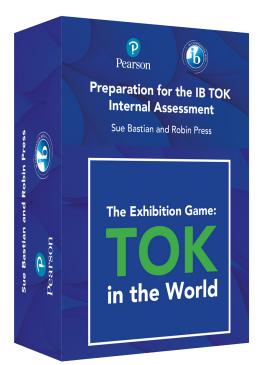


The Exhibition Game: TOK in the World



Designed by Sue Bastian and Robin Press



66 It's a real game changer! 99

TOK student

The only game available that supports TOK assessment

Simulates the official TOK Exhibition so that your students can rehearse for the real thing and learn by doing.

Also available in French and Spanish



How to play

1. Select a prompt

Students group into teams of four to six players and select a Prompt. They discuss possible interpretations of their Prompt and the issues about knowledge that it raises.



2. Choose the Objects

Each team chooses three Objects from the Gallery that link to their team's Prompt and give it a specific real-world context.



3. Discuss in teams

The teams justify how each of their three Objects contributes to understanding the knowledge question that the Prompt is asking.

4. Present to the group

Each team chooses a spokesperson to present their Exhibition to the class, explaining their justification for the inclusion of their three Objects in the Exhibition.

5. Mark the Presentation

The other teams mark the presentation based on the scoresheet, centred on the driving question:

Does the Exhibition successfully show how TOK manifests the world aound us?

