for the ideas presented.

### Genre/Text Types

Non-fiction/Procedure,  
Explanation

### Text Features

Boldface type, bulleted lists, callouts, captions, glossary, headings, illustrations, italics, labels, photos, subheadings, text boxes, table of contents, thought balloons

### Connection

#### Language Arts

Creating Media Texts

### Vocabulary

Words that might require clarification include *bolts* (runs), *colour filter*, *copyrighted*, *inspired*, *light source*, *mode*, *props*, *samosas*, *suspense*, *tutorials*, and *villain*. Additional words are defined in the glossary.

### Enhancing Student Engagement

As students read the text, consider providing opportunities for them to engage in activities suggested in the “**Try This**” **text boxes**, and to respond to questions in the text. After reading, you could invite students to plan their own movie, even if they don’t actually make it.

## eBook Activities

**Activating Prior Knowledge** (page 6); **Using Text Features** (page 9);  
**Analyzing and Evaluating** (page 16)

## Extensions

**Predicting:** Before reading, you might ask: *If you want to make a movie, what might the first steps be? What other steps might be part of the process?* Consider recording their ideas in a class list.

**Asking Questions:** **AT HOME** Write three to four questions you would like to ask a filmmaker or someone else involved in making movies. In a small group in class, share questions and discuss possible answers.

**Using Text Features:** You could invite students to write the script for a 30-second TV commercial (for a fictional product) requiring two actors. Ask students to use the script format shown on page 9.

**Inquiry:** Who is involved in making a movie? Invite students to research the responsibilities of two or three crew positions, such as art director, casting director, editor, location manager, and set decorator.

